

Algorithm

Introduction To Artificial Intelligence

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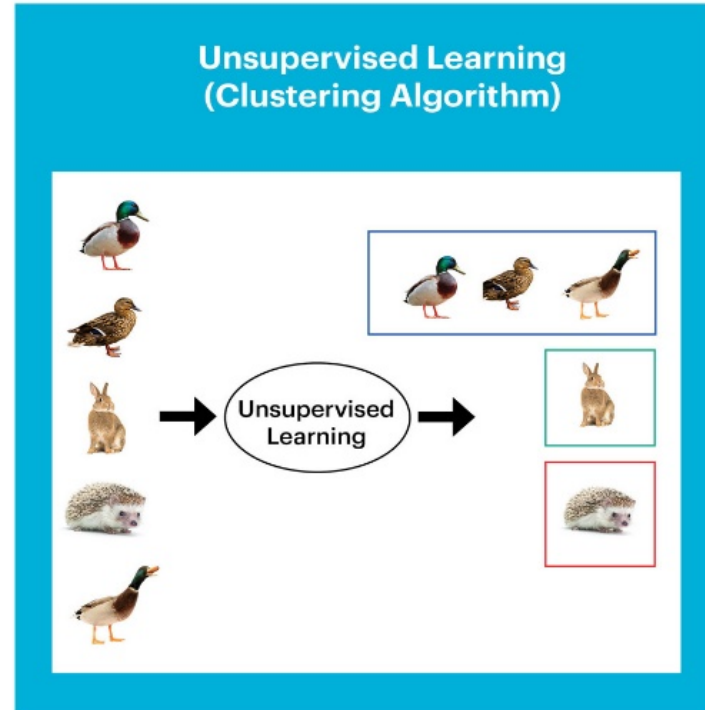
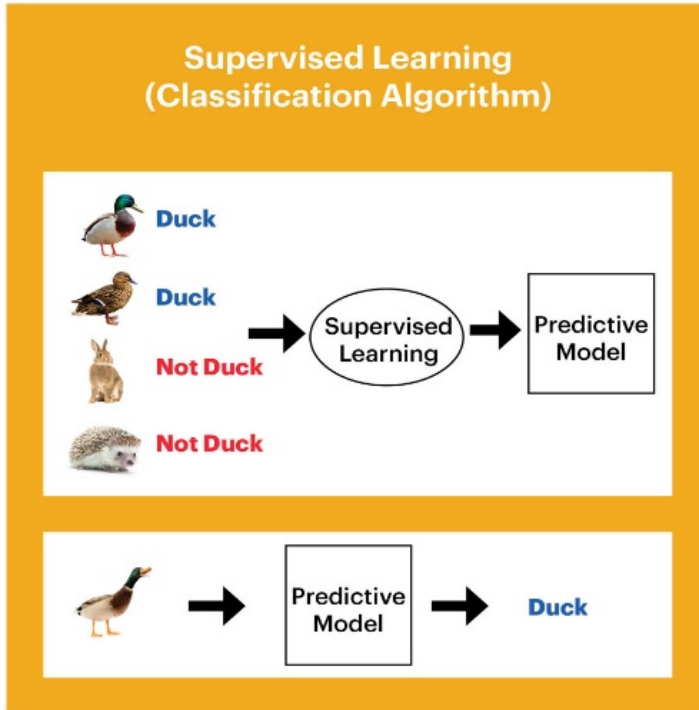
Content

- Introduction
- Machine learning model
- Deep learning model
- Model training
- Model selection

Algorithms

- Supervised
- Unsupervised
- Semi-supervised
- Reinforcement learning

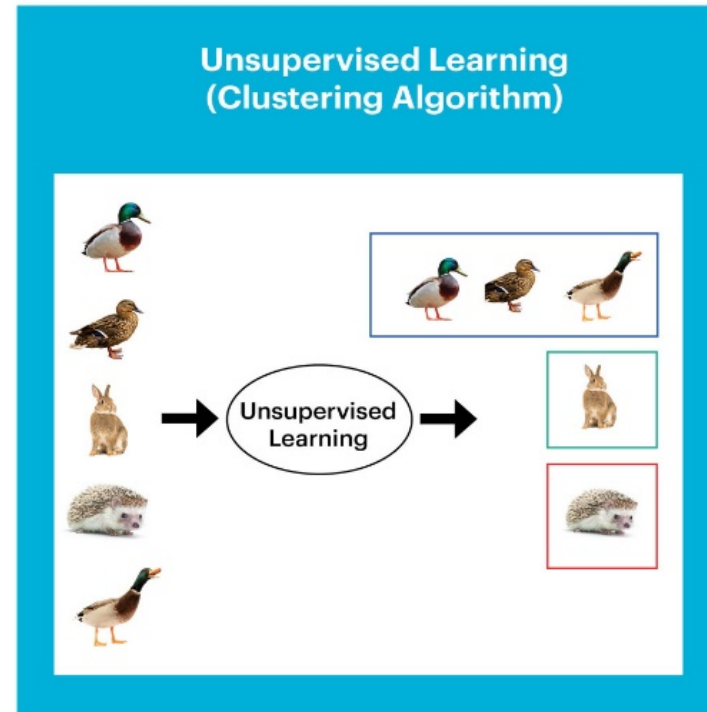
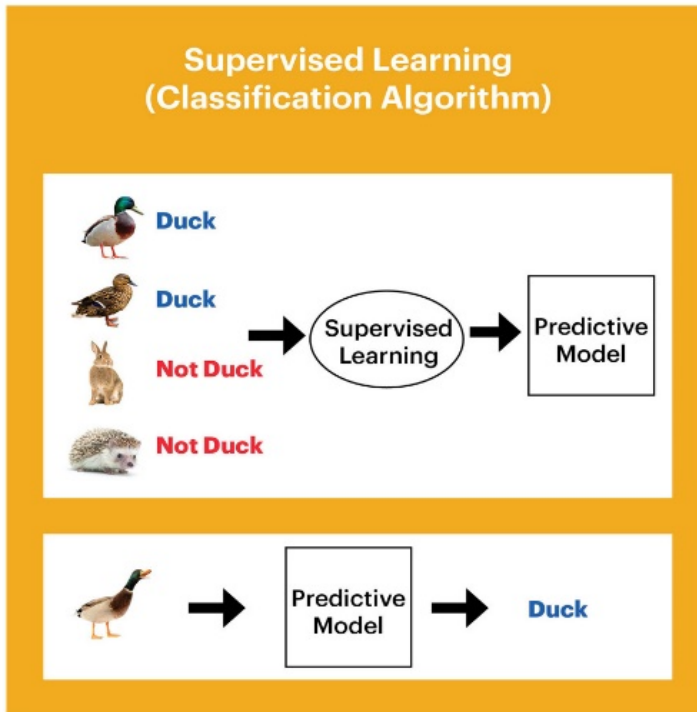
Supervised



Western Digital.

Labeled correct answers, e.g., picture categories
Learn a model to obtain correct answer

Unsupervised



Western Digital.

No labeled correct answer, e.g., only pictures
Use algorithm to learn the data pattern

1) Supervised Learning

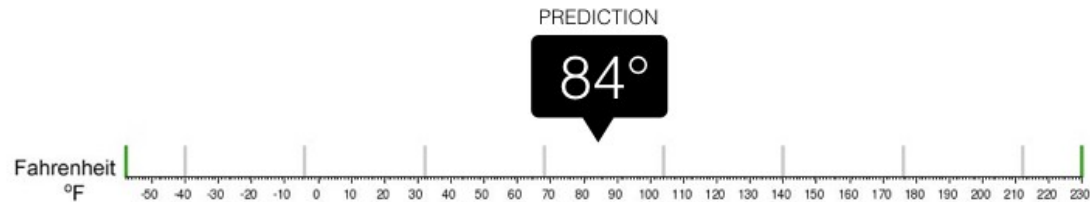
Known correct answer

Supervised Learning



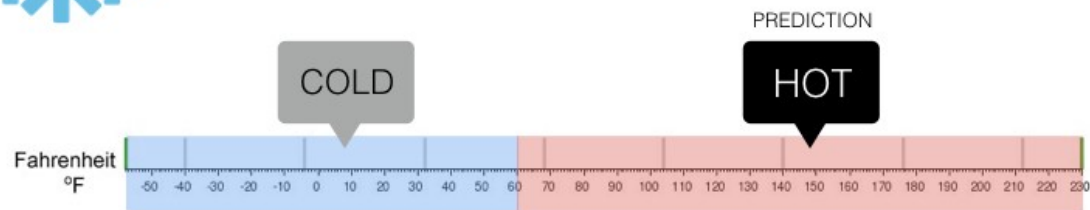
Regression

What is the temperature going to be tomorrow?



Classification

Will it be Cold or Hot tomorrow?



Steps

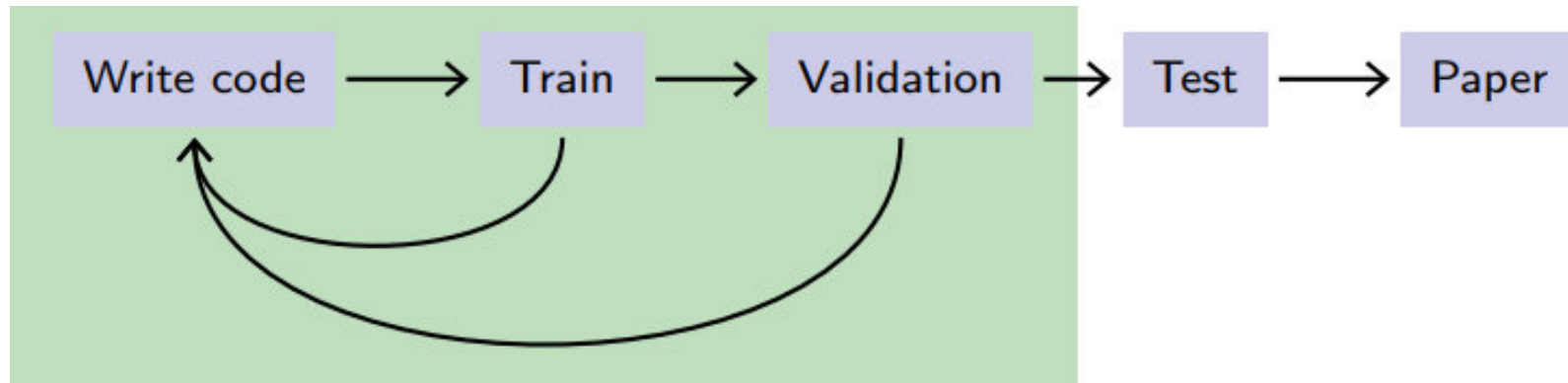
1. Labeling
2. Training
3. Testing

Preparing Data

1. Collecting data set
2. Labeling
 - Label the pictures: "Cat", "Dog"
3. Divide the data into three parts
 - Training set: training model
 - Validation set: selecting model parameters
 - Testing set: test model accuracy

Training Model

1. Training: training the model
2. Validation: selecting model parameters
3. Testing: evaluate the model on the test set



2) Unsupervised learning

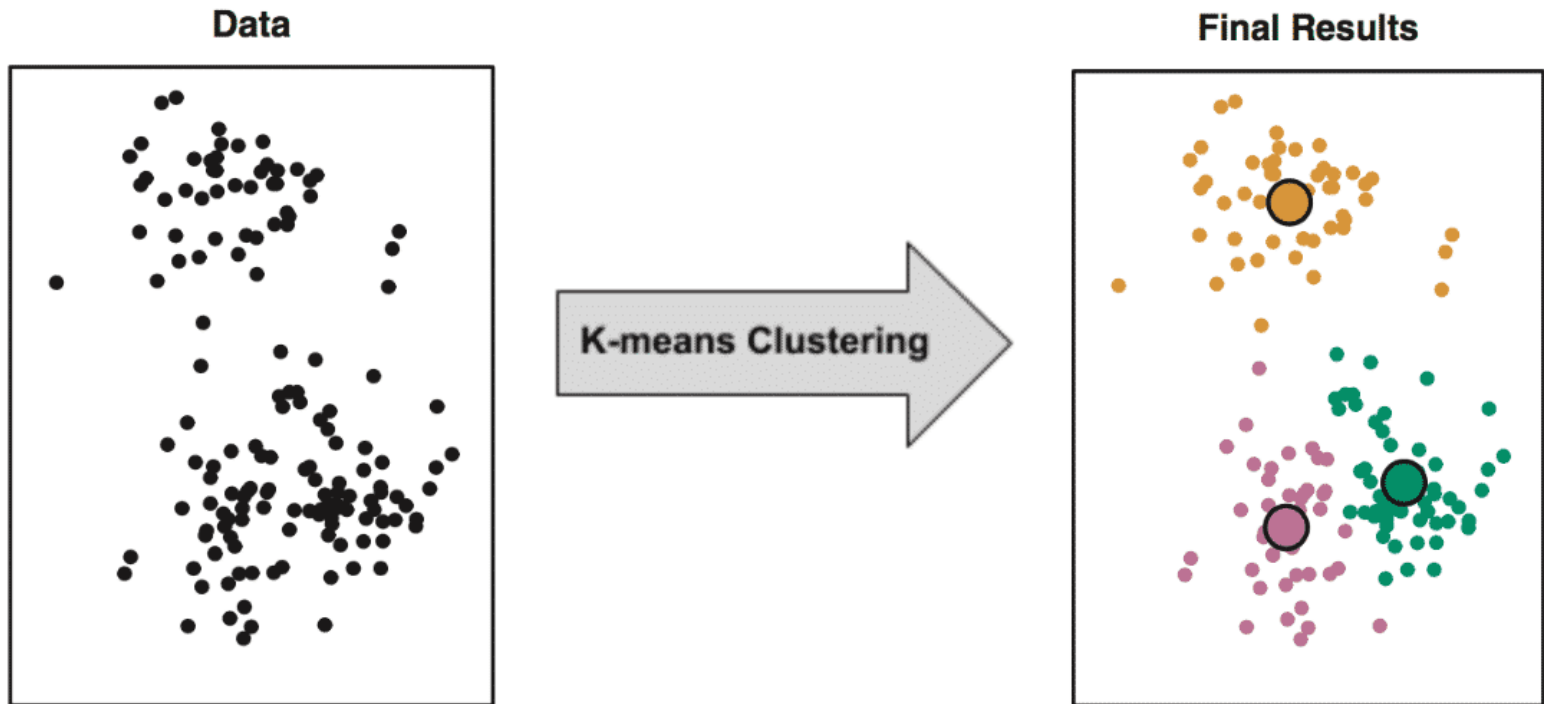
Without labels, look for patterns on the data

Unsupervised learning

- Clustering
- Outlier detection
- Auto-encoder
- Principal component analysis

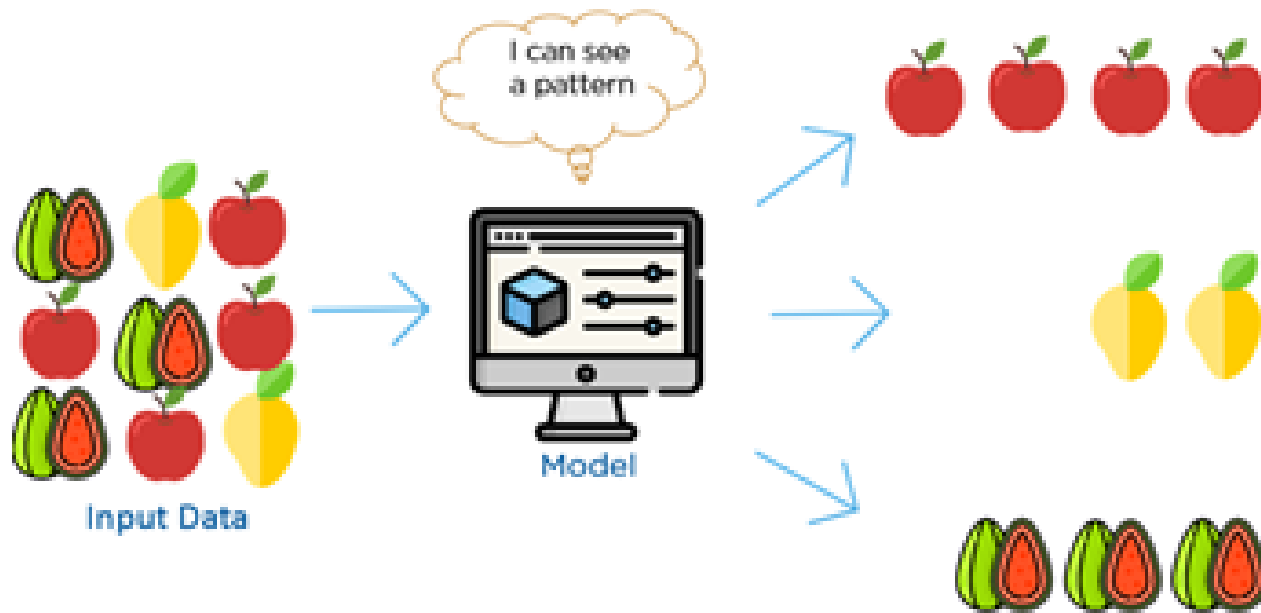
1) Clustering

Specify number of clusters: 3



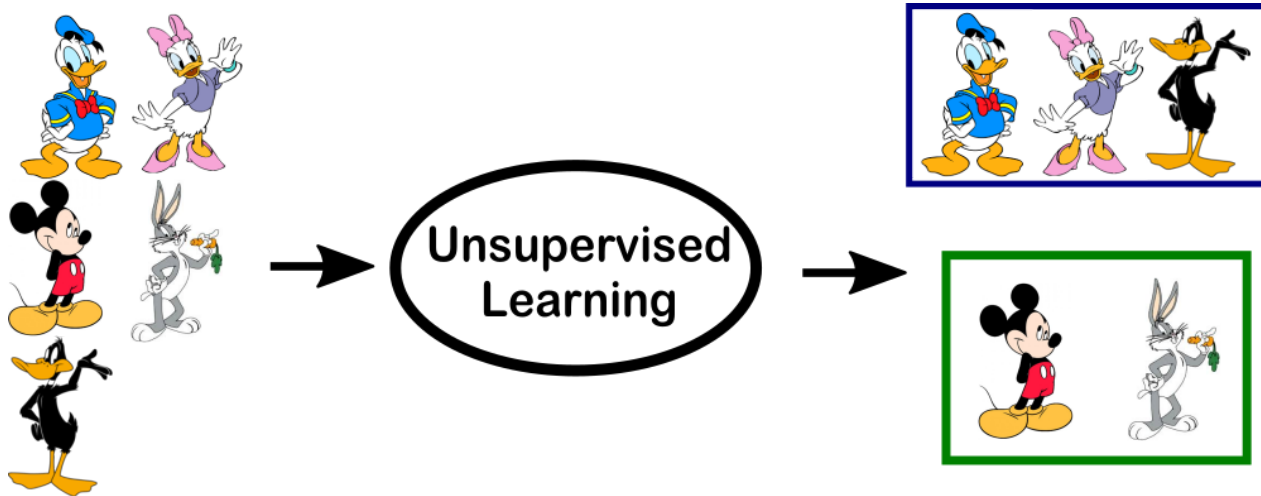
1) Clustering

- After clustering, observe each cluster to get its meaning
- The result might look like this:



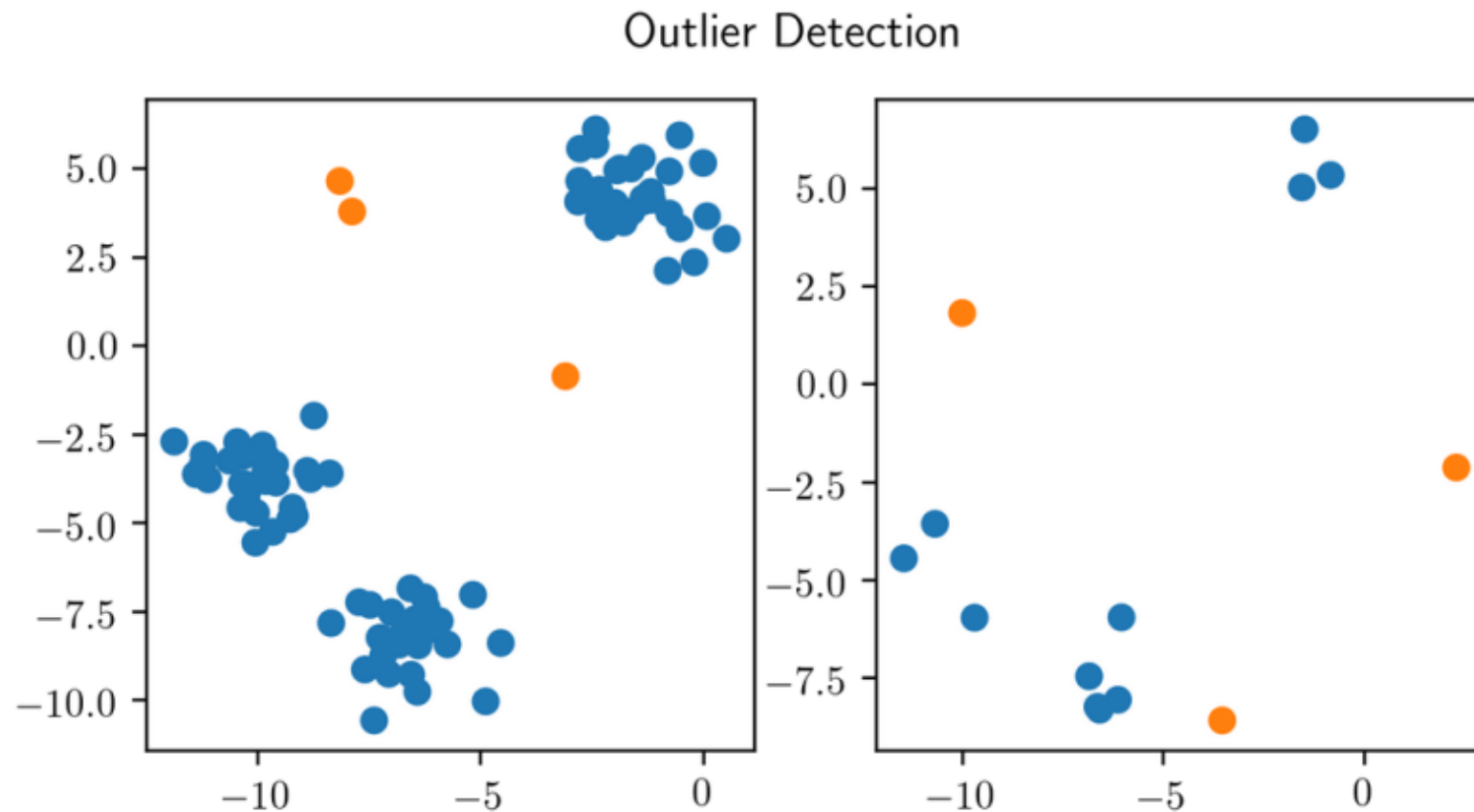
1) Clustering

- The result may also be like this



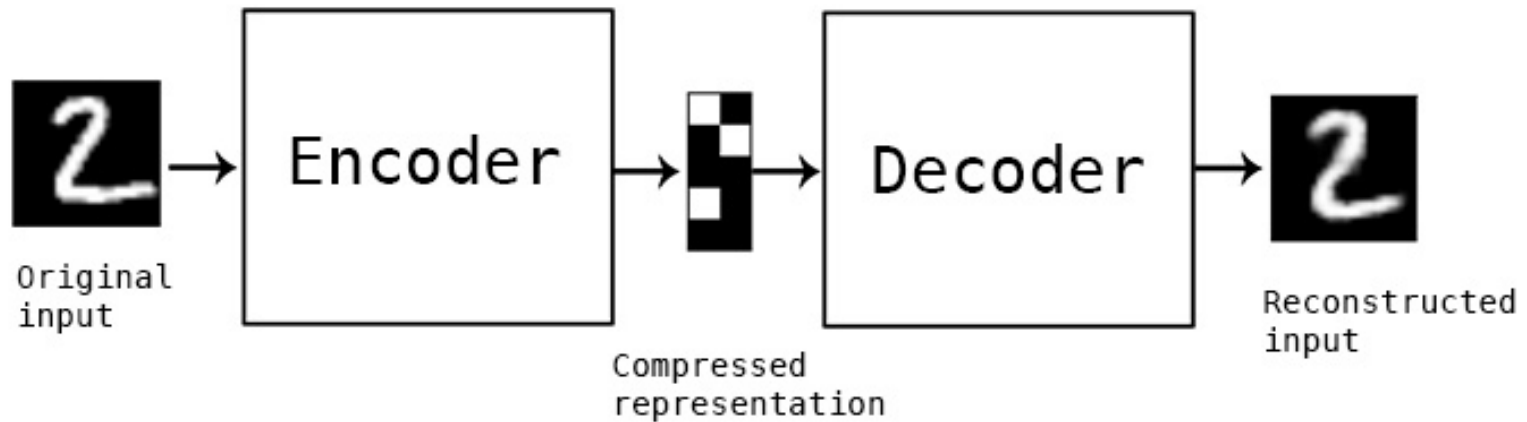
2) Outlier Detection

Find outliers, i.e., abnormal points



3) Auto-Encoder

- Encoding: get compressed representation of original image
- Decoding: restore original image based on compressed representation

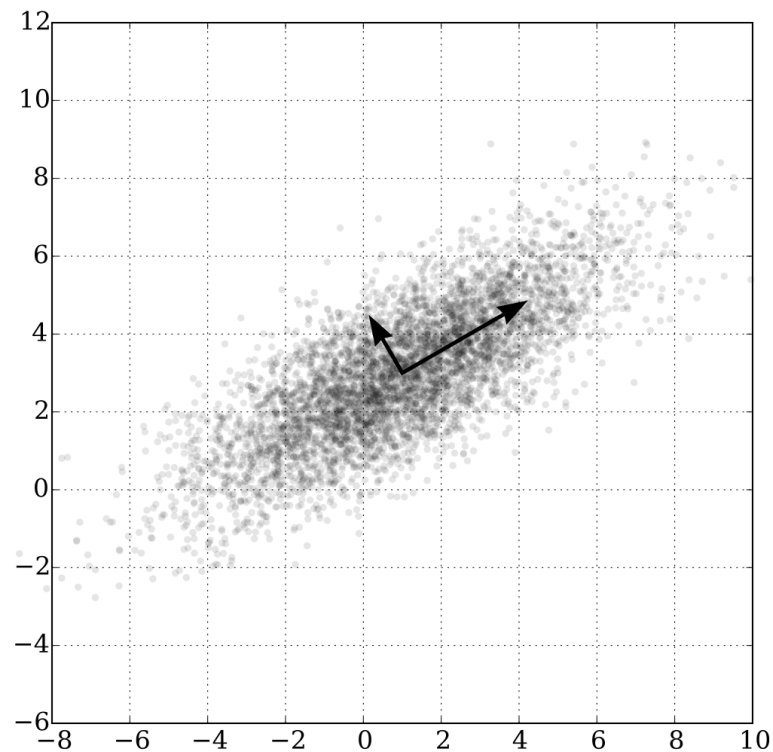


3) Auto-Encoder

- The result of compression is the code of the data obtained by auto-encoding
- Generally, deep neural network is used as encoder and decoder

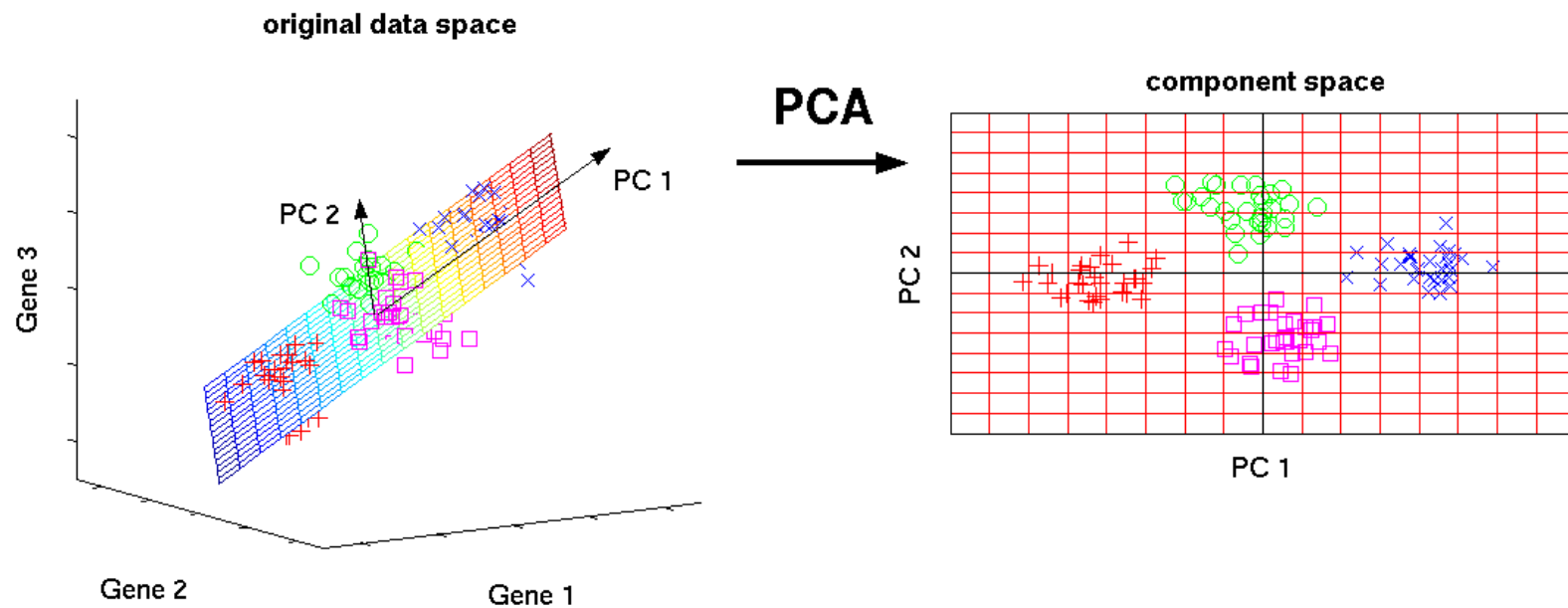
4) PCA: Principal Component Analysis

- The data information is mainly on its principal component vector



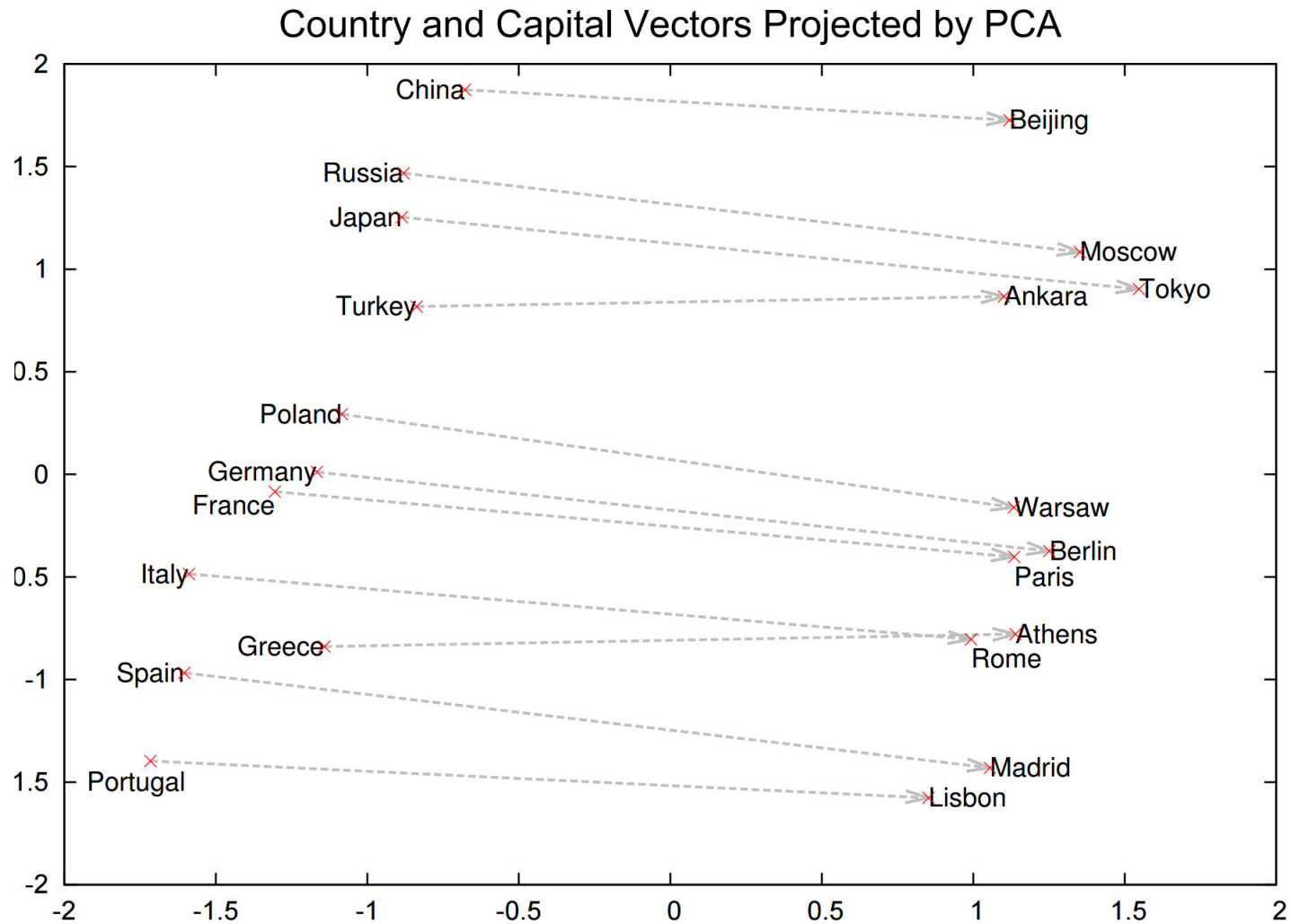
4) PCA

- Use PCA to represent 3D data in 2D
- Little information is lost, achieving dimensionality reduction



4) PCA

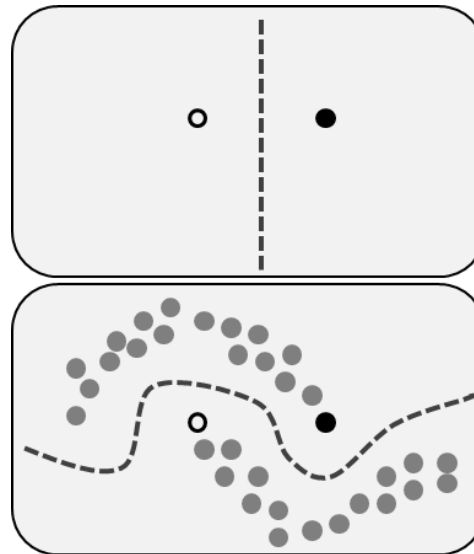
Word representation using PCA



3) Semi-Supervised Learning

Semi-Supervised Learning

- Labeling is time-consuming and labor-intensive
- Uses a large amount of data without labeling
- Combines a small amount of labeling data to improve performance

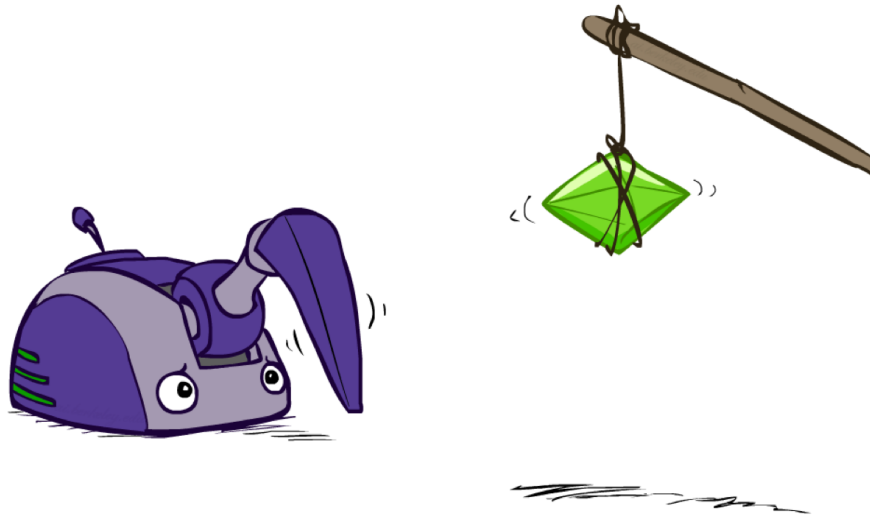


4) Reinforcement Learning

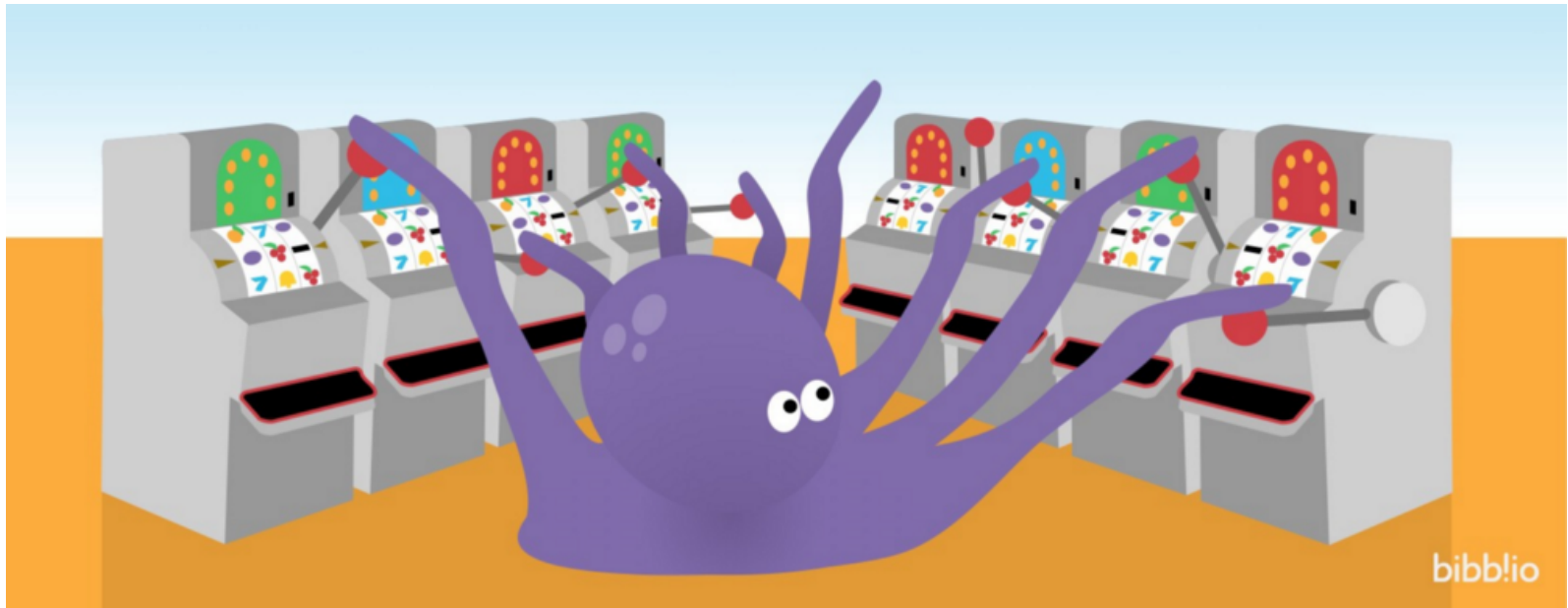
Learning based on the rewards received

Reward-Based Learning

- No labeled data set
- There is a reward
- Learning based on the rewards received
- Goal: maximize reward

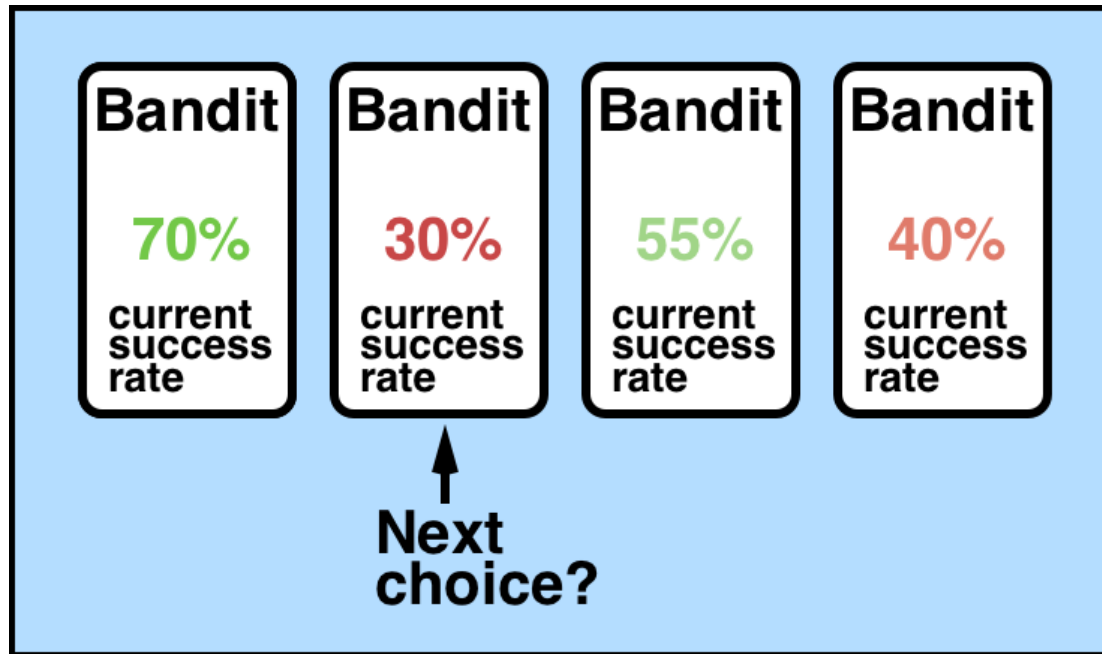


Multi-Arm Bandit



Which machine to choose?

Problems



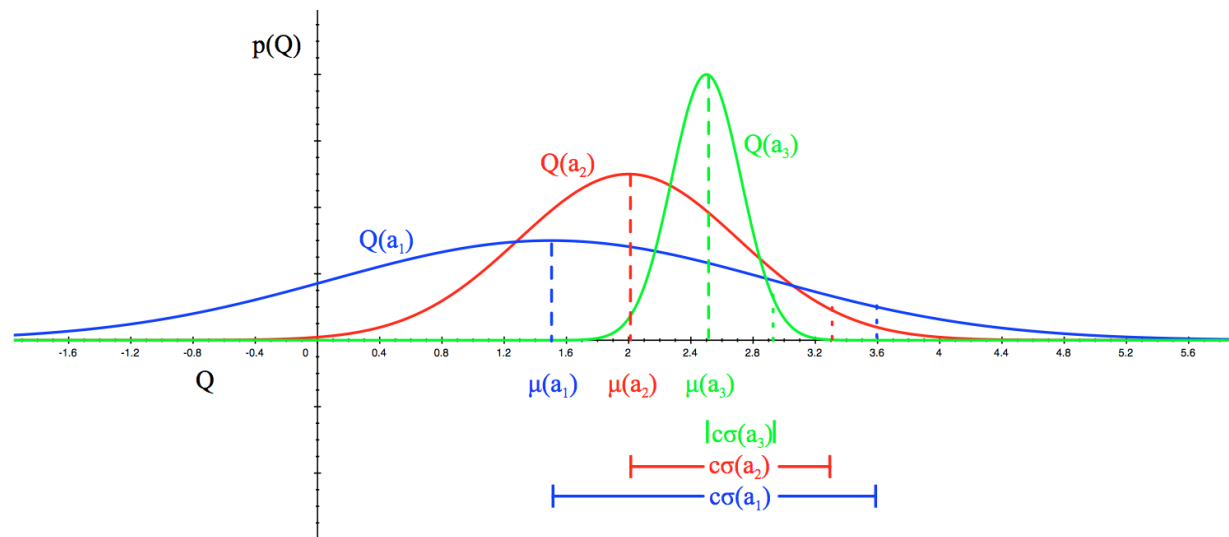
- "Utilization": Play the highest win rate machine ever found
- "Exploration": Play on machines that have not been fully explored

Key

Balance "utilization" & "exploration"

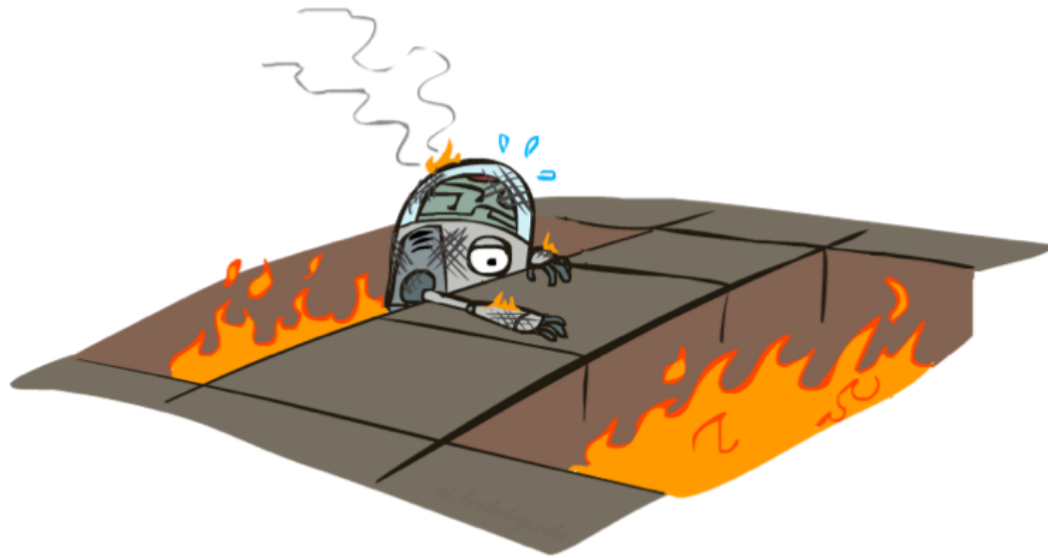
UCB Algorithm

- Upper Confidence Bounds: Upper bound of confidence interval
- Includes average win rate (mean) and exploration space (standard deviation)
- Balance "utilization" and "exploration"



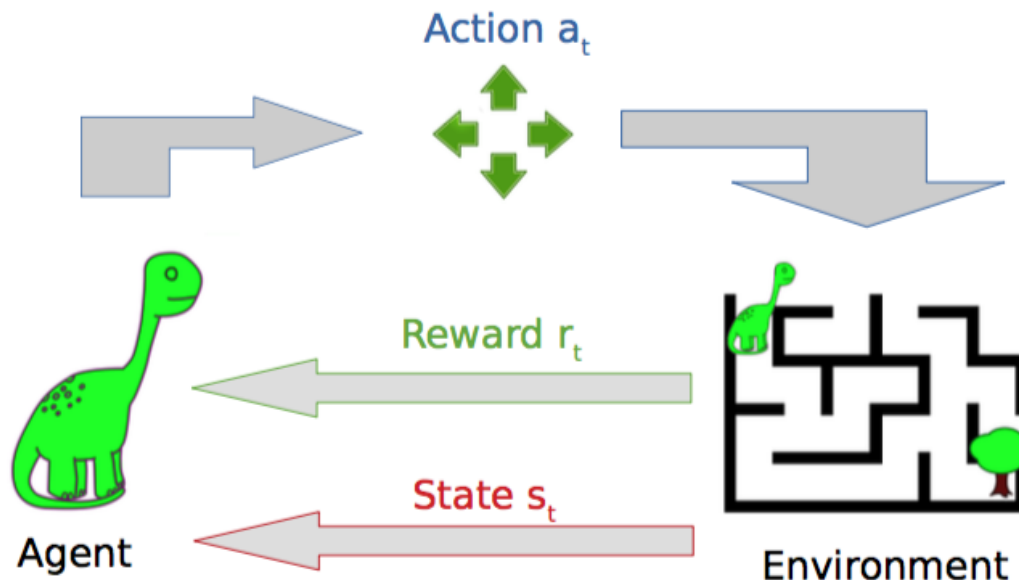
Reinforcement Learning

- Make a lot of experiments
- Don't be afraid to jump into the fire pit
- Replay



Reinforcement Learning

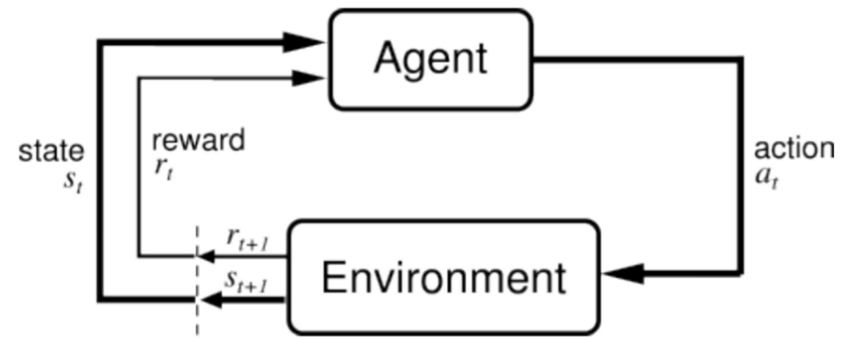
- Keep trying
- Get the "value" of each position
- Or get the best action in every position



MDP: Markov Decision Process

An MDP is defined by:

- Set of states S
- Set of actions A
- Transition function $P(s' | s, a)$
- Reward function $R(s, a, s')$
- Start state s_0
- Discount factor γ
- Horizon H



Application

- Robot
- Game
- Automatic control

Challenge

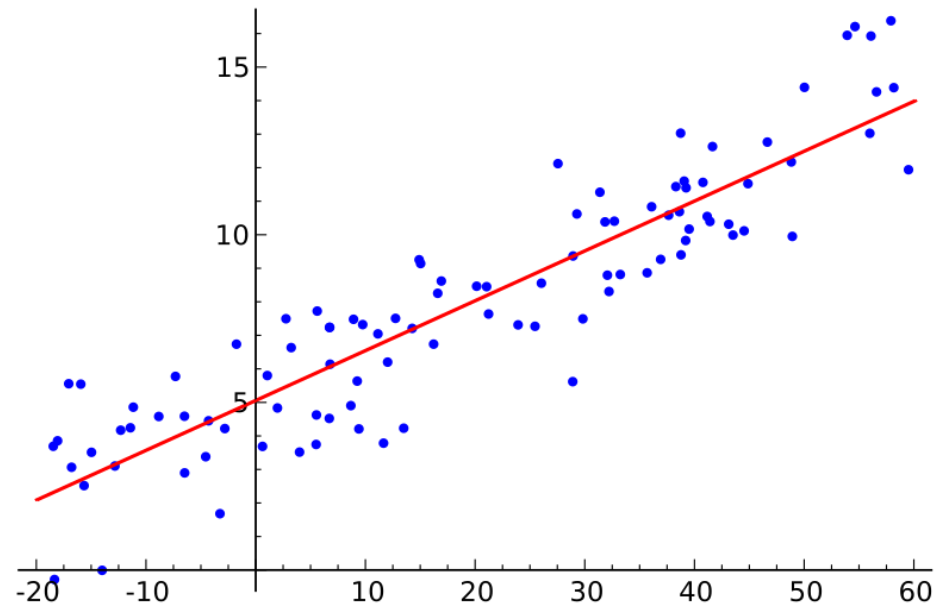
- Reward is delayed: examination results will not be known until the end of the semester
- Sparse reward feedback: only one final exam per semester

Summary

1. Supervised learning
 - Known correct answer (label)
2. Unsupervised learning
 - Discovering patterns from data
3. Semi-supervised learning
 - Leverage large amounts of data without labeling
4. Reinforcement Learning
 - Learn by trying

Model

Linear Regression

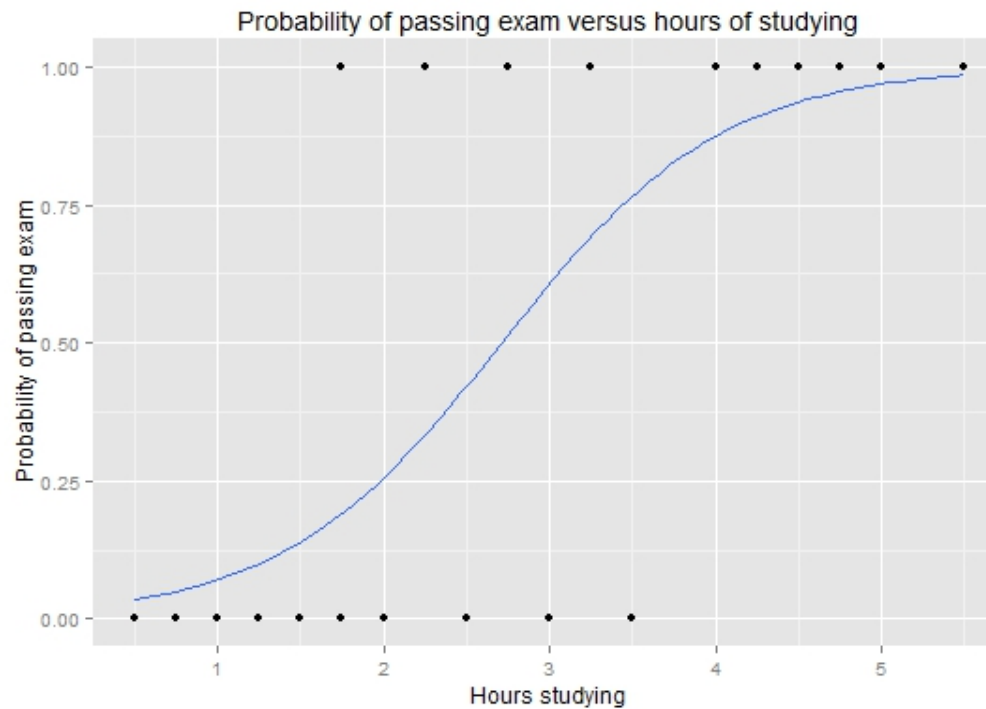


Straight Line

Logistic Regression

Logistic Regression

- Classification model
- Relationship between exam passing probability and study time



S Curve

Perceptron

Model human brain neurons



Neuron Model

- Neurons (brain cells) are connected through synapses
- The brain constantly creates, strengthens, and weakens these connections

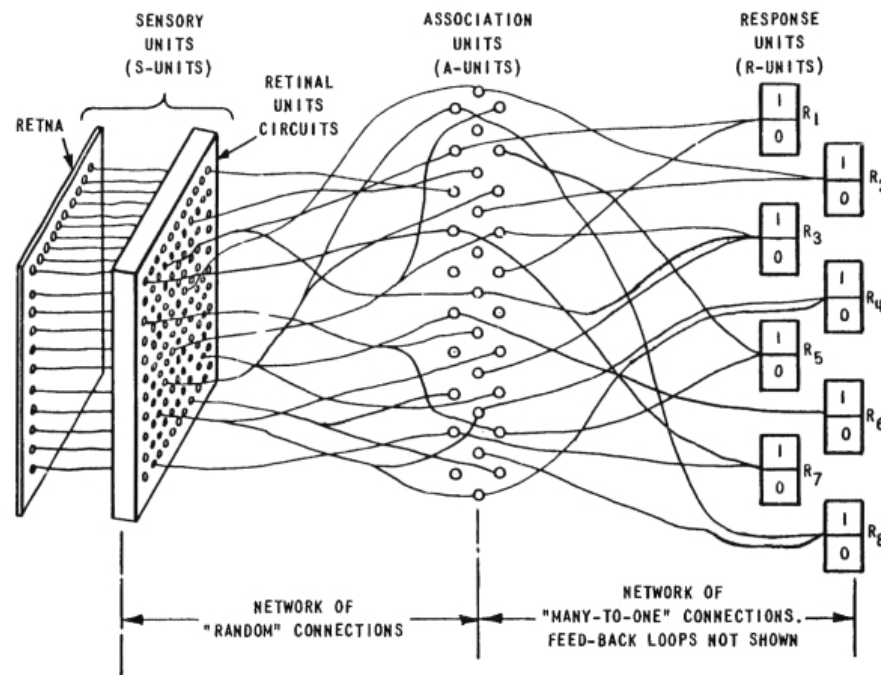
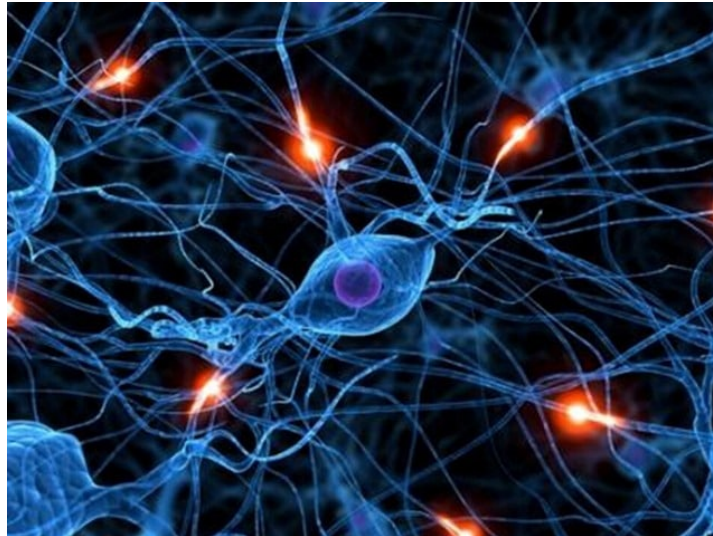


Figure 1 ORGANIZATION OF THE MARK I PERCEPTRON

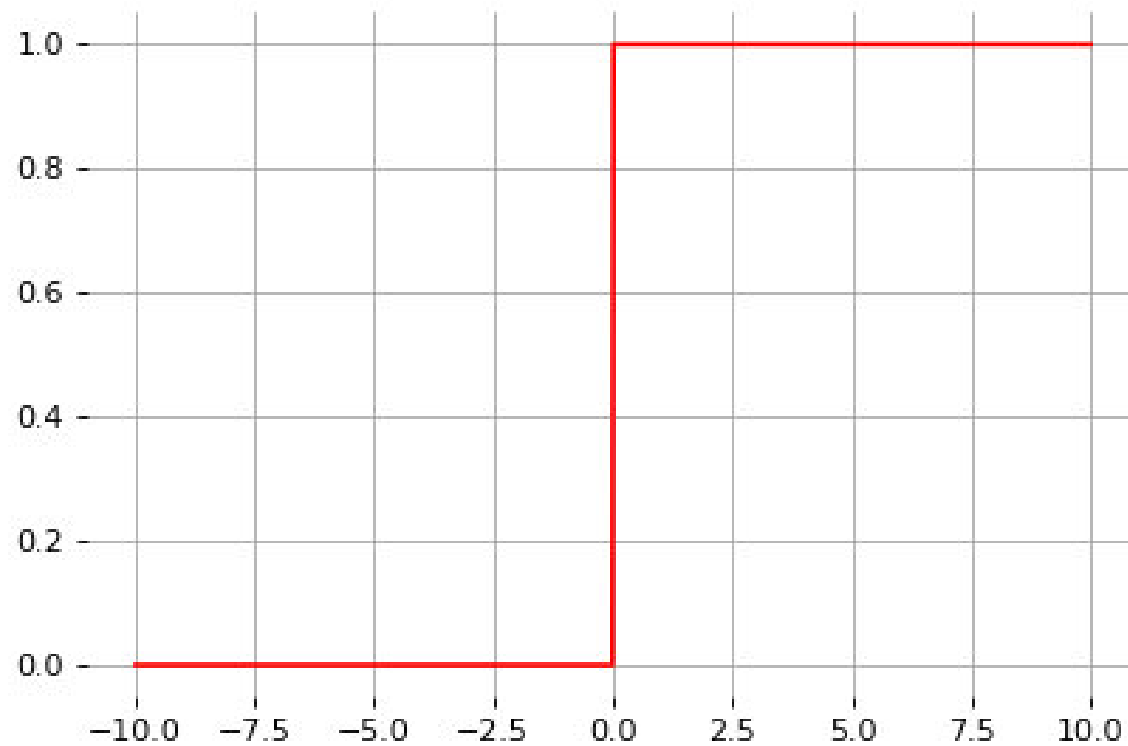
Perceptron Model

- Linear weighted sum of inputs
 - Neuron input:
 - Connection weight:
 - Sum:



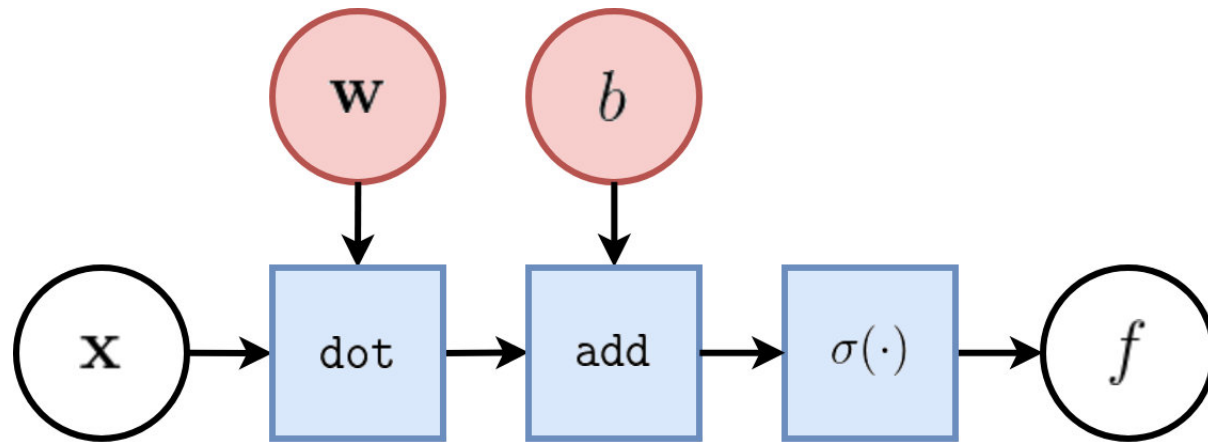
Perceptron Model

- Nonlinear activation function

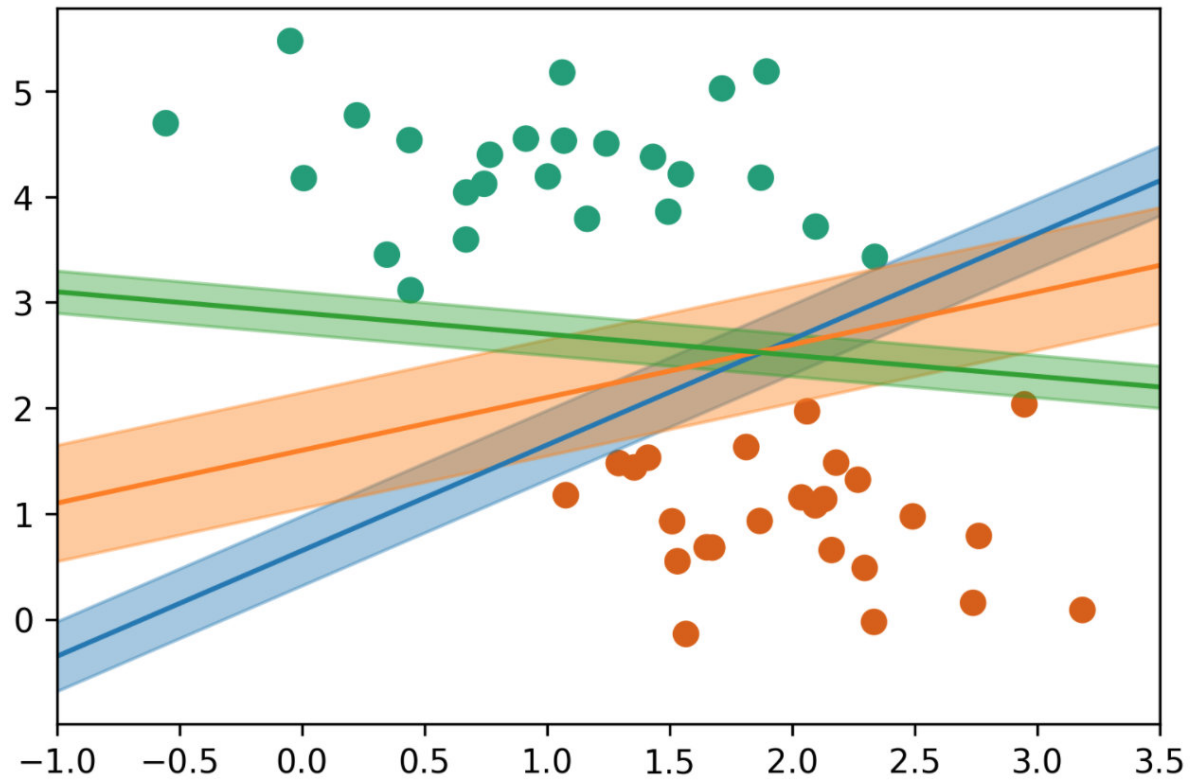


Perceptron Model

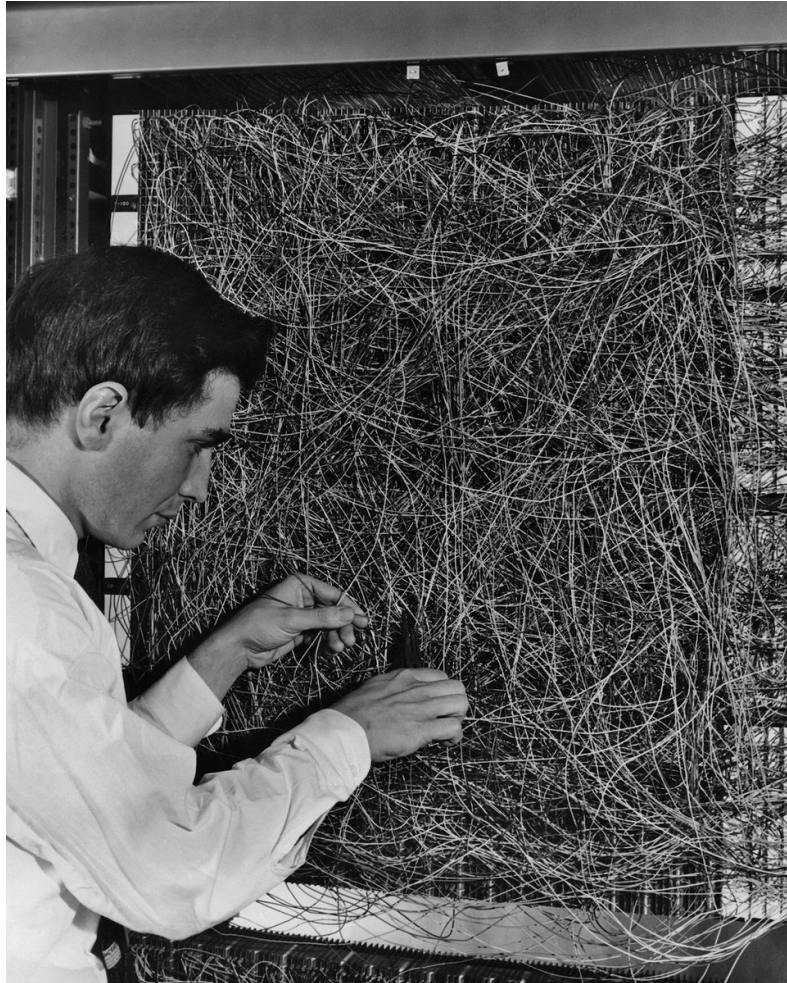
- Input linear weighting sum
- Non-linear activation function



Perceptron Model



Implementation



Model Training Method

Learn from mistakes

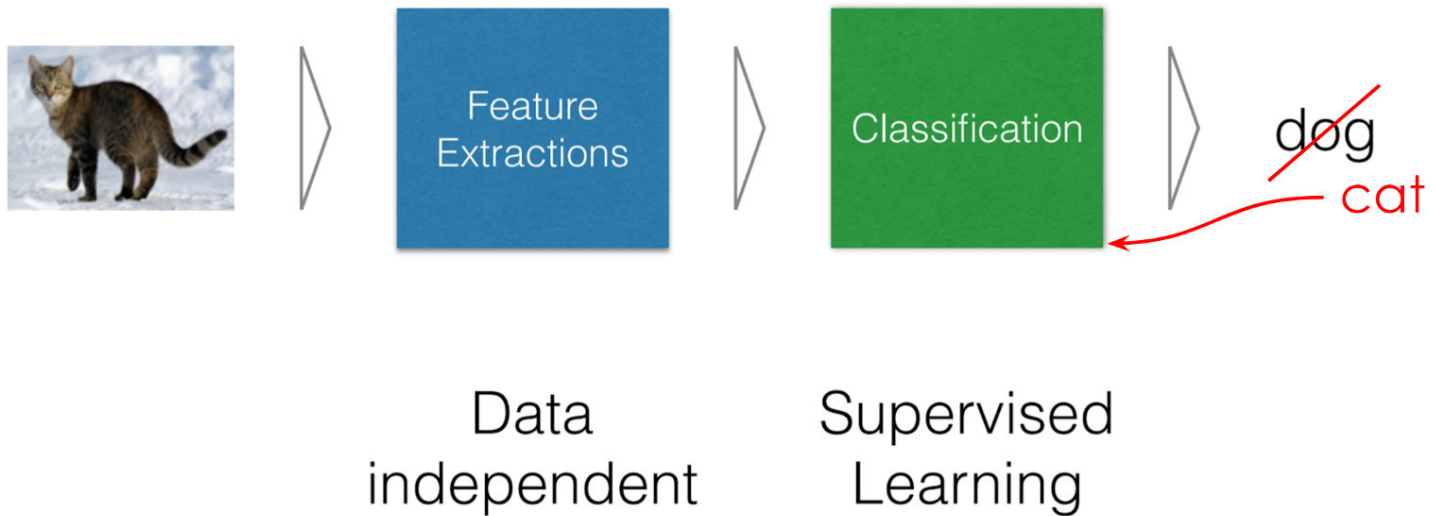
Brain Learning Process

- Continuously create, strengthen, and weaken connections between neurons based on experimental results
- i.e., adjust the weight of the connection:



Machine Learning Process

- An error occurred, adjusting model parameters backwards



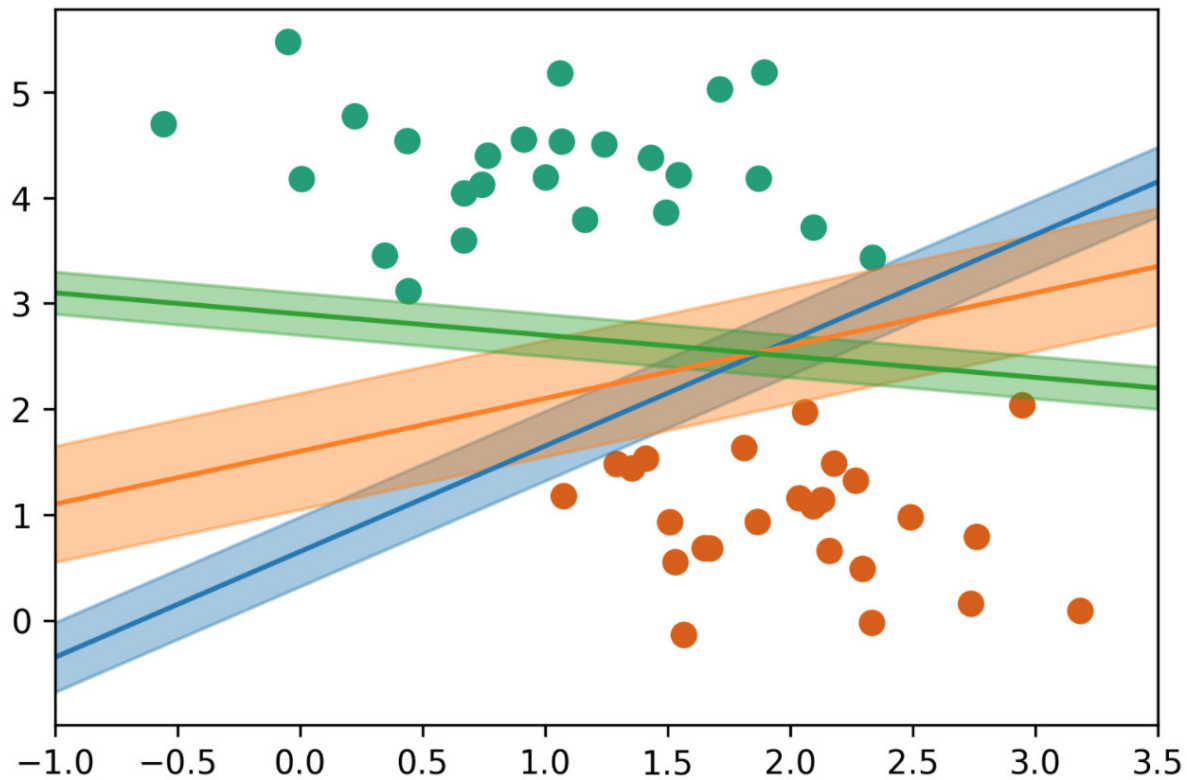
Perceptron Learning Process

- Find errors, adjust weight to reduce errors



Perceptron Learning Process

- Find errors, adjust w , adjust decision boundaries



Learning Process

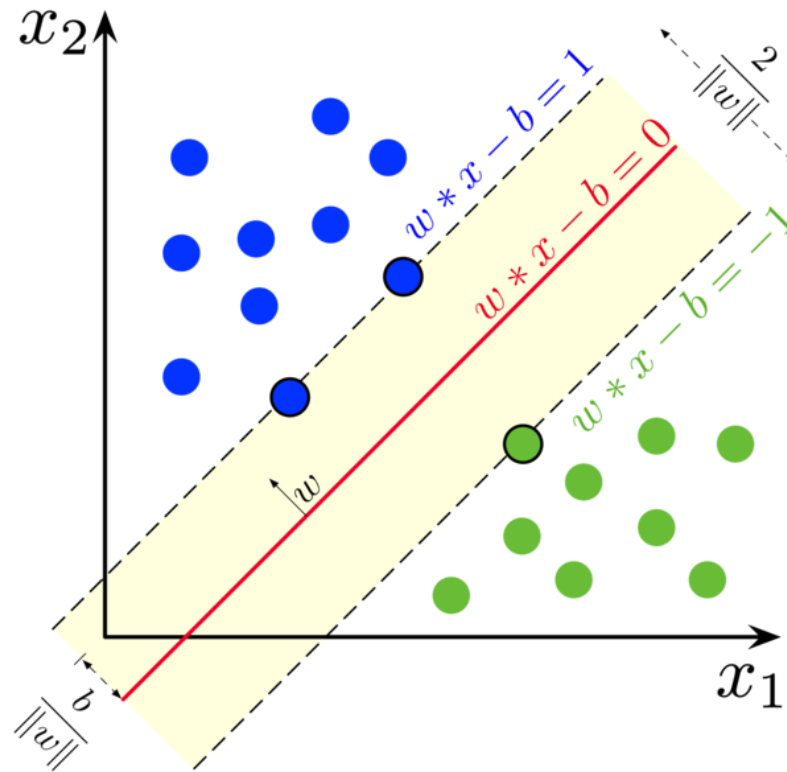
training set

$$X = \begin{pmatrix} 1.1 & 2.2 \\ 6.7 & 0.5 \\ 2.4 & 9.3 \\ 1.5 & 0.0 \\ 0.5 & 3.5 \\ 5.1 & 9.7 \\ 3.7 & 7.8 \end{pmatrix} \quad y = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

test set

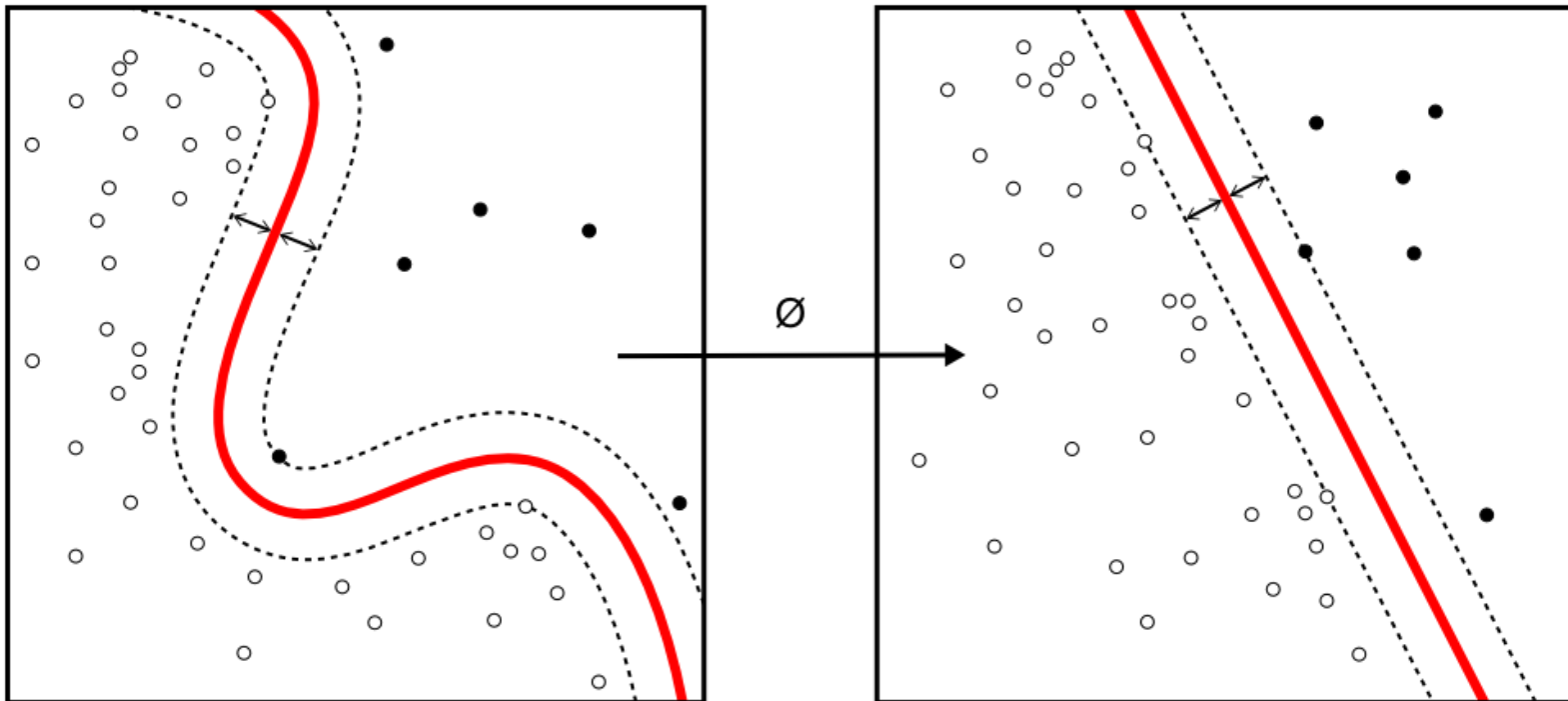
SVM

- Support Vector Machines
- Not only avoid mistakes, the farther the two sides are, the better



Kernel

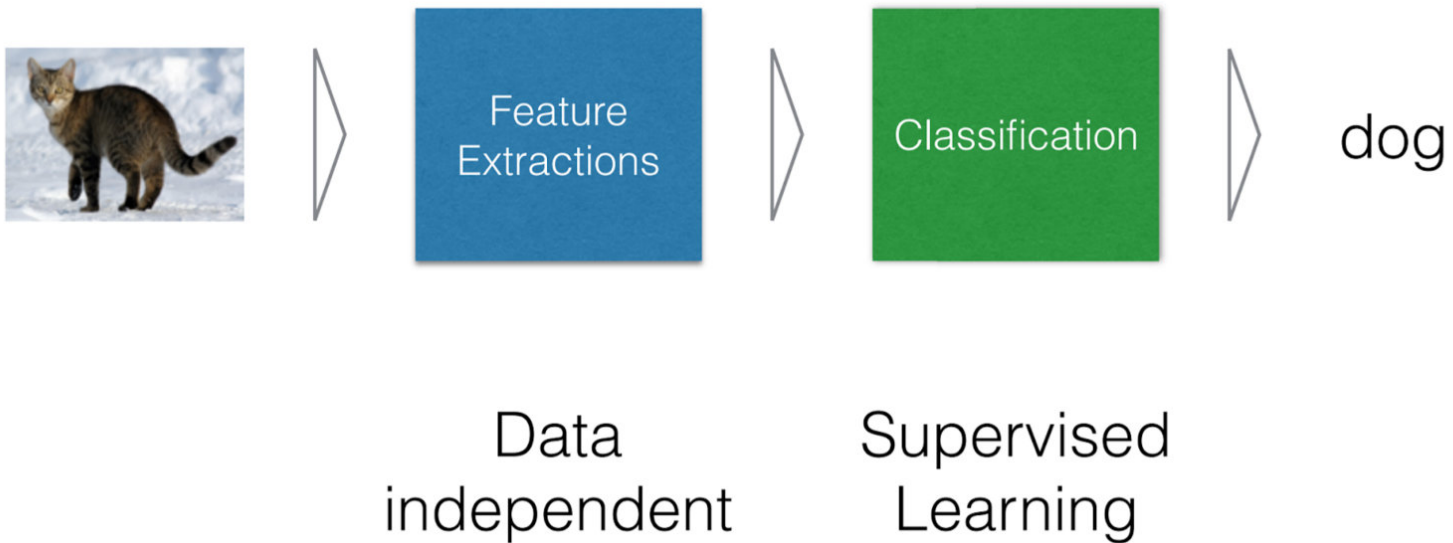
Use a non-linear kernel function instead of a vector dot product to support curve boundaries



Deep Learning

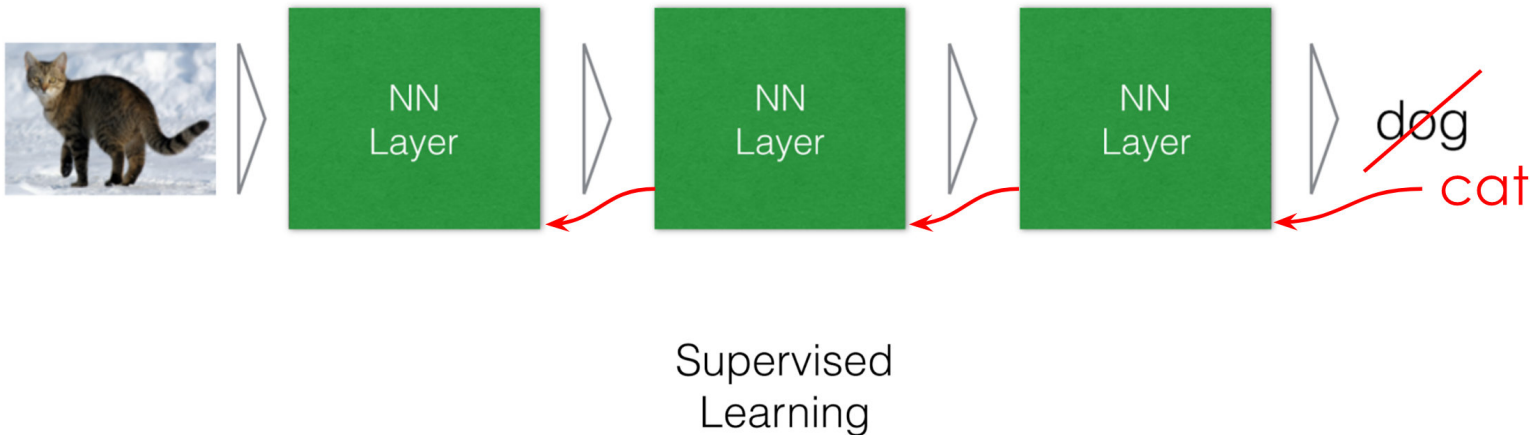
Machine Learning

- First extract image features
- Then learn based on these features



Deep Learning

- No specific feature extraction step
- Send the raw data directly to the multilayer neural network for learning
- Error occurred, adjust the model parameters



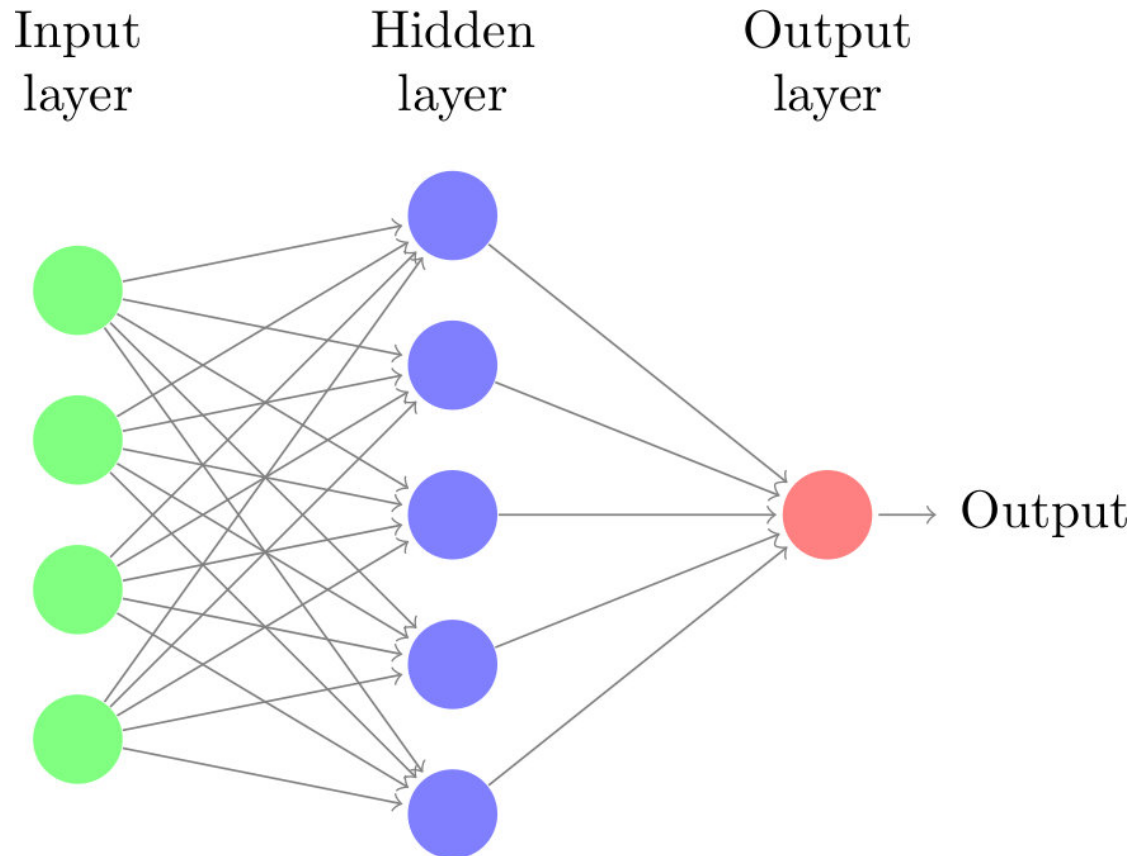
Typical Neural Network Structures

FFN、CNN、RNN

Forward Neural Network

FFN

Forward Neural Network

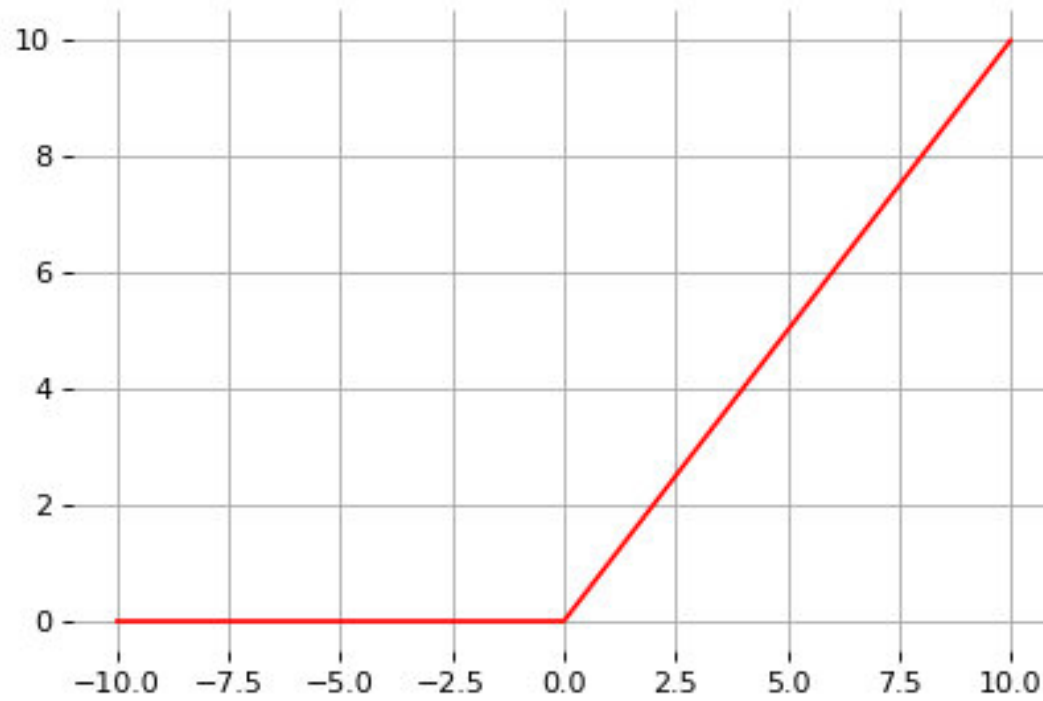


Hidden and output layer units: [perceptron](#)

Activation Function

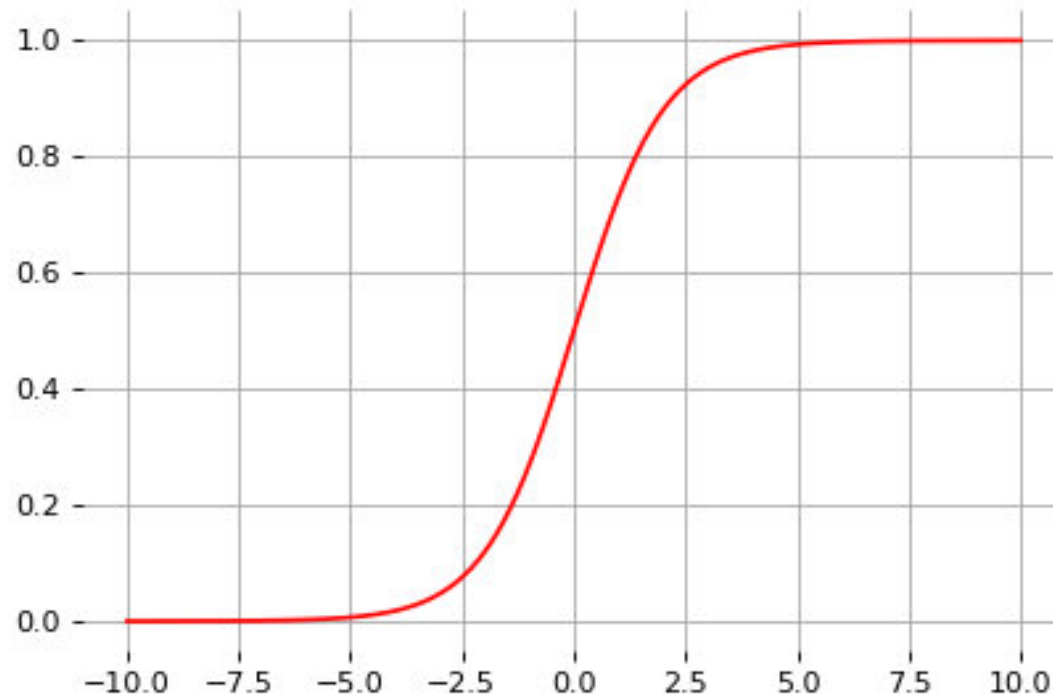
- ReLU: Rectified Linear Unit
- Sigmoid
- Tanh: Hyperbolic Tangent

ReLU



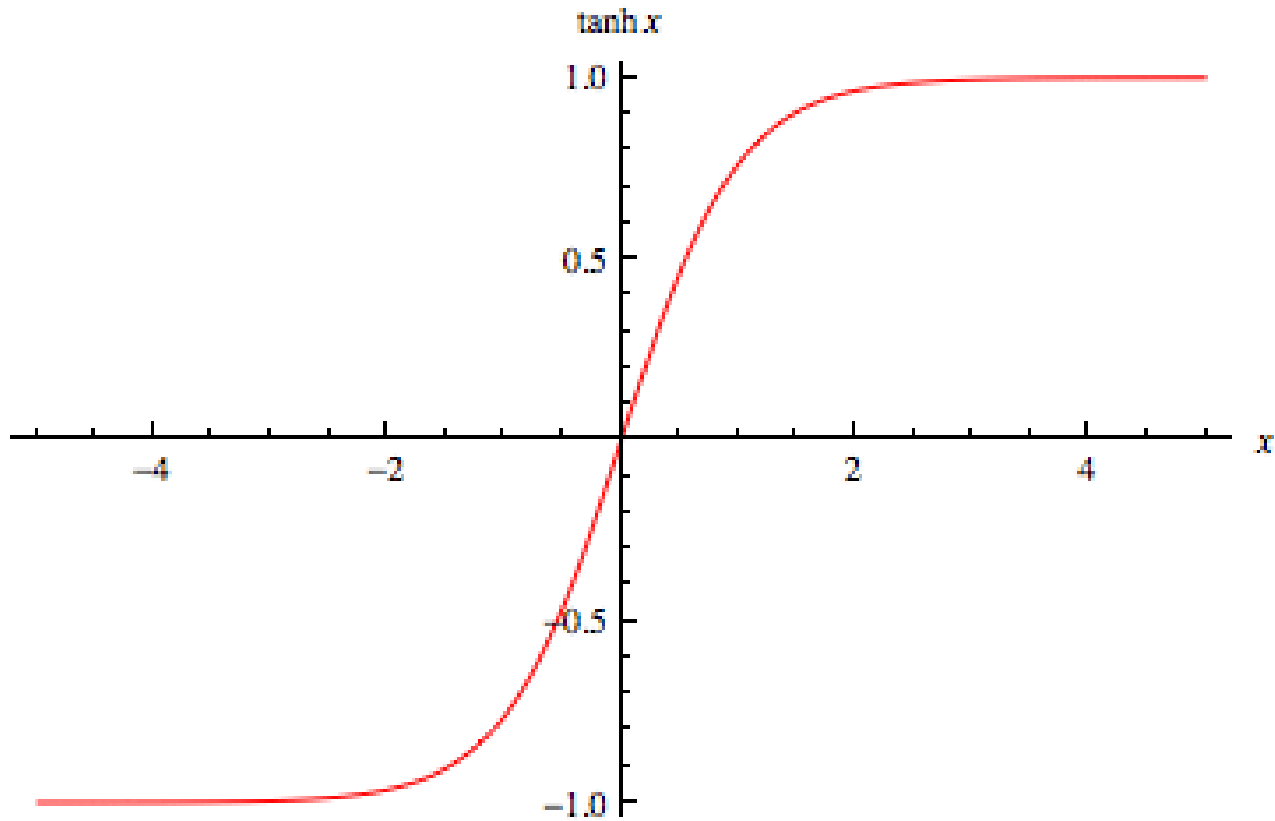
: Rectified Linear Unit

Sigmoid



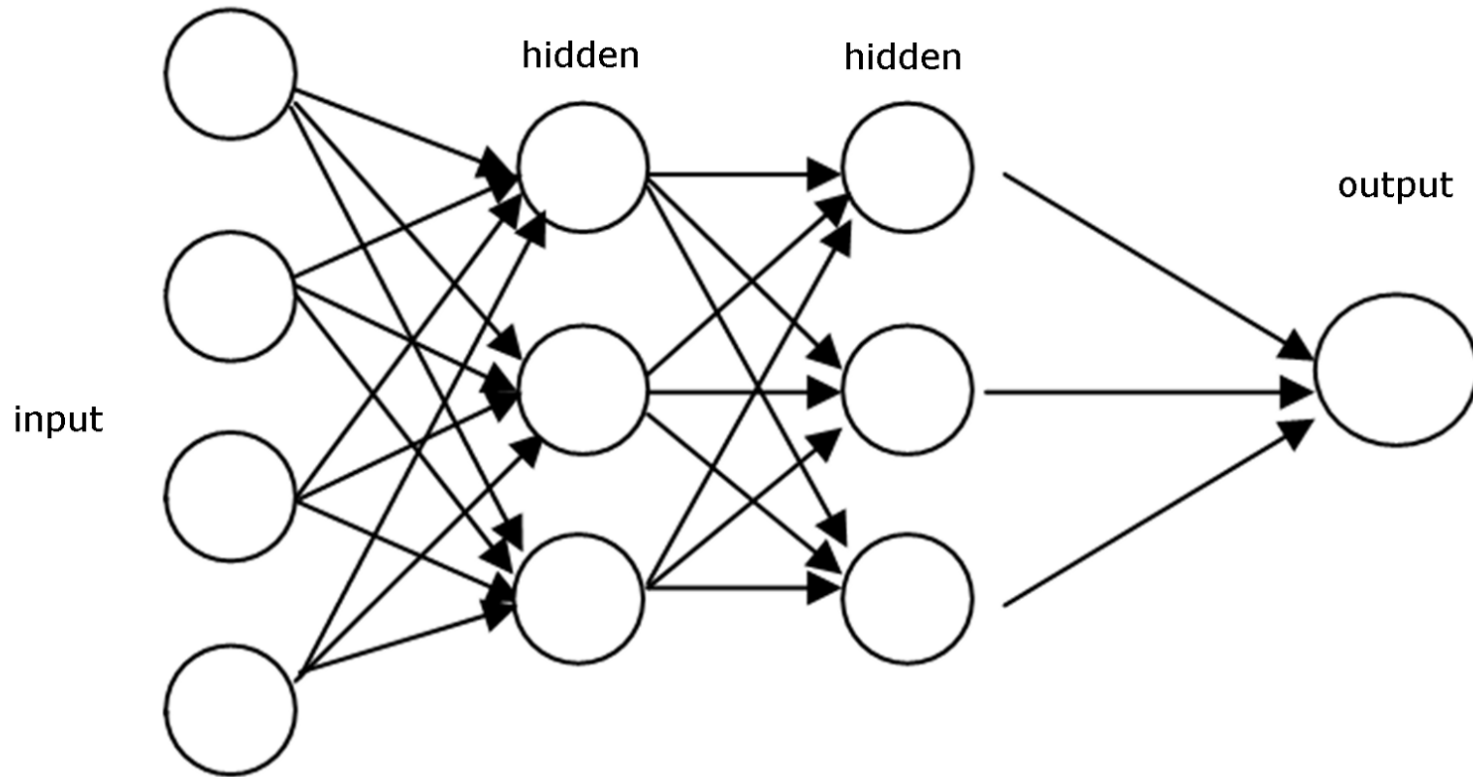
: S曲线

Tanh



: Hyperboilic Tangent

Deep Neural Network



Multiple hidden layers

Benefits of Depth

Generally, the deeper, the stronger the model

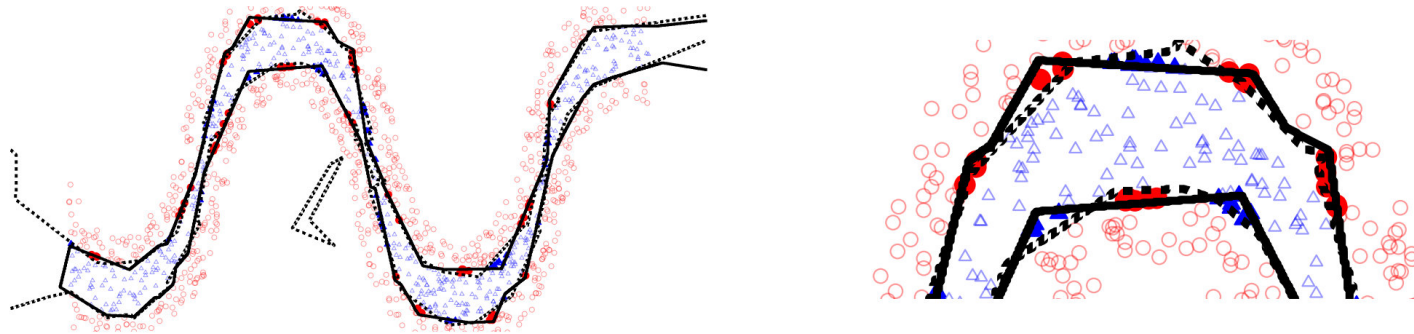
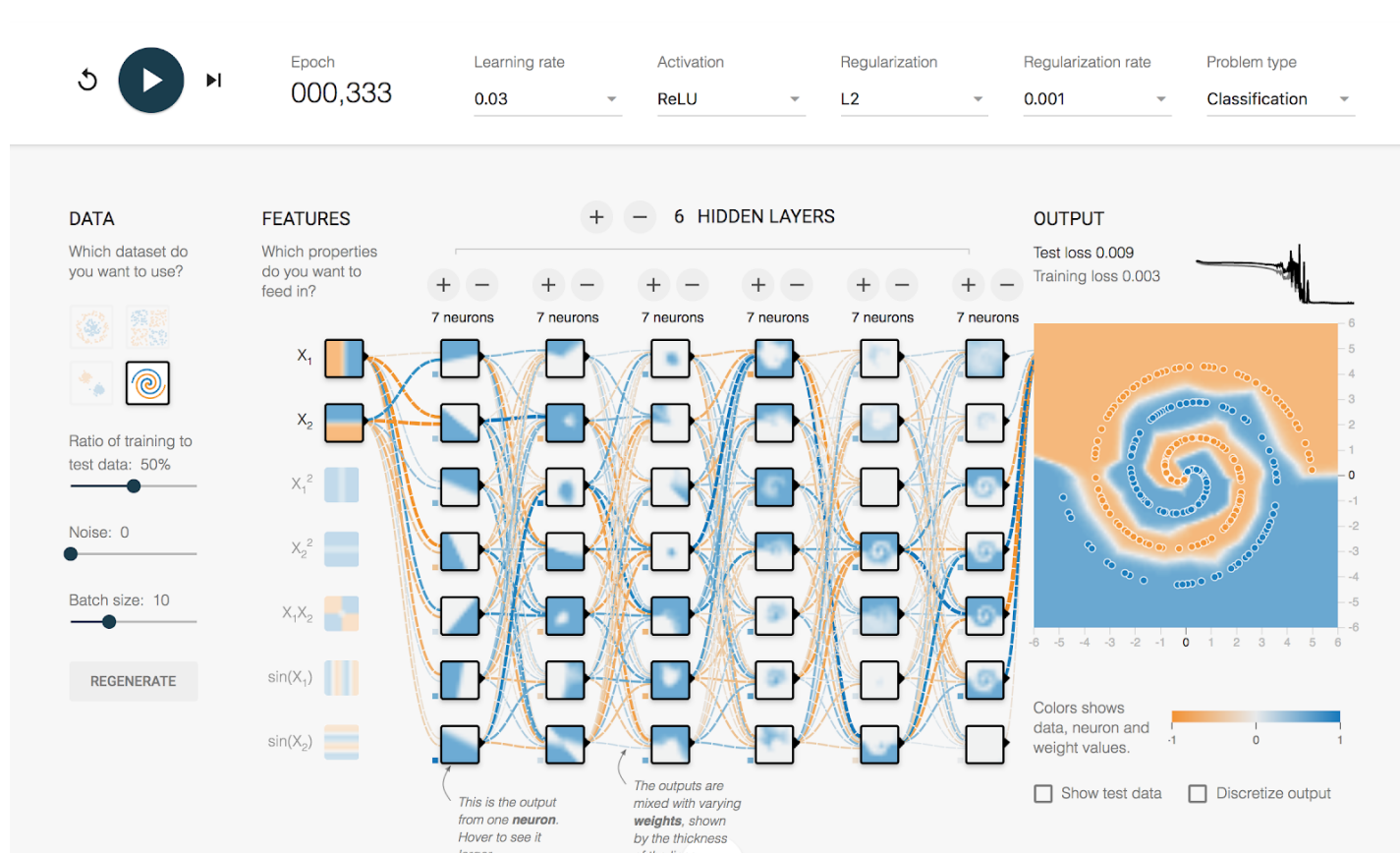


Figure 1: Binary classification using a shallow model with 20 hidden units (solid line) and a deep model with two layers of 10 units each (dashed line). The right panel shows a close-up of the left panel. Filled markers indicate errors made by the shallow model.

FNN Experiments

- Browser-based TensorFlow experiments
- <http://playground.tensorflow.org>



CNN

Convolutional Neural Network

2D Convolution

Multiply corresponding positions, then add

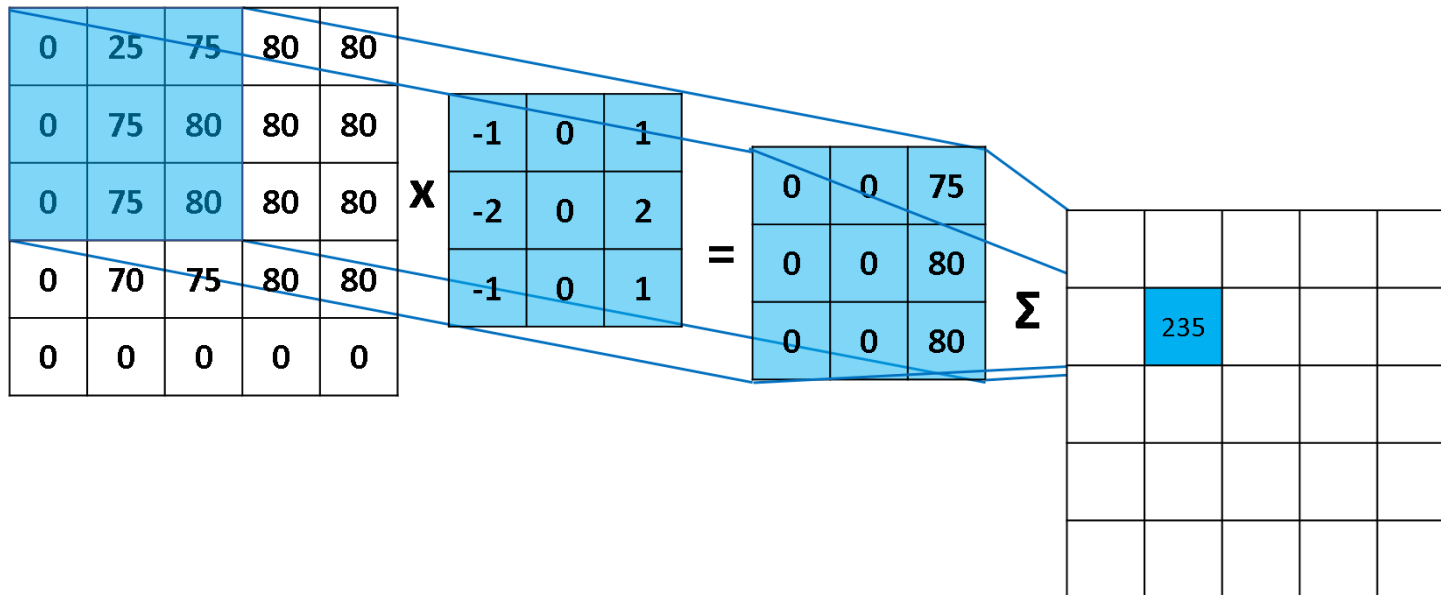
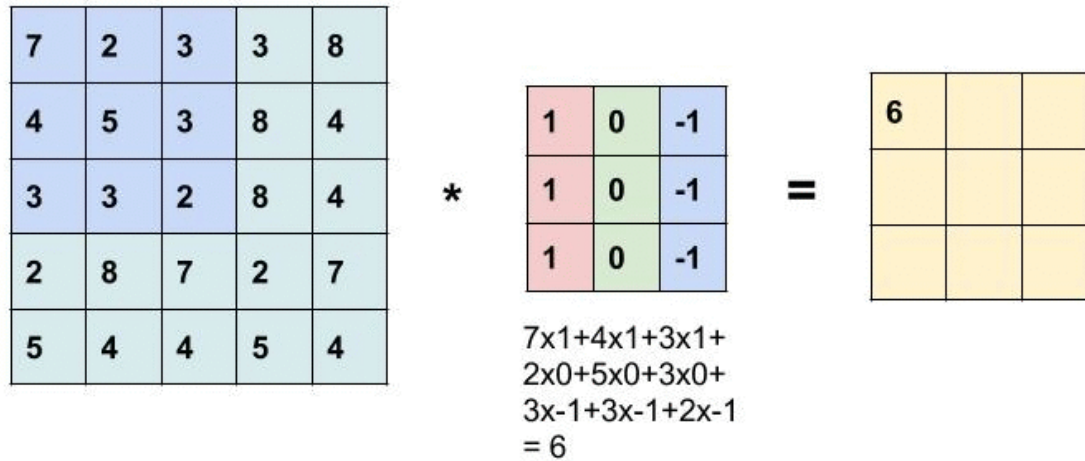


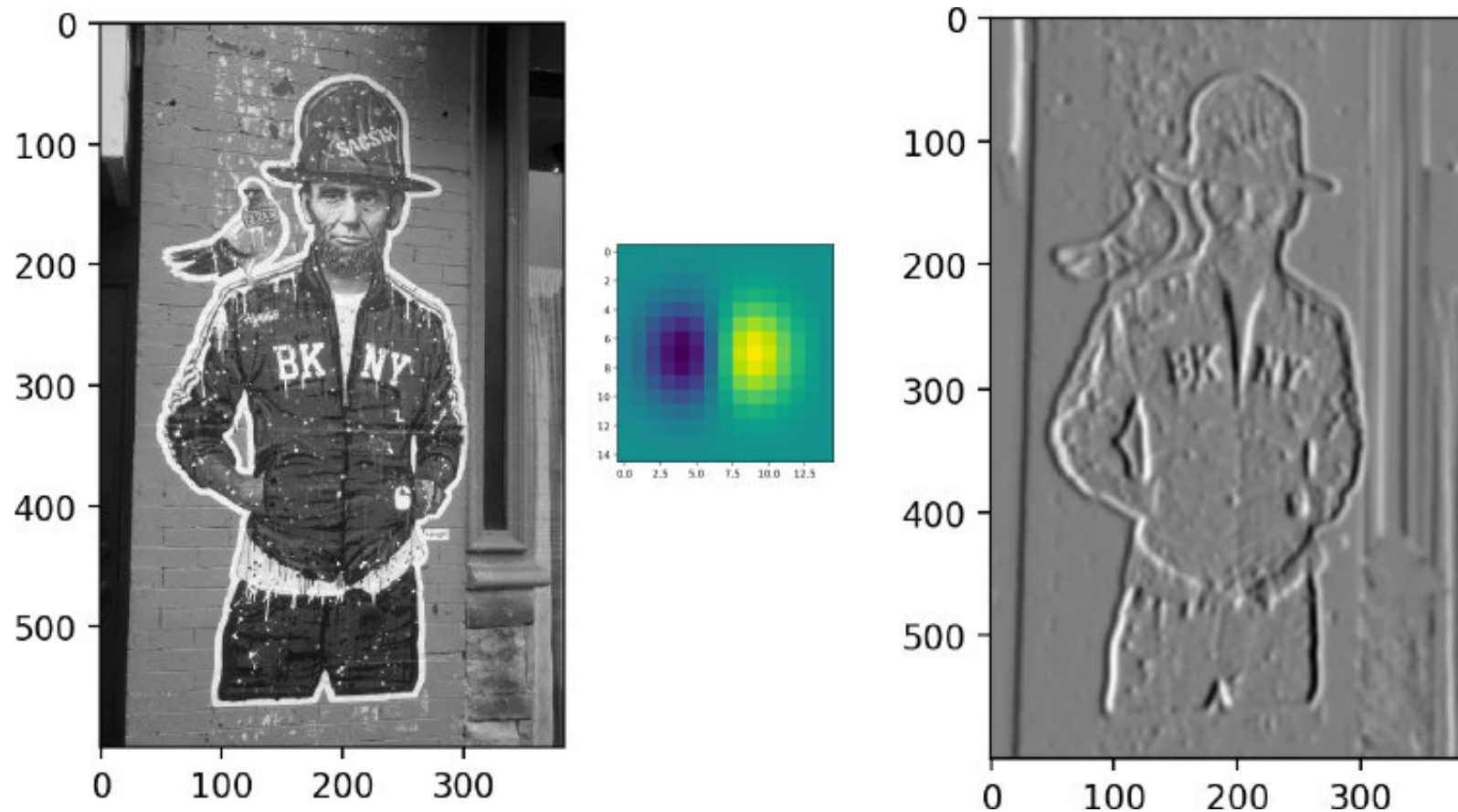
Image Convolution

The filter **slides** on the picture for convolution.



Convolution Pixel Gradient

Select appropriate convolution kernel (filter) to calculate the pixel gradient of the image

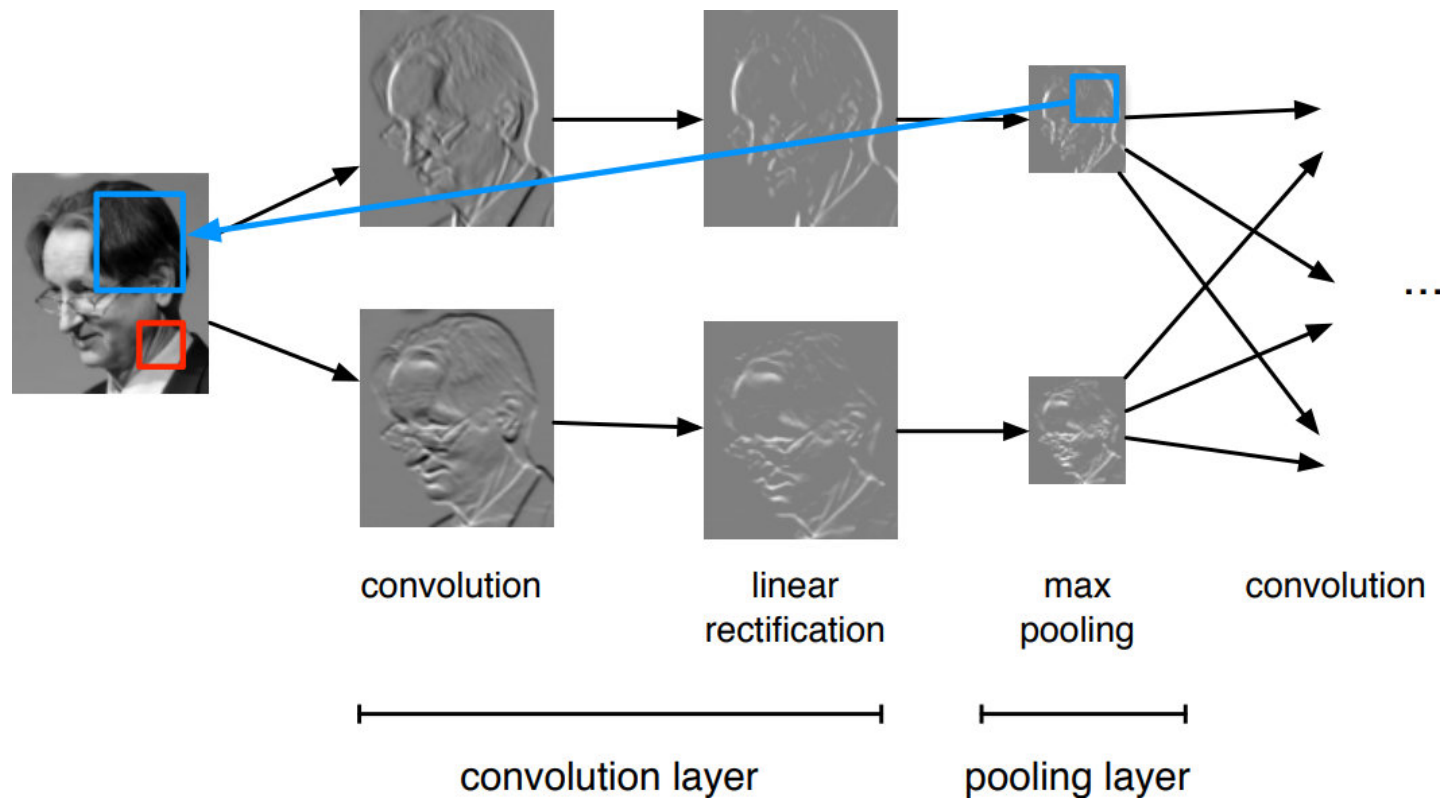


Convolutional Neural Network

- A special multilayer forward neuron network
- Origin: Handwriting Recognition
- Commonly used in image and vision applications, text processing

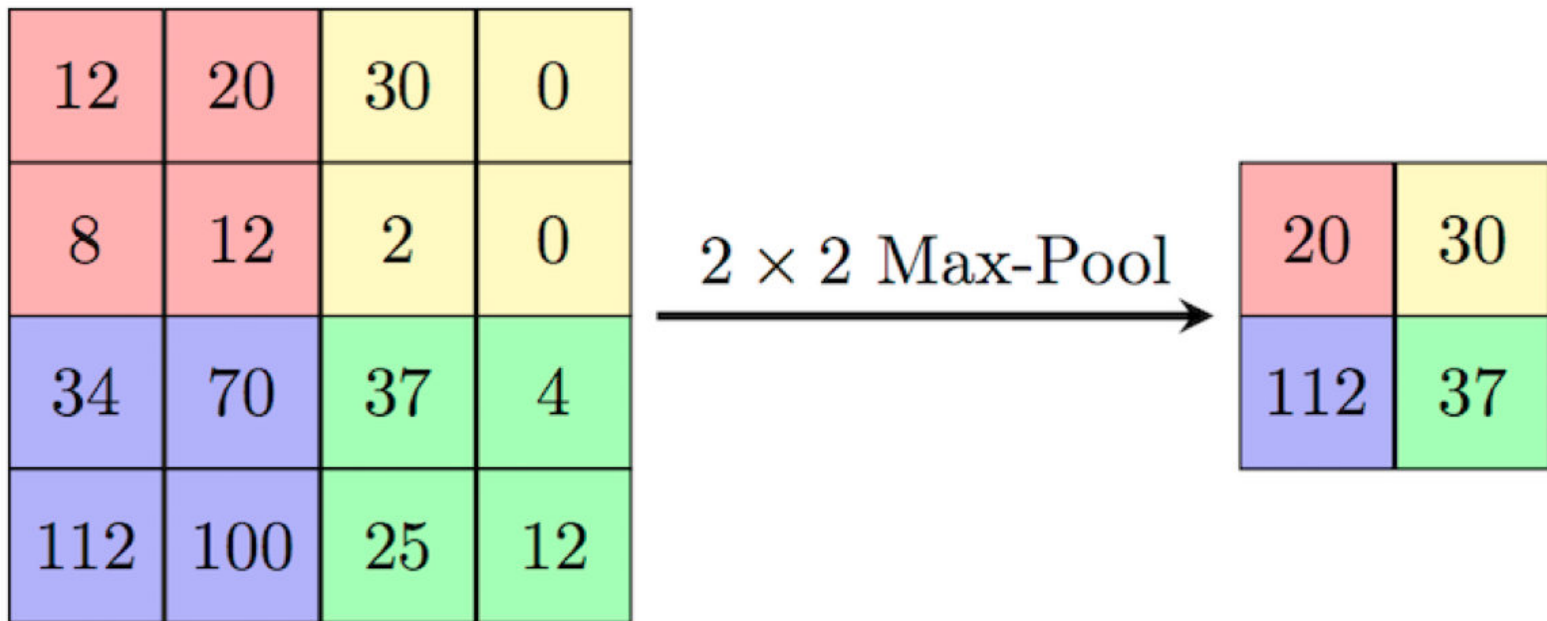
Architecture

- Convolutional layer
 - Convolution + non-linear activation function (such as ReLU)
- Pooling layer



Pooling Layer

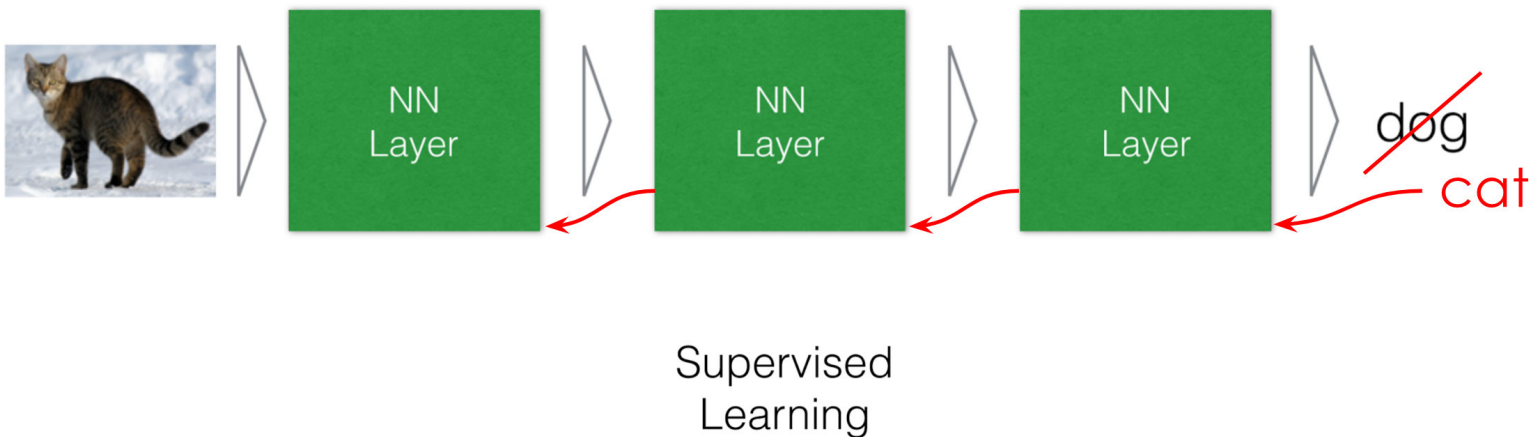
Sampling reduces the amount of data



Max Pooling

Deep CNN

- Send the raw data directly to the multilayer neural network for learning
- Multiple convolution and pooling layers
- An error occurred, adjusting the convolution kernel all the way



LeNet

- Handwriting recognition
- 1988, LeCun

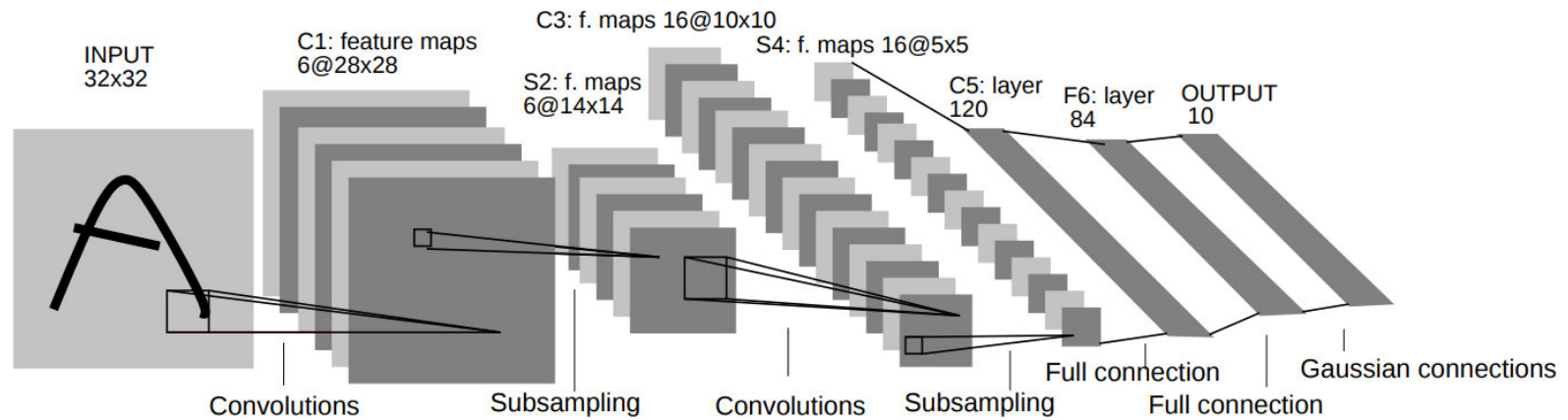


Fig. 2. Architecture of LeNet-5, a Convolutional Neural Network, here for digits recognition. Each plane is a feature map, i.e. a set of units whose weights are constrained to be identical.

Image Processing Result

After the first layer of convolution and pooling

after first pooling layer

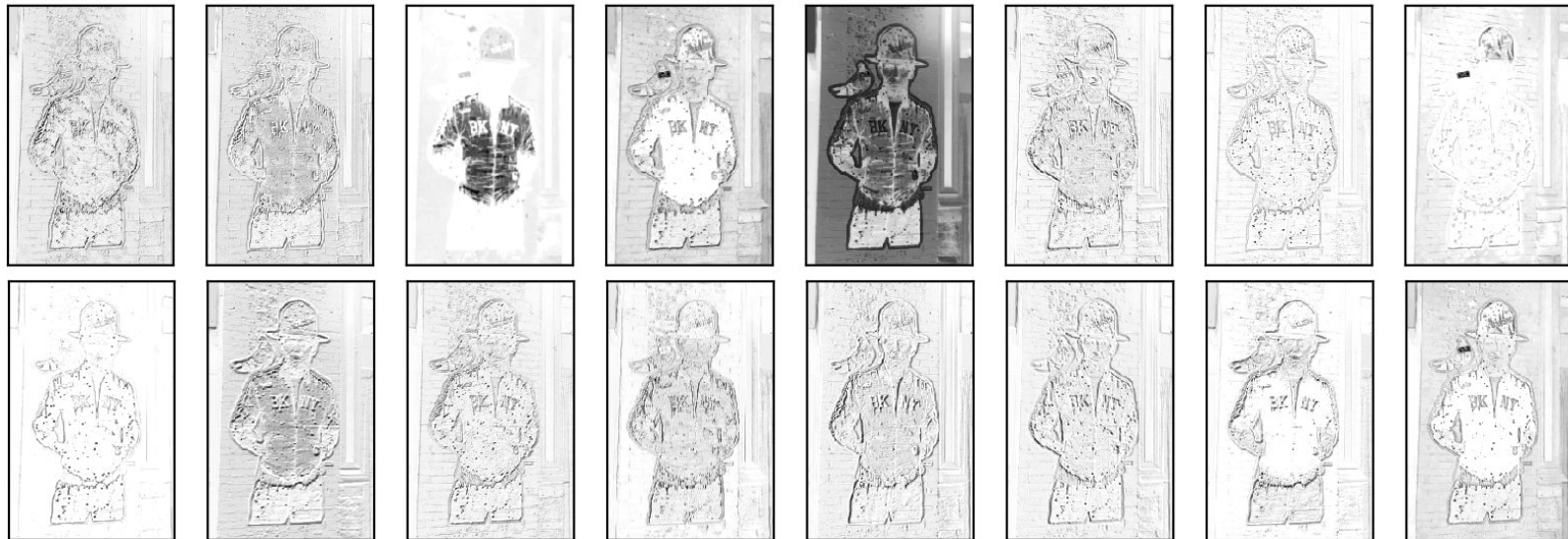
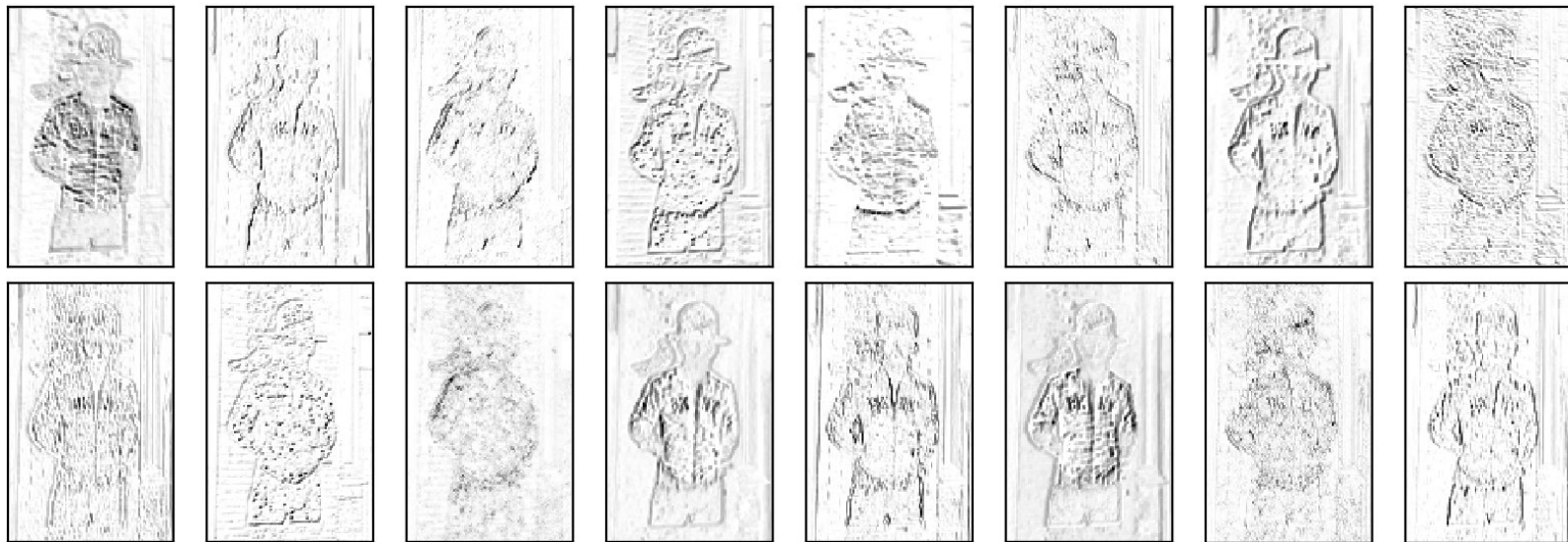


Image Processing Result

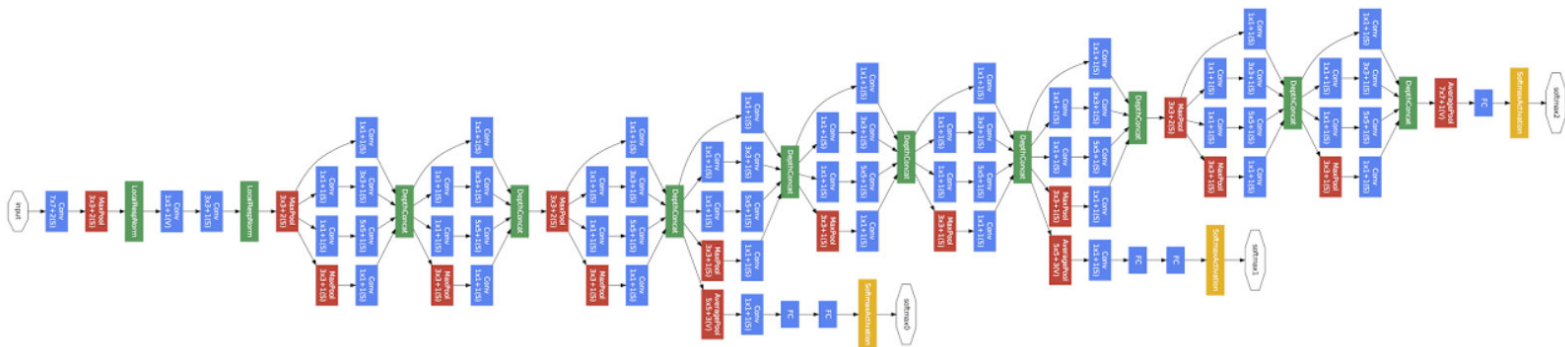
After the second layer of convolution and pooling

after second pooling layer



Deep CNN

- Many layers
- Tens of millions of pixels
- Tens of millions of parameters need to be calculated and adjusted



GoogleNet

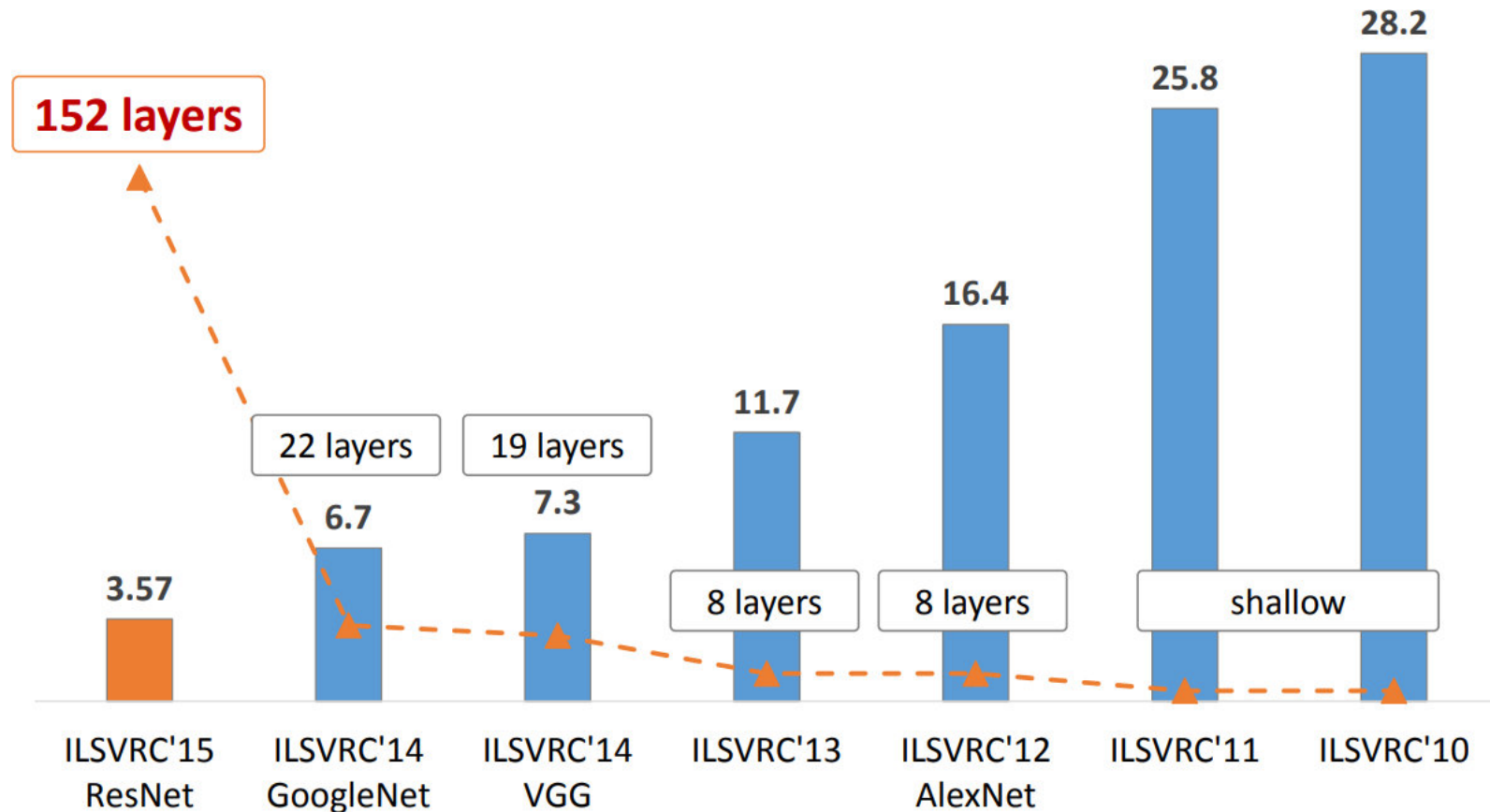
GPU

- Parallel computing with thousands of computing units in GPU



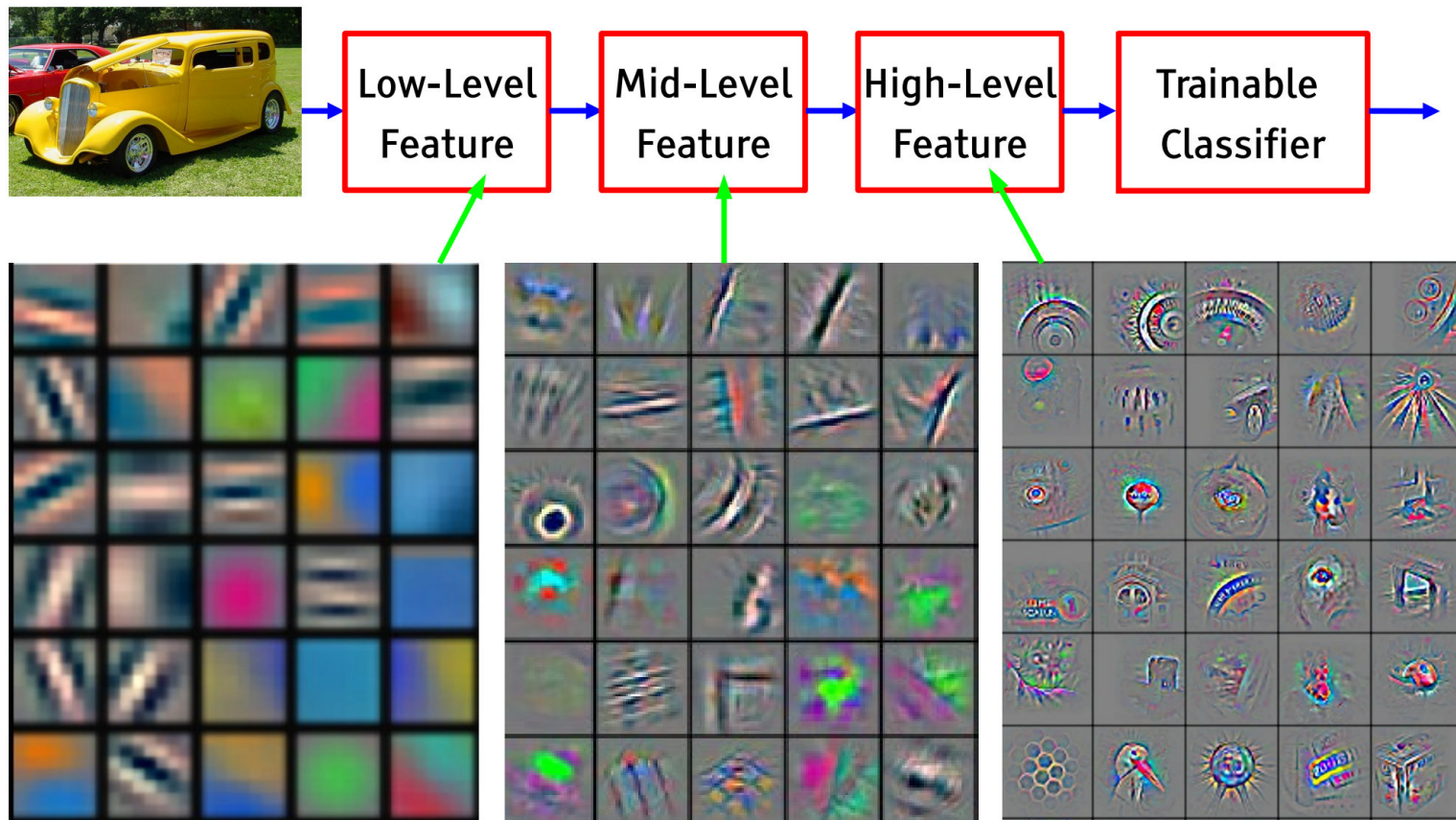
Great Performance Gain

ImageNet object recognition image dataset



Understanding of CNN

- Extract simple features at the bottom and complex features at the high level



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

CNN Demo

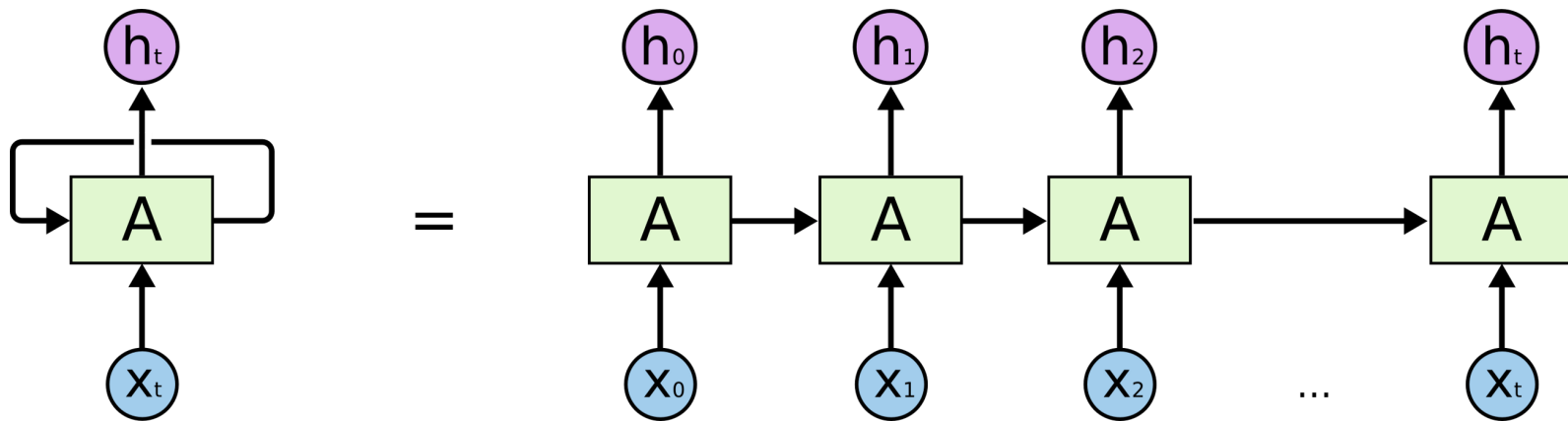
- Andrej Karpathy ConvNetJS
- <https://cs.stanford.edu/people/karpathy/convnetjs/demo/mnist.html>
- Train CNN in browser, experiment with MNIST handwriting recognition task

RNN

Recurrent Neural Network

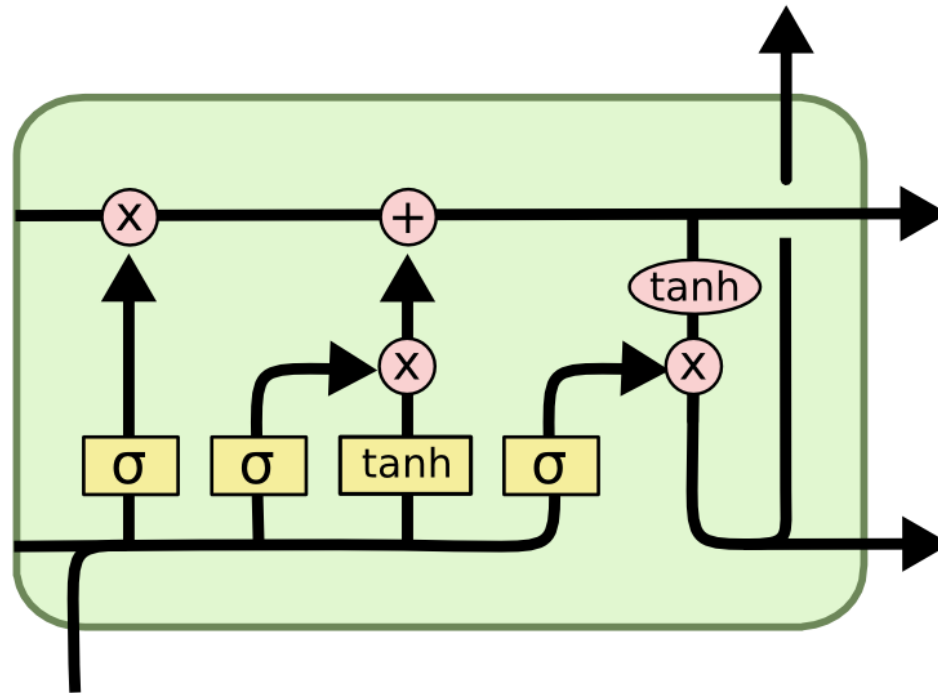
RNN

- "Memory unit"
- Suitable for processing time series data and natural language processing (NLP) tasks
- Sequence input



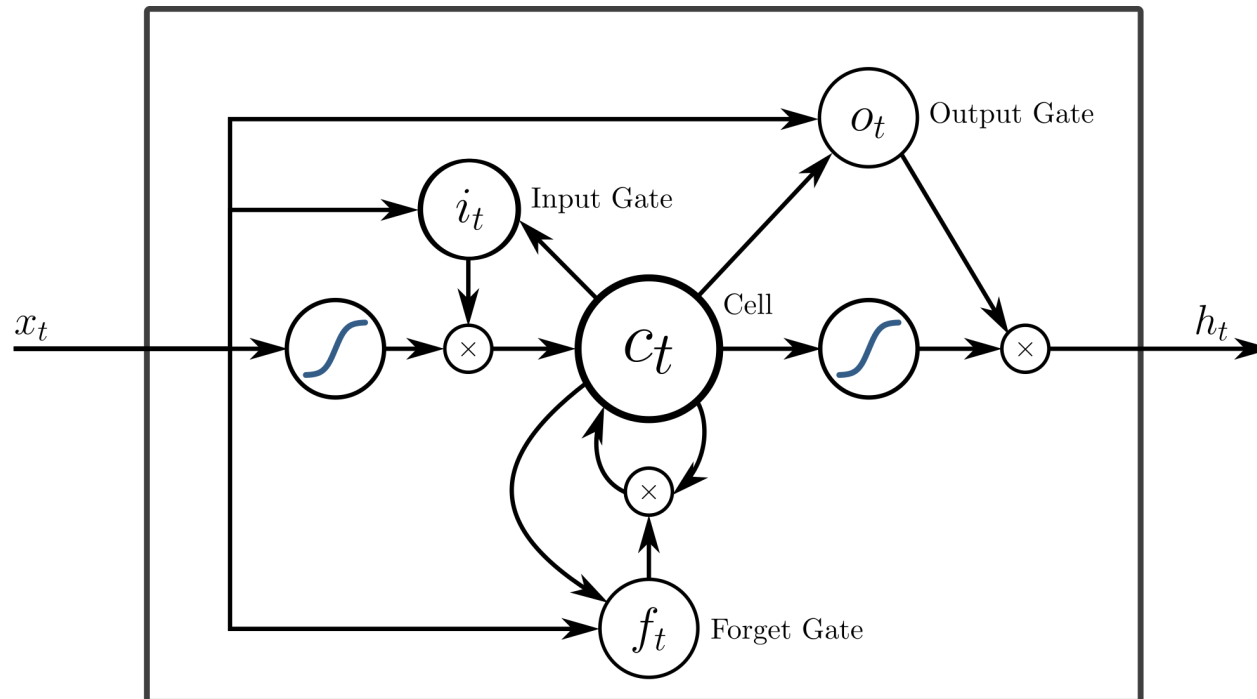
LSTM

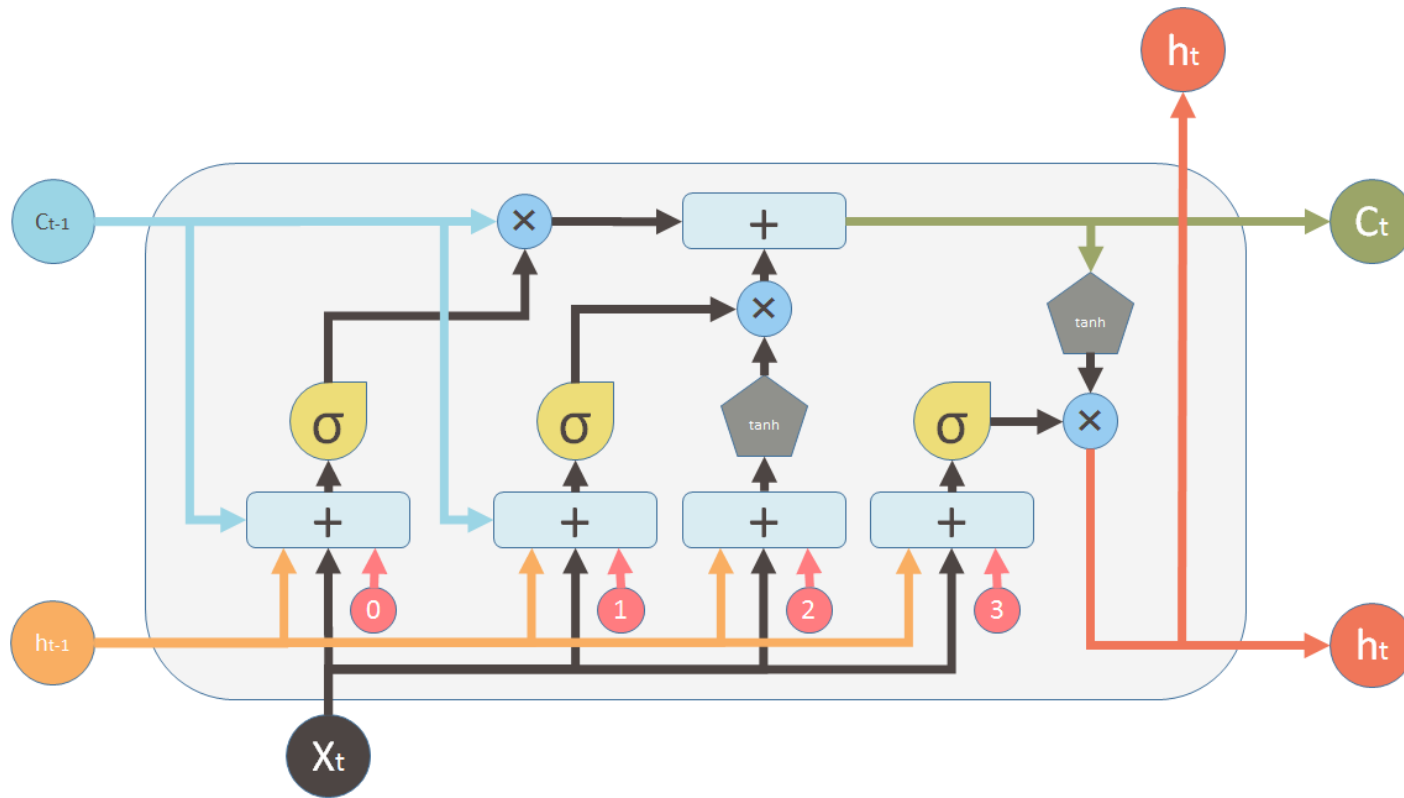
Long short-term memory unit



LSTM

- The human brain forgets
- Input gate, output gate, forget gate





Inputs:

- X_t Input vector
- C_{t-1} Memory from previous block
- h_{t-1} Output of previous block

outputs:

- C_t Memory from current block
- h_t Output of current block

Nonlinearities:

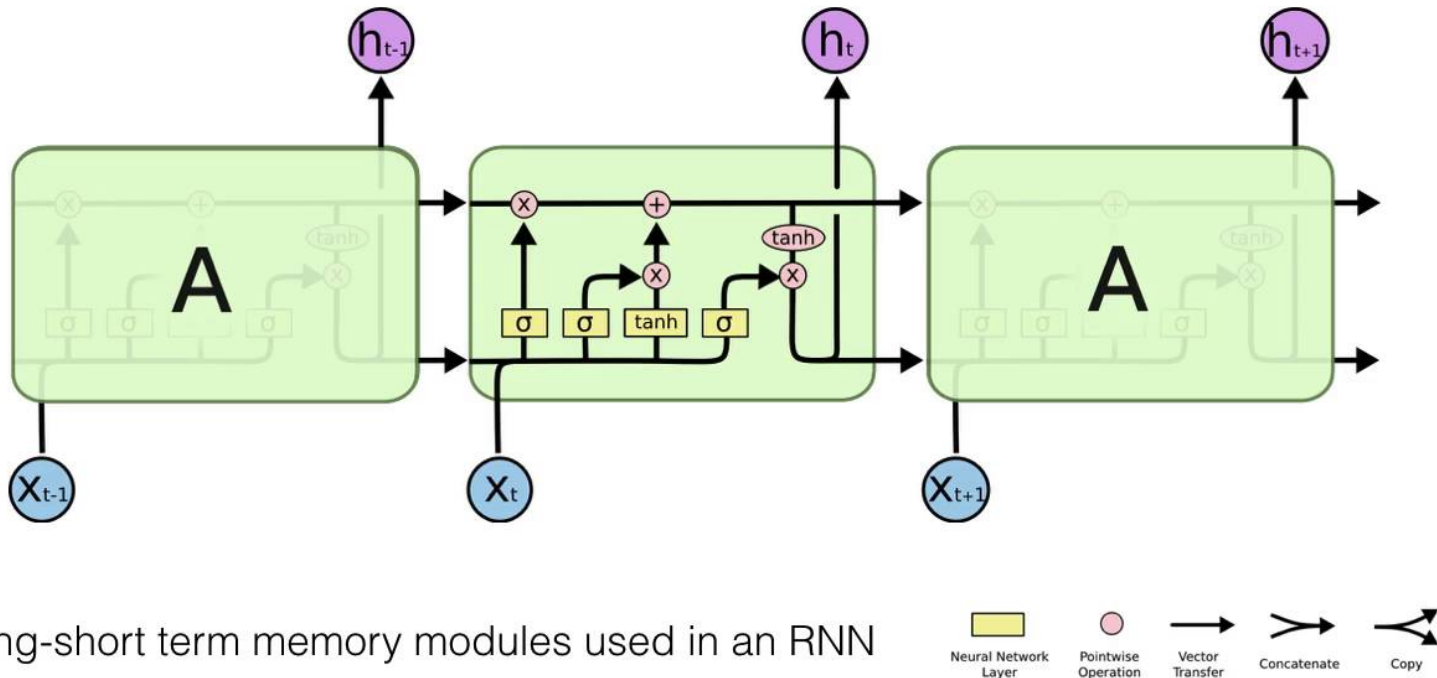
- σ Sigmoid
- tanh Hyperbolic tangent
- Bias: 0

Vector operations:

- \otimes Element-wise multiplication
- $+$ Element-wise Summation / Concatenation

LSTM-based RNN

Long-Short Term Memory module: LSTM



long-short term memory modules used in an RNN

<http://colah.github.io/posts/2015-08-Understanding-LSTMs/> Eugenio Culurciello © 2016

Wide Application of RNN

1. Speech recognition
2. Machine translation
3. Text generation
4. Recommendation system
5. Time series prediction

Summary: Deep Learning Models

1. Forward neural network (FFN)
2. Convolutional neural network (CNN)
3. Recurrent neuron network (RNN)

Progress

Overview

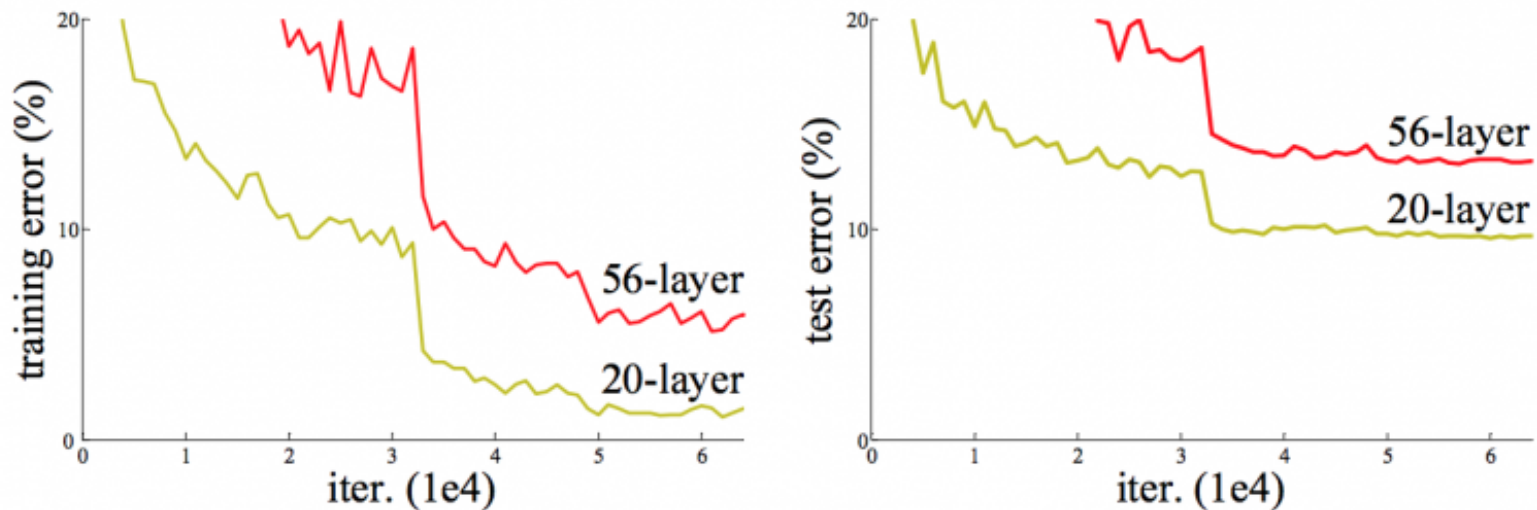
- There are many different types of neural networks
- Each neural network can be used to solve specific AI problems
- This field is growing rapidly
 - Ian Goodfellow invented GAN in 2014
 - Capsule network

ResNet

Residual network

ResNet

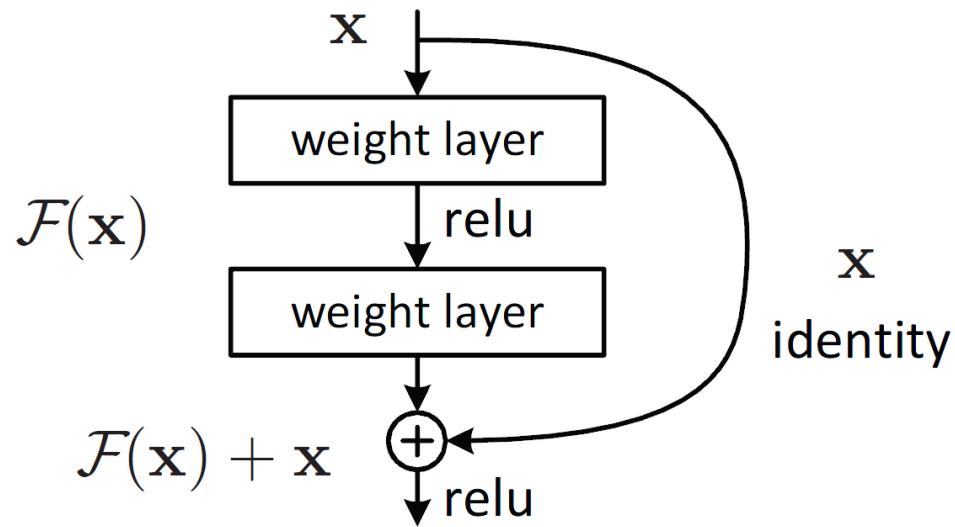
In general, for deep neural networks, after the number of layers exceeds a certain value, the more layers, the more difficult it is to optimize, and the performance becomes worse.



CIFA-10 dataset

ResNet

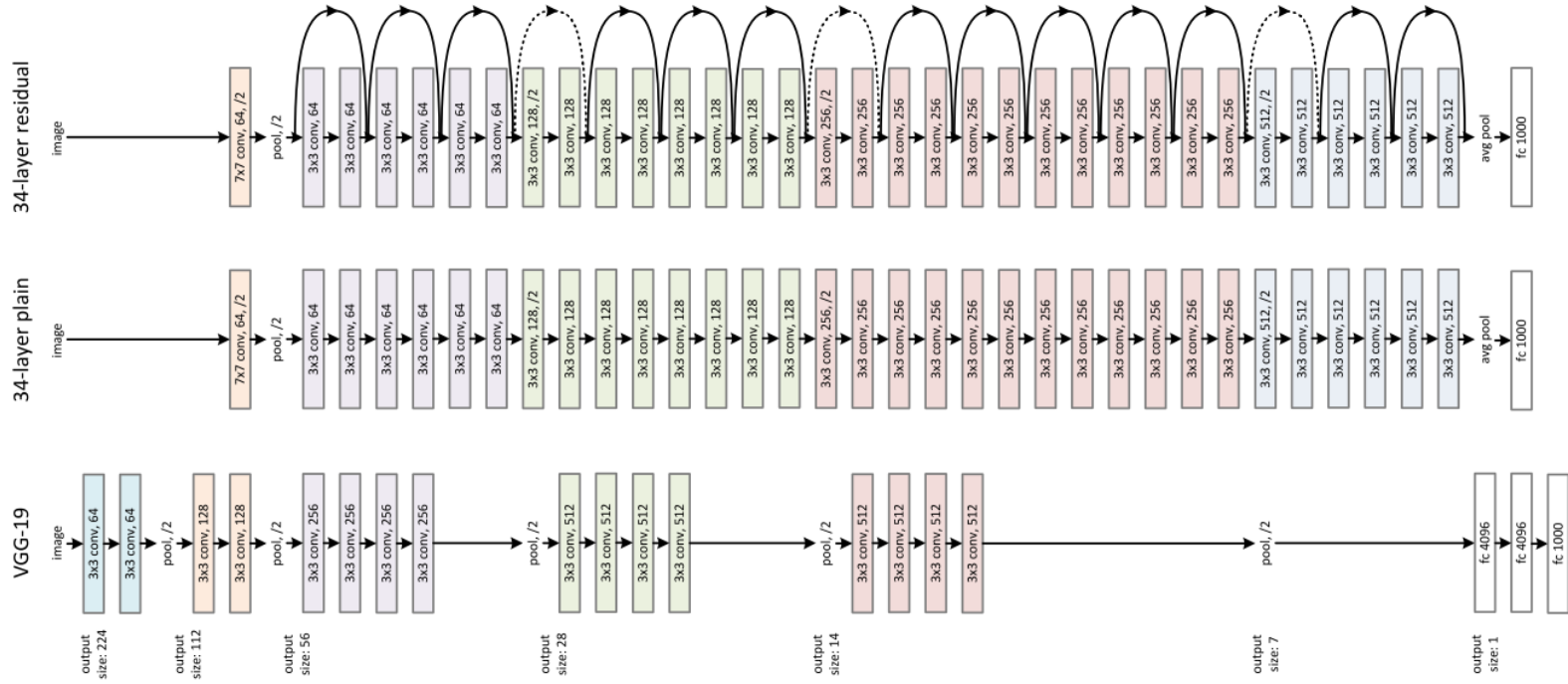
- Residual network
- Add direct link



Residual Network

ResNet

Support deeper networks for better performance



Attention

Attention mechanism

Attention

- Human's attention is not average
- Give different elements different attention to improve performance

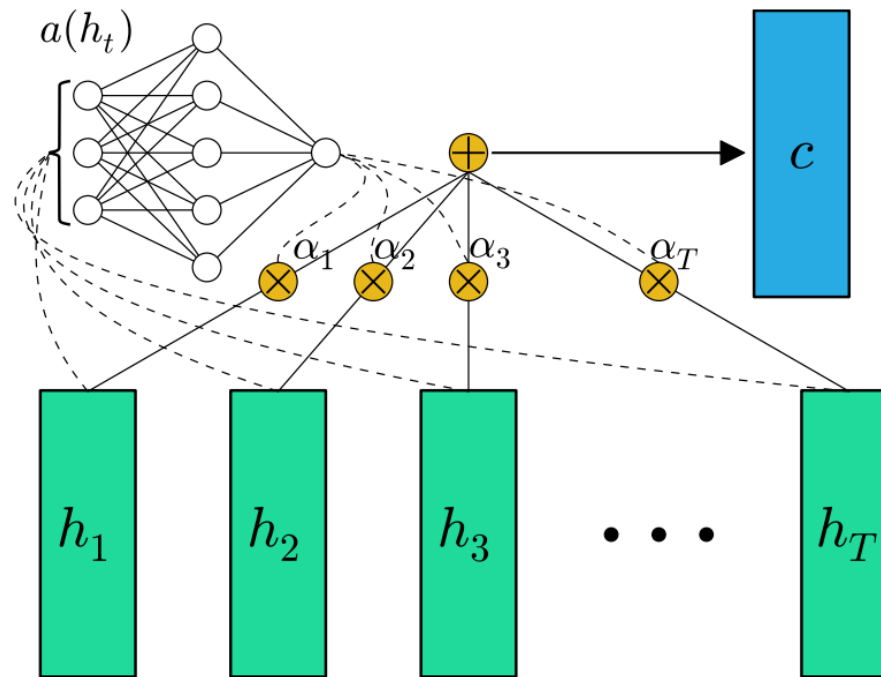
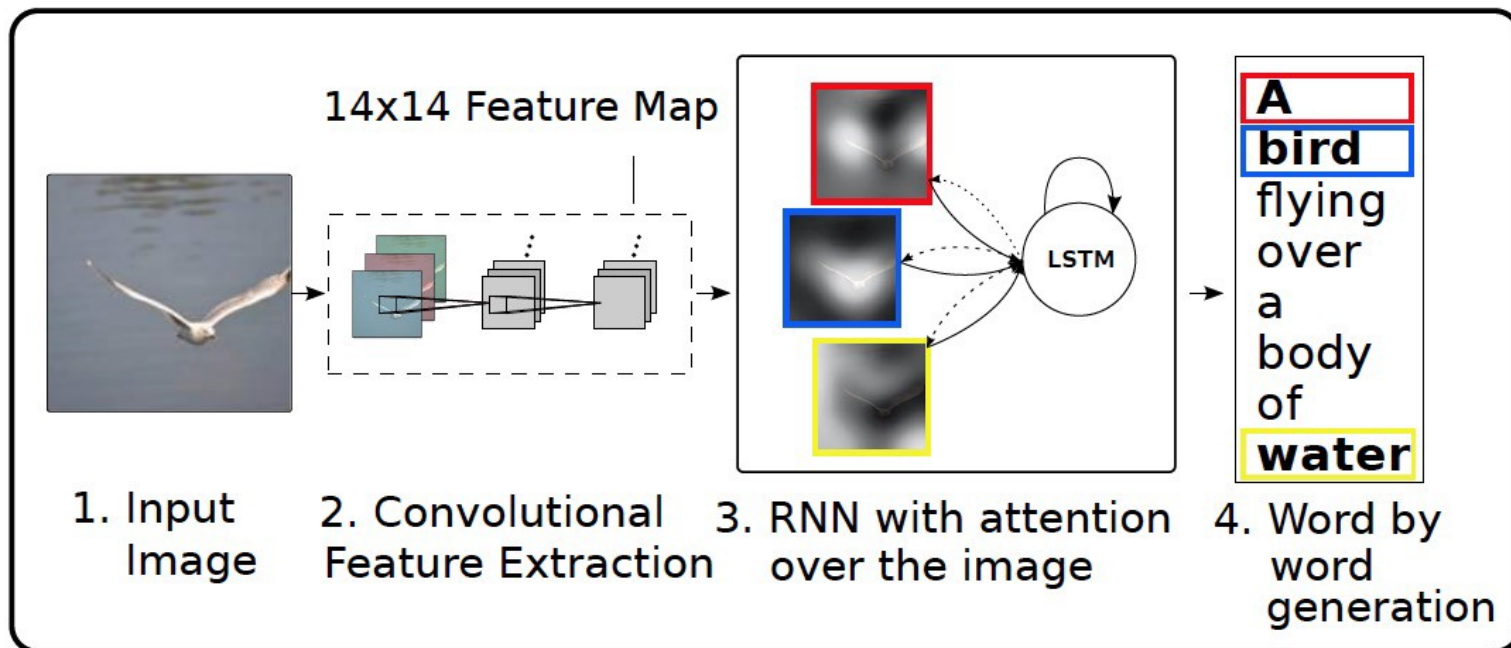


Figure 1: Schematic of our proposed “feed-forward” attention mechanism (cf. (Cho, 2015) Figure 1). Vectors in the hidden state sequence h_t are fed into the learnable function $a(h_t)$ to produce a probability vector α . The vector c is computed as a weighted average of h_t , with weighting given by α .

Application of Attention in Image Understanding

Generate a text description of the image



Application of Attention in Image Understanding

Match objects in text and images



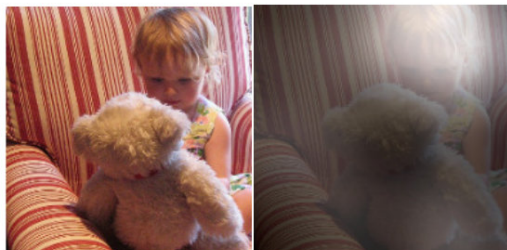
A woman is throwing a frisbee in a park.



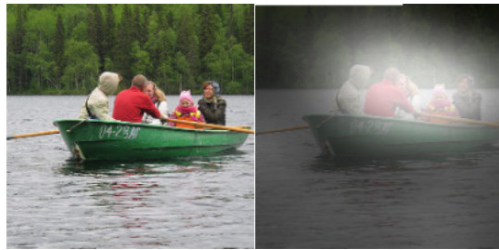
A dog is standing on a hardwood floor.



A stop sign is on a road with a mountain in the background.



A little girl sitting on a bed with a teddy bear.



A group of people sitting on a boat in the water.



A giraffe standing in a forest with trees in the background.

Transformer

Avoid RNN structure and use Attention

Transformer

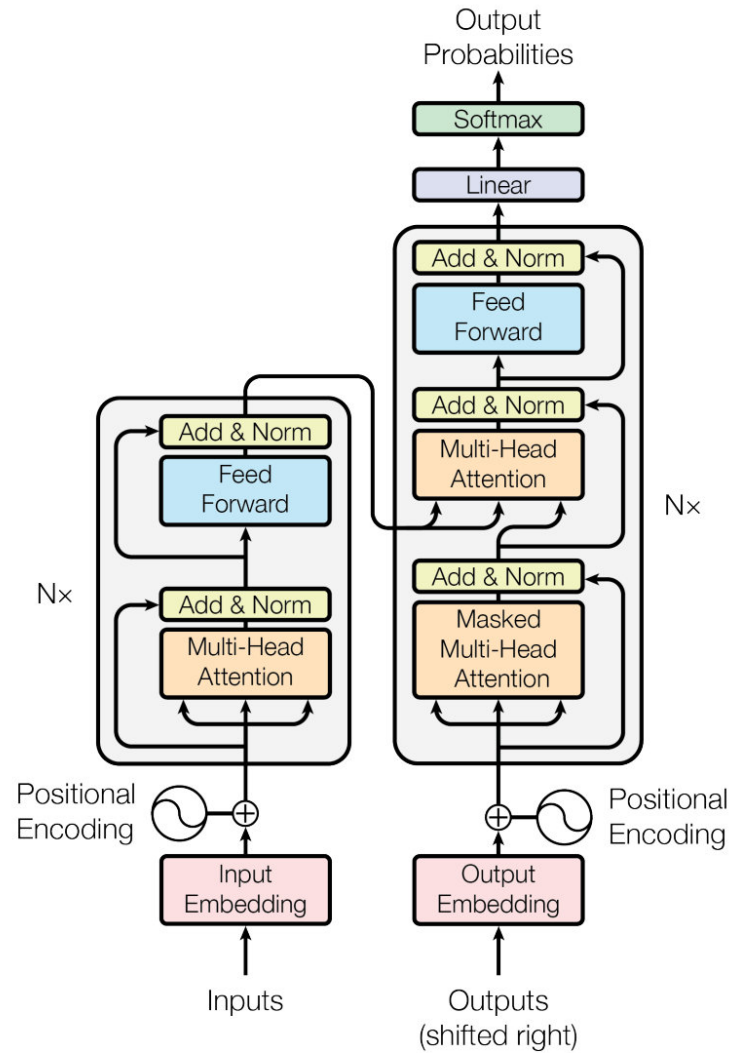


Figure 1: The Transformer - model architecture.

Performance

Performance

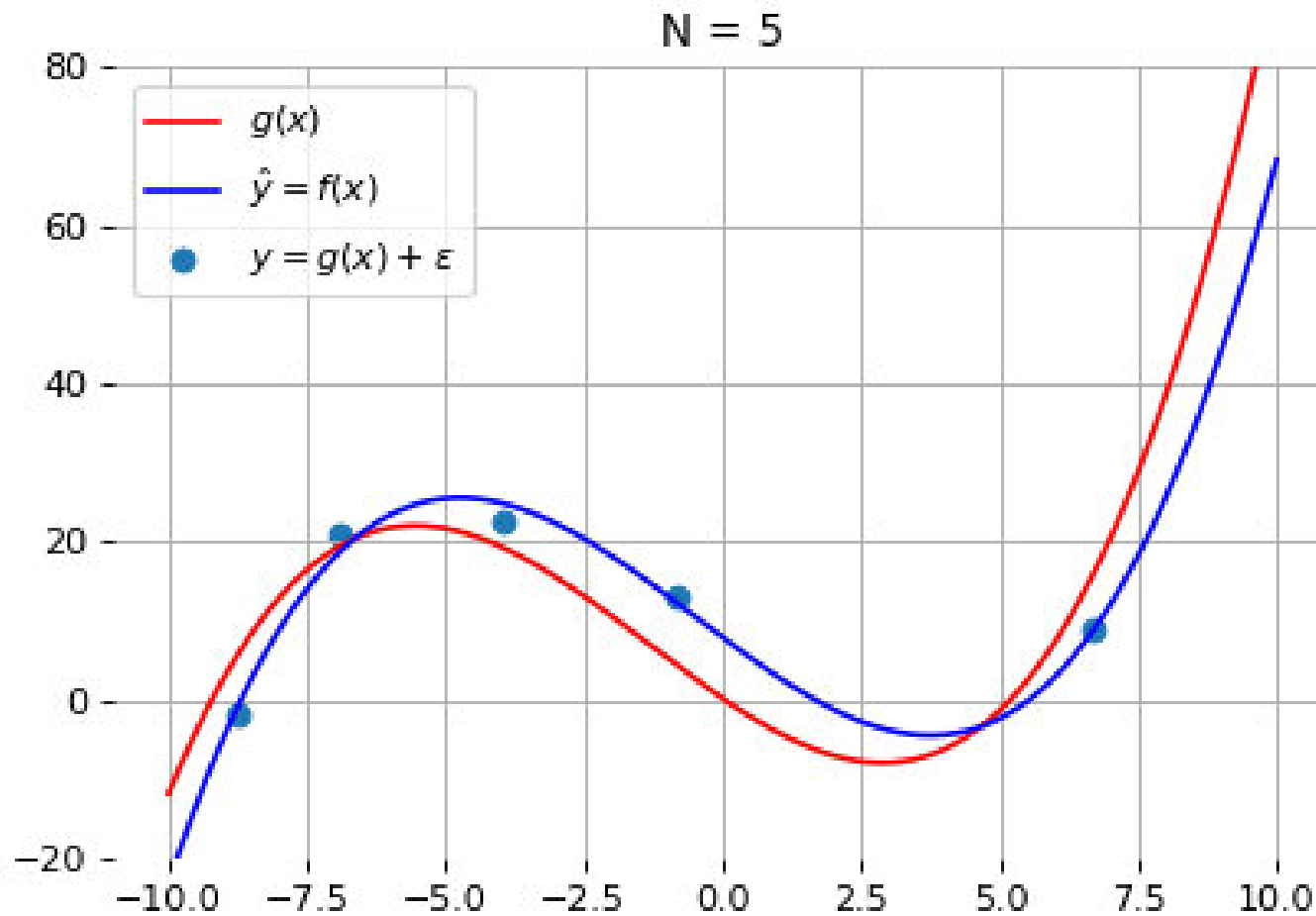
- Data
- Model
- Training method
- Optimization
- Parameter tuning

1) Data

Good data is the key to success

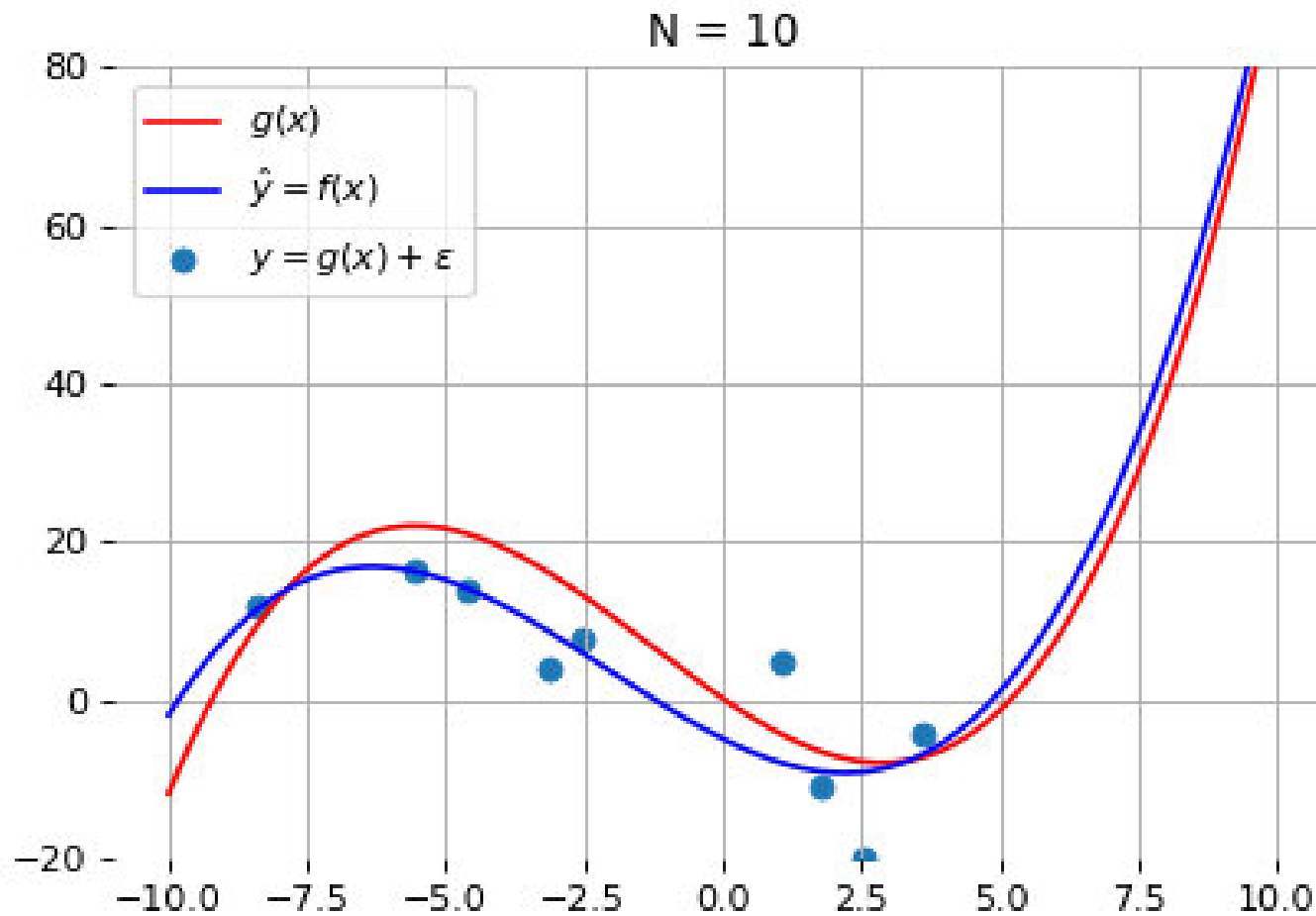
Small Amount of Data

Large errors



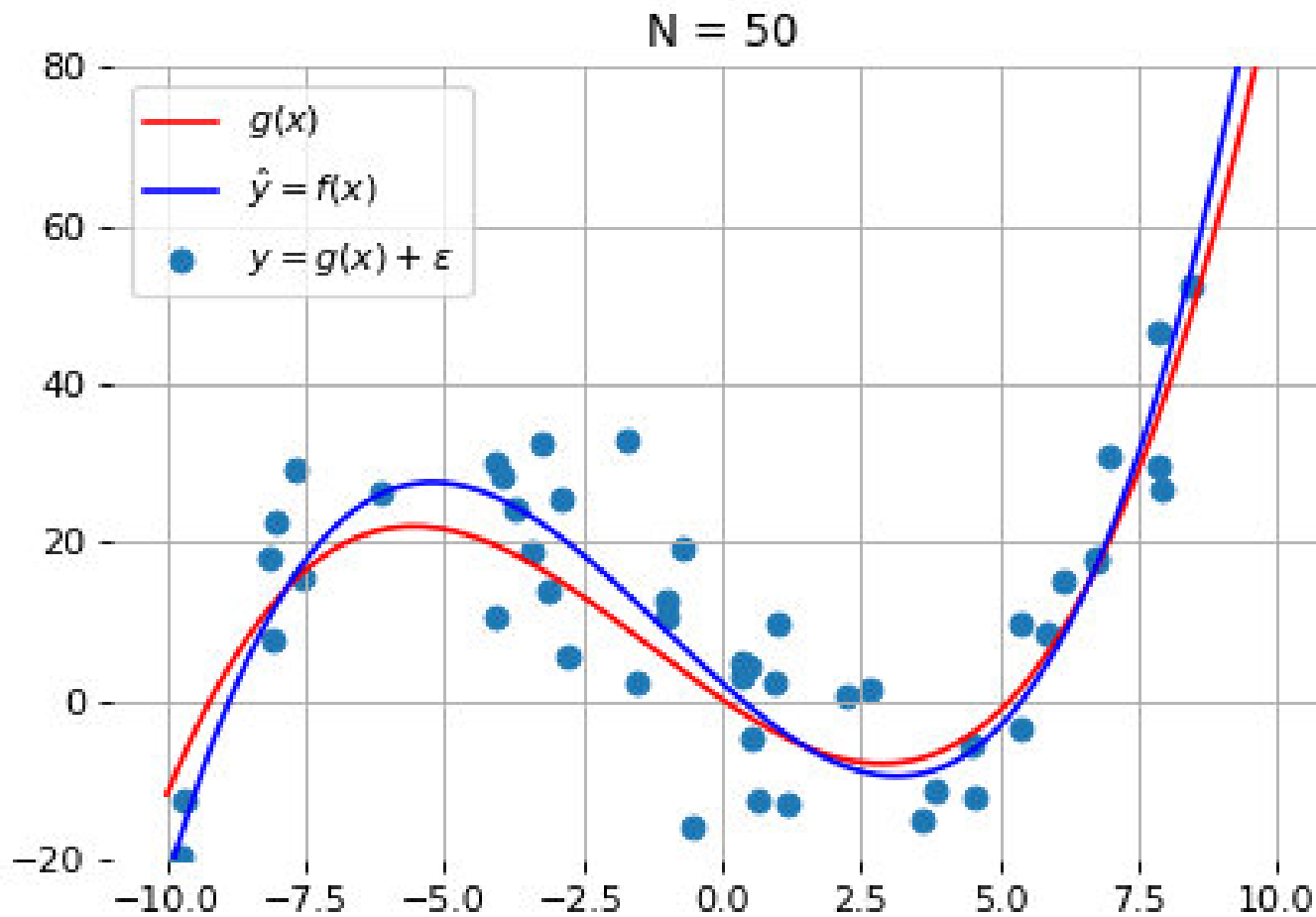
Data Volume Grows

Model errors decrease



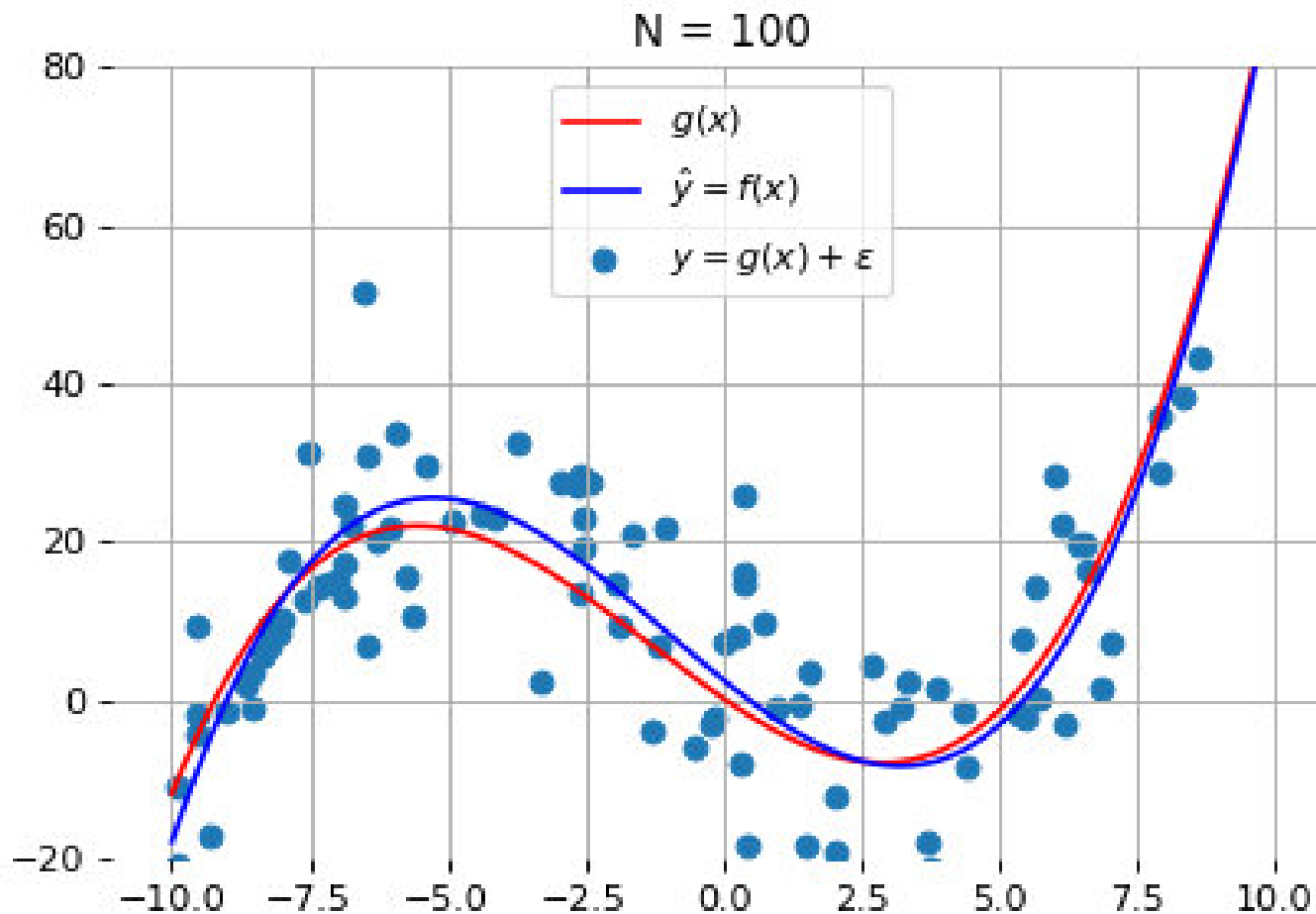
Data Volume Grows

Model errors decrease



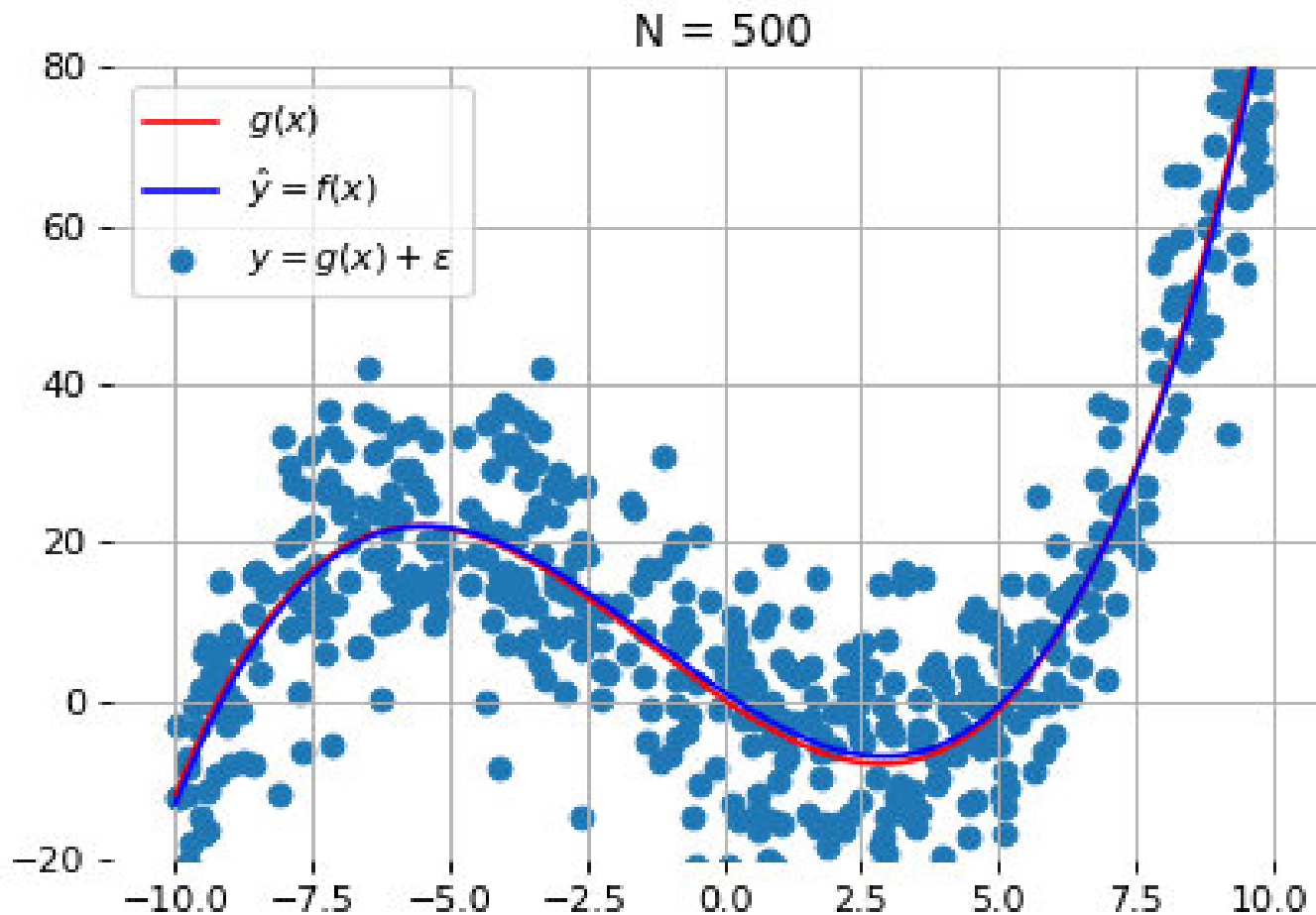
Data Volume Grows

Model errors decrease



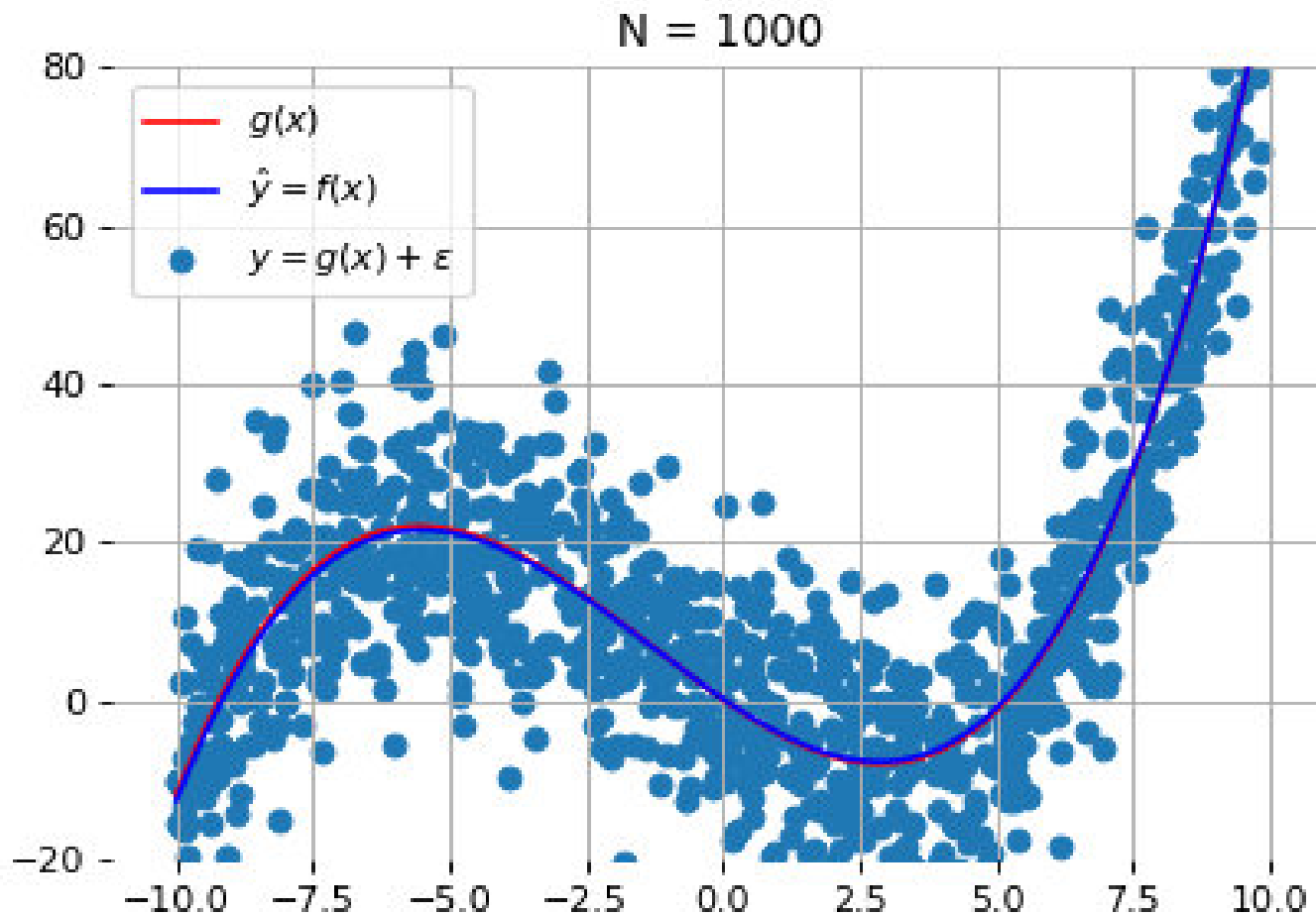
Data Volume Grows

Model errors decrease



Data Volume Grows

Model errors decrease

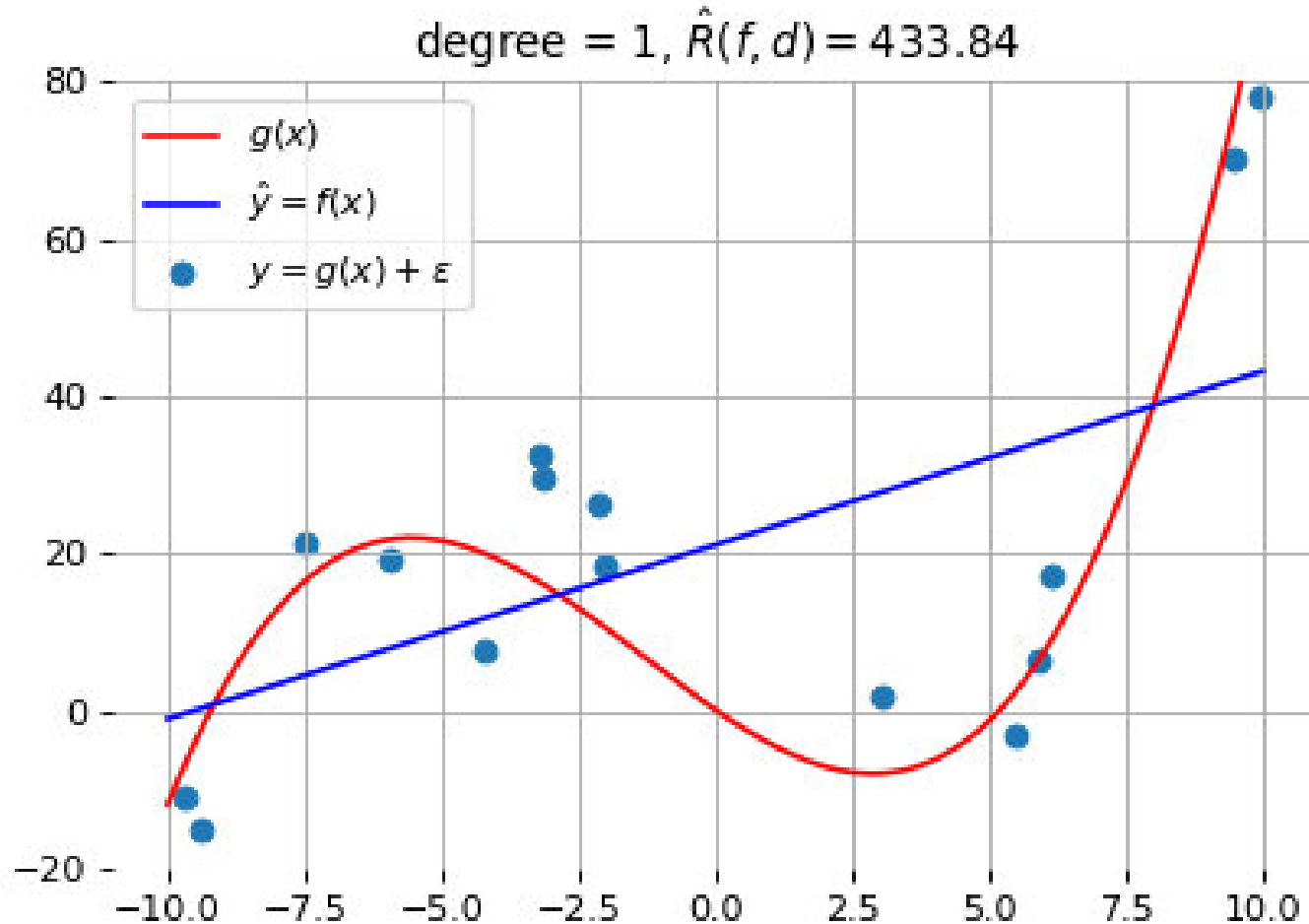


2) Model

Model selection is very important

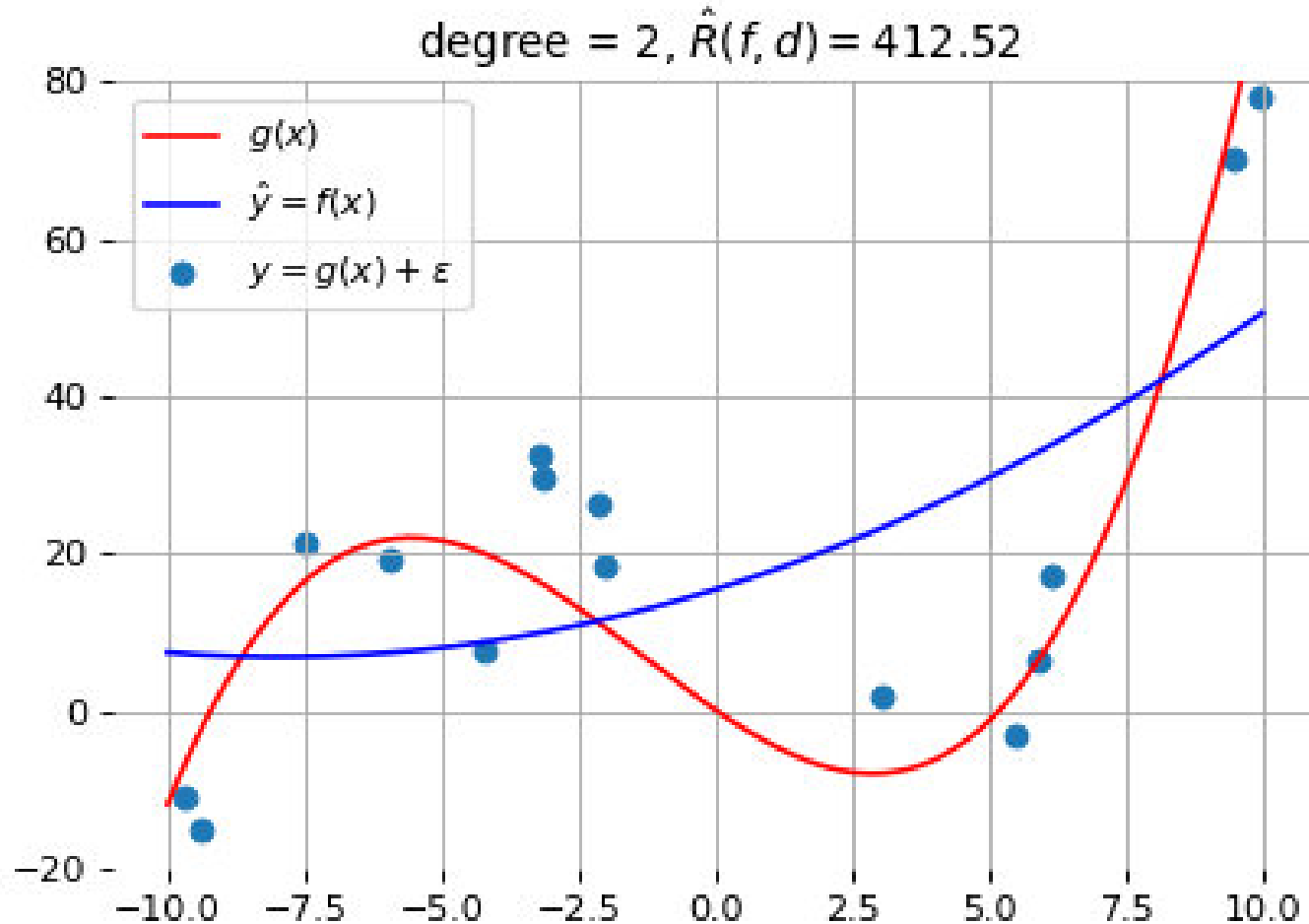
Underfitting

Too simple model, low capacity, underfitting



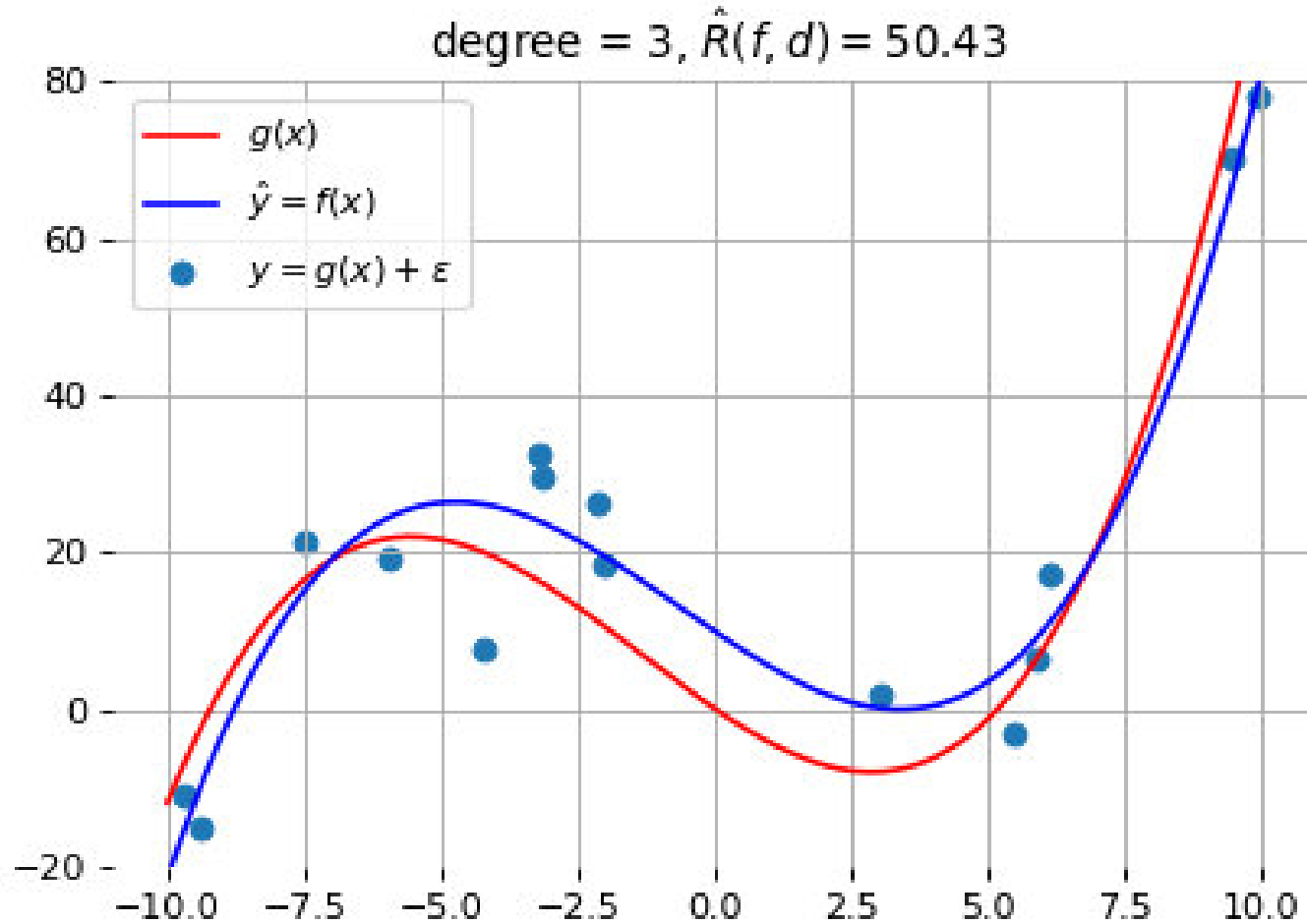
Underfitting

Too simple model, low capacity, underfitting



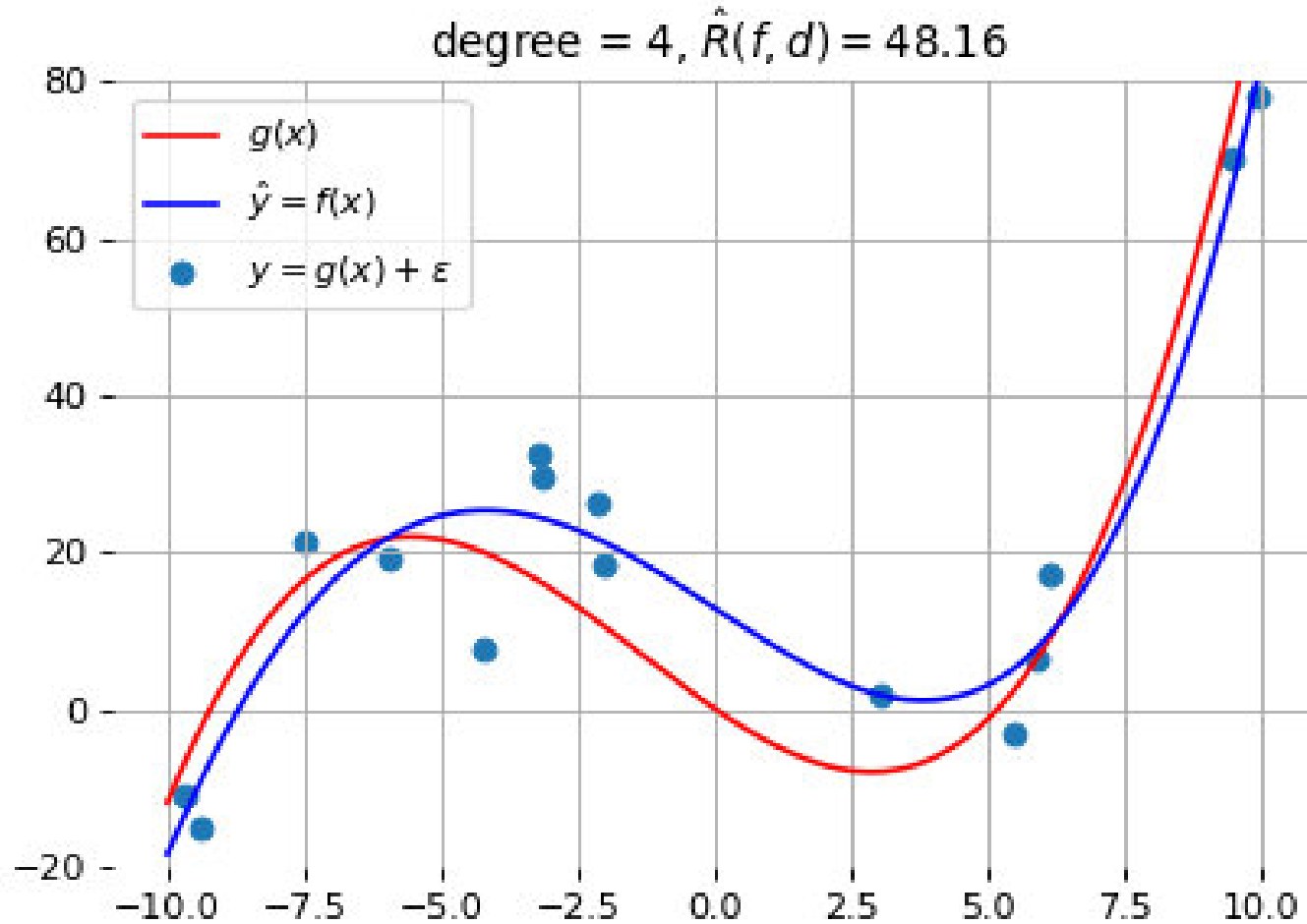
Model Capabilities

Moderate model



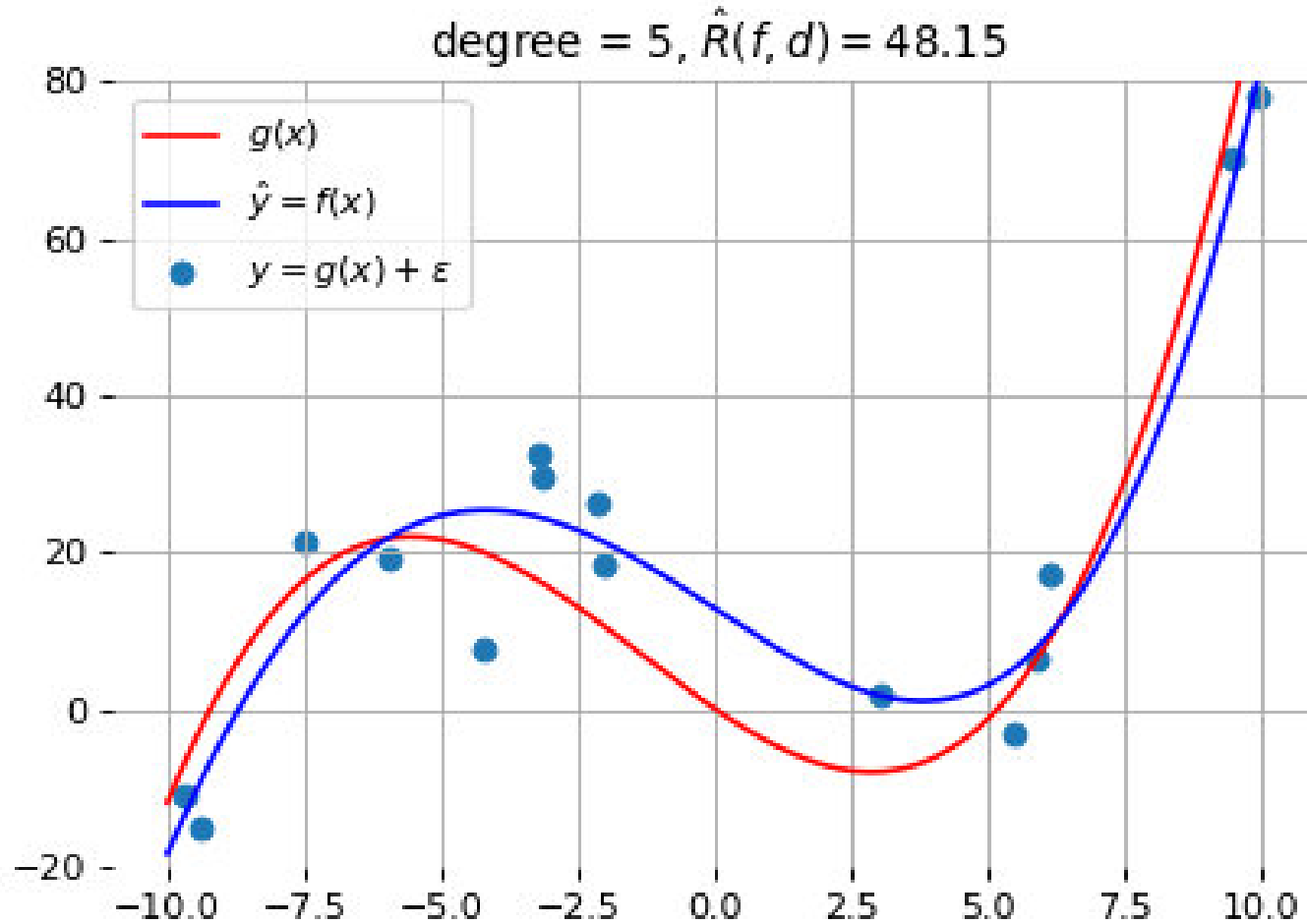
Model Capabilities

Moderate model



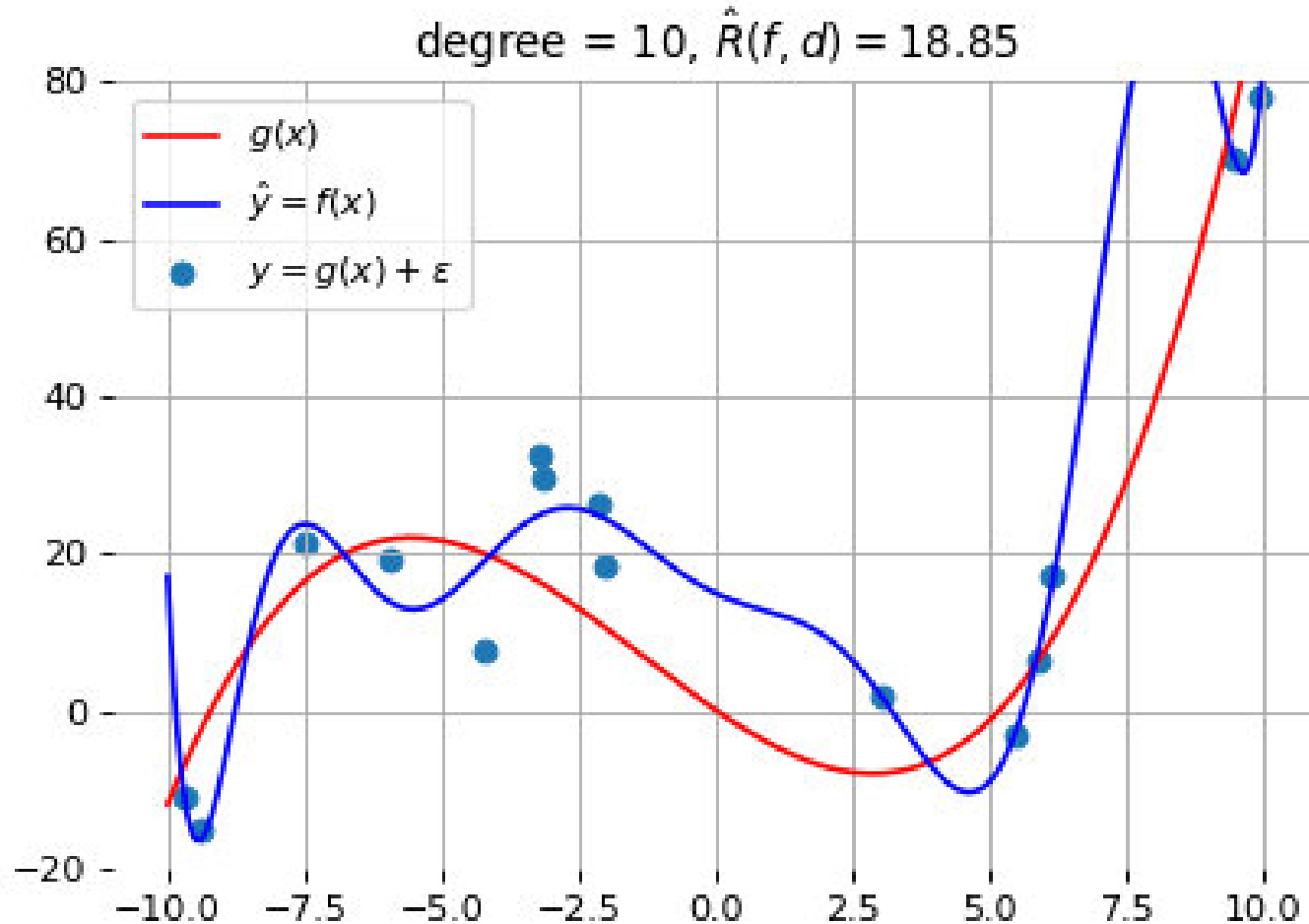
Model Capabilities

Moderate model



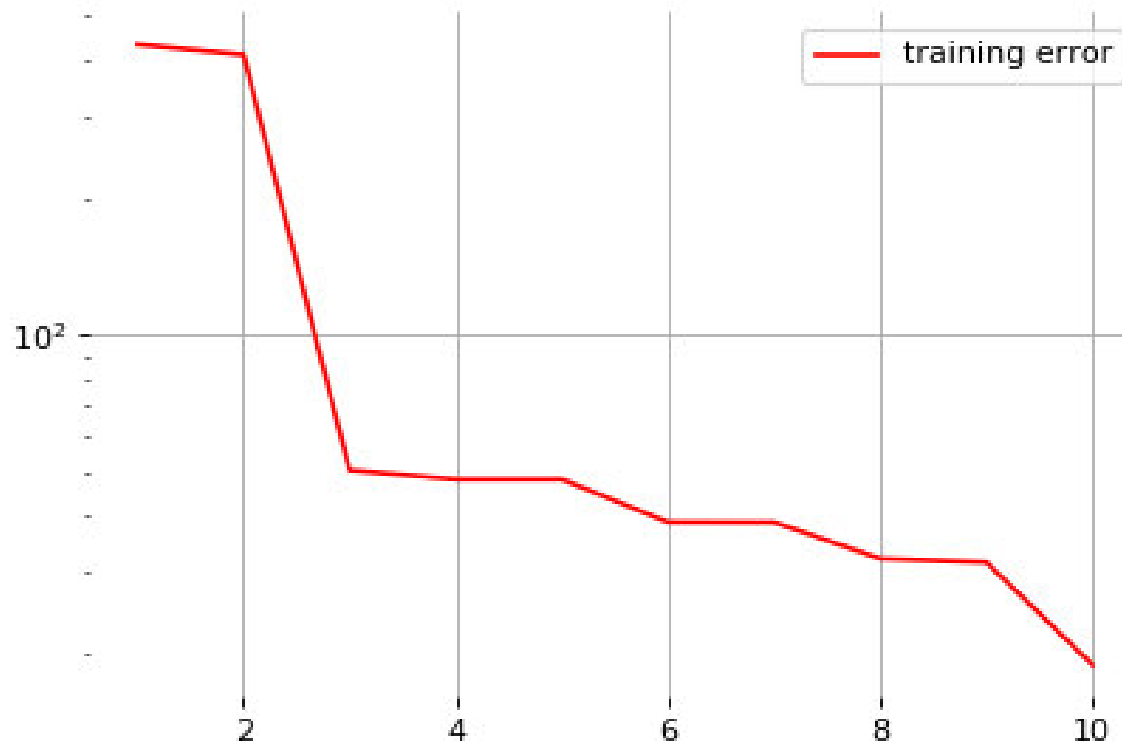
Overfitting

Too complex model, capability is too high



Overfitting

- On the training set, model errors continue to decline as model capability increases
- But the final drop is overfitting



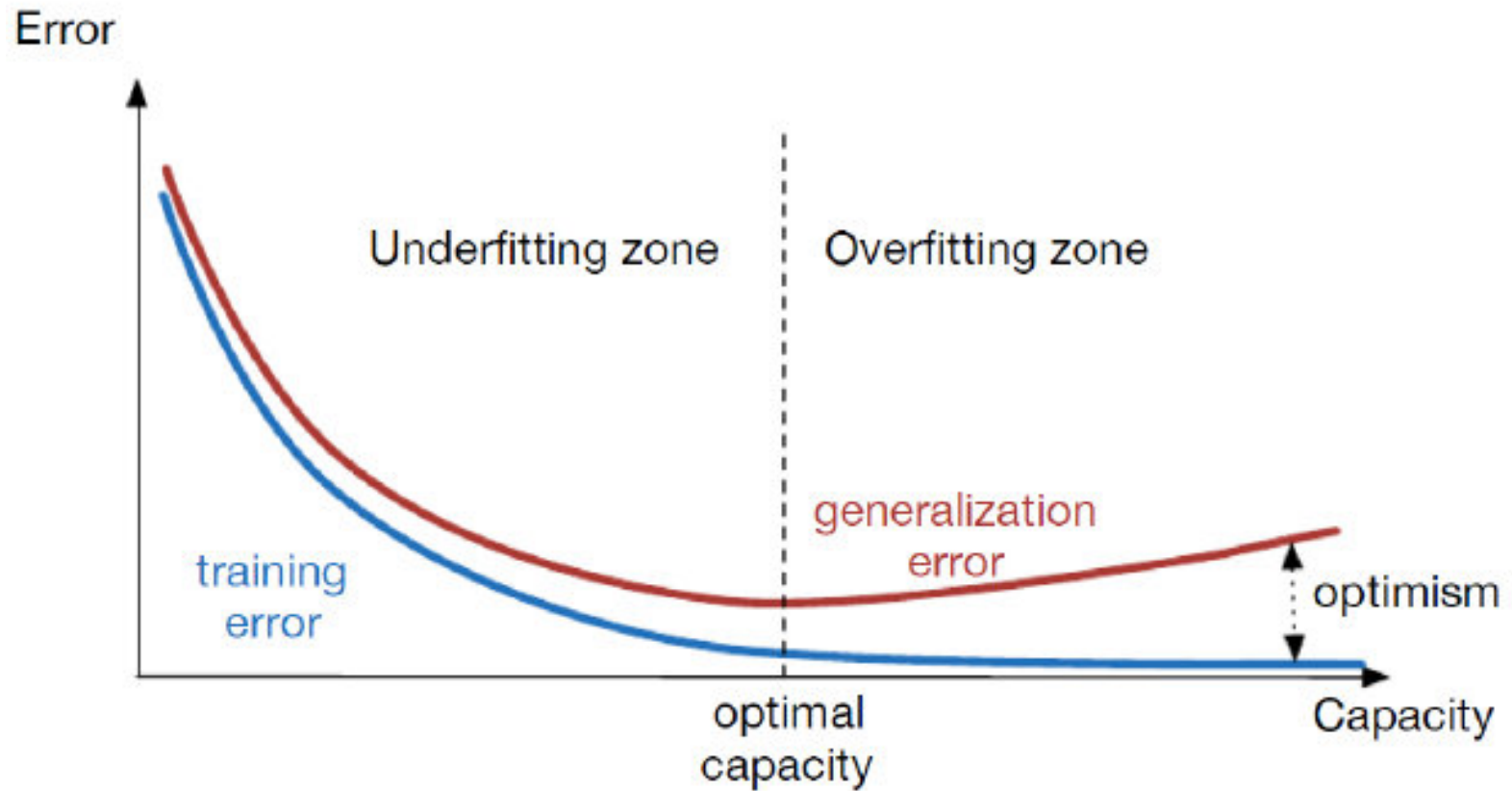
Overfitting

- Overfitting causes model errors to rise incorrectly on test set



Model Capabilities

Choosing the right model is very important



Model Selection

- Deep neural network is not the only machine learning algorithm
- You can solve the problem based on a clean data set and simpler algorithms (such as linear regression).
- Occam's Razor Guidelines

Occam's Razor Guidelines

Simplicity first

“The explanation requiring the fewest assumptions is most likely to be correct”

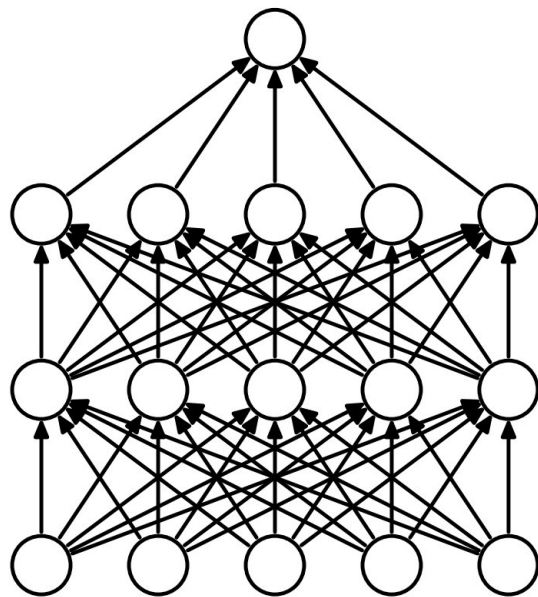
Occam's Razor

- Proposed by 14th-century logician, William of Occam
- "When presented with competing hypotheses that make the same predictions, one should select the solution with the fewest assumptions"

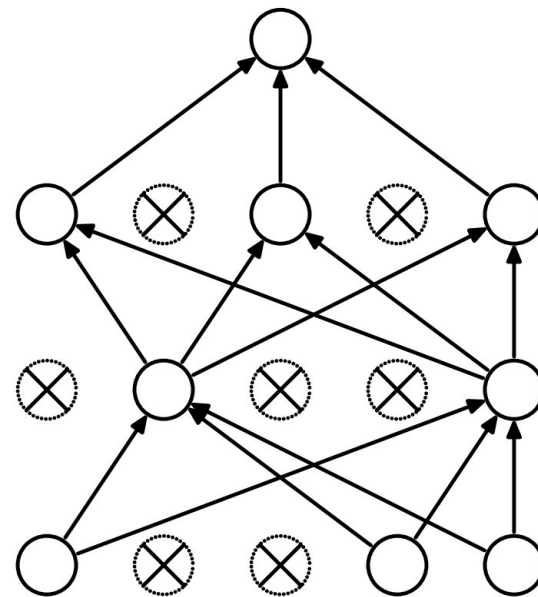
3) Training Method

Dropout

- In each round of optimization, some neurons are randomly selected and added to the calculation
- Prevent some neurons from being particularly powerful and dominate

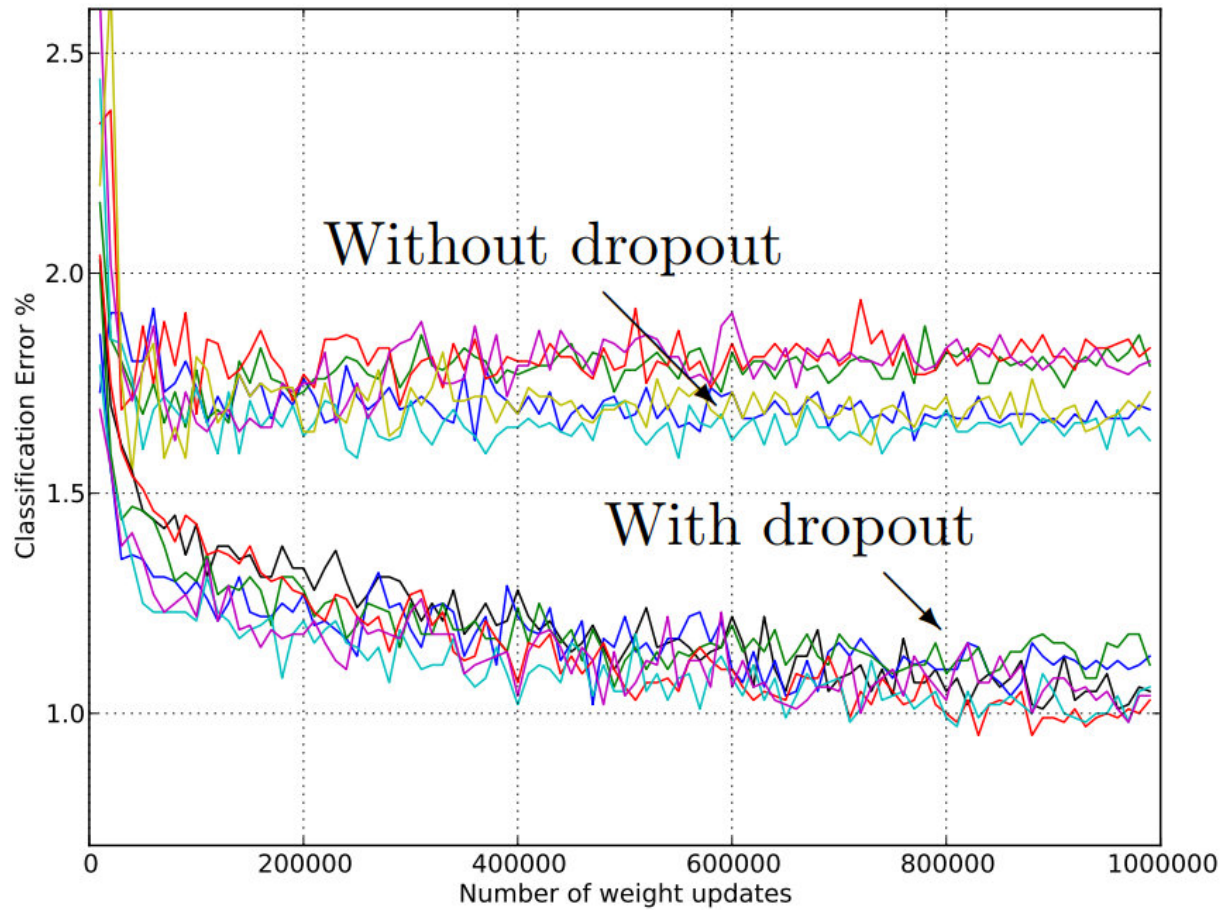


(a) Standard Neural Net



(b) After applying dropout.

Dropout

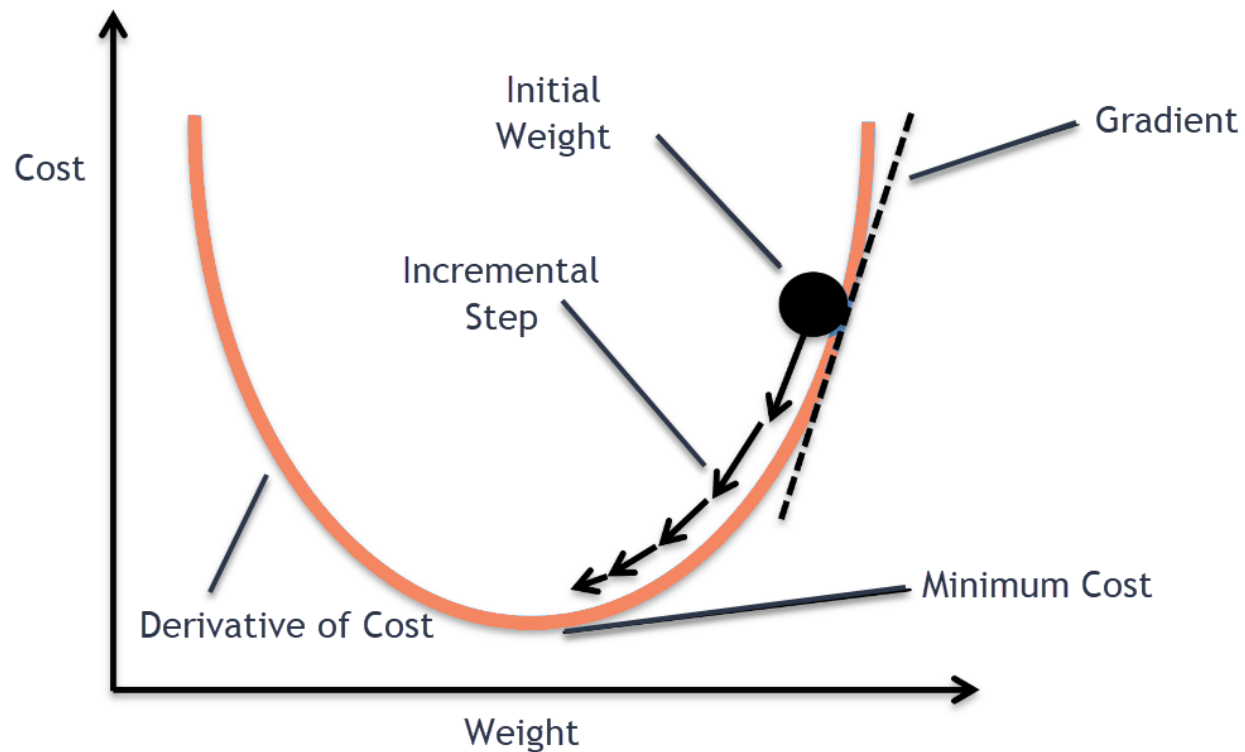


4) Optimization

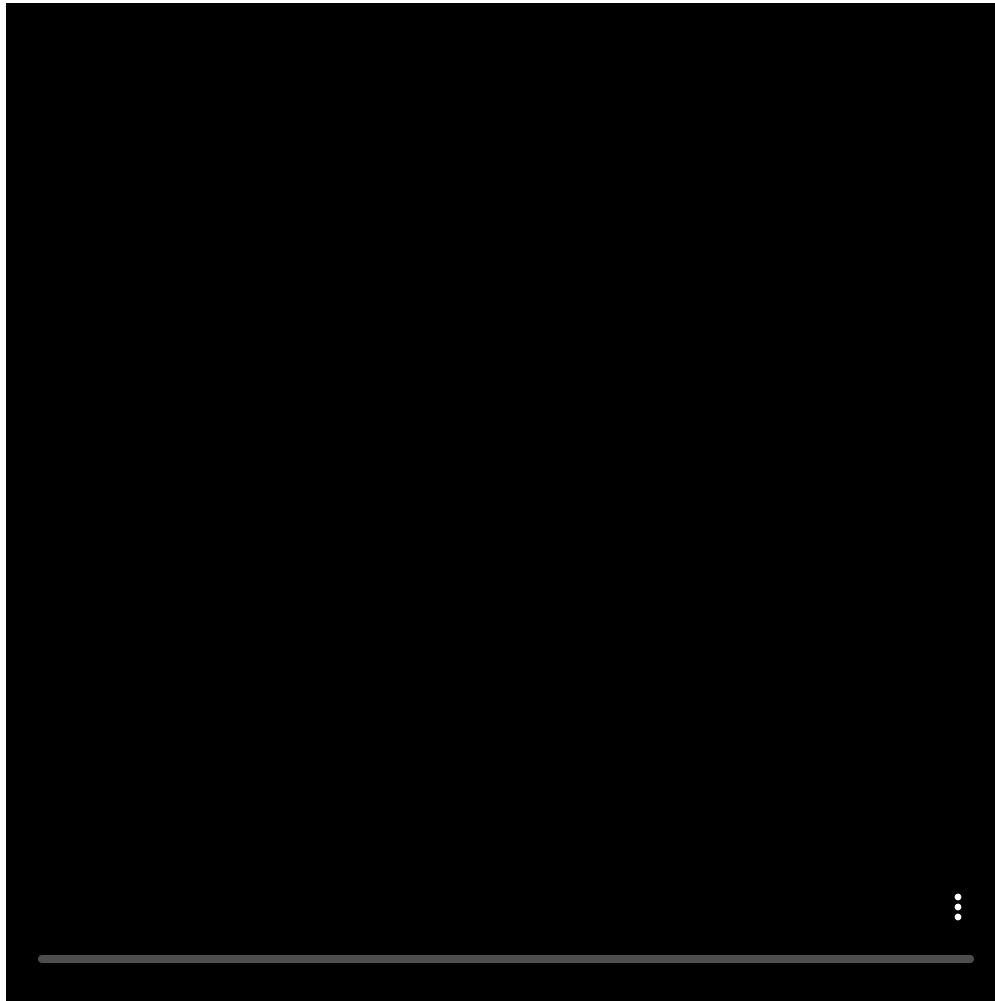
Find the right θ to minimize model errors

Gradient Descent

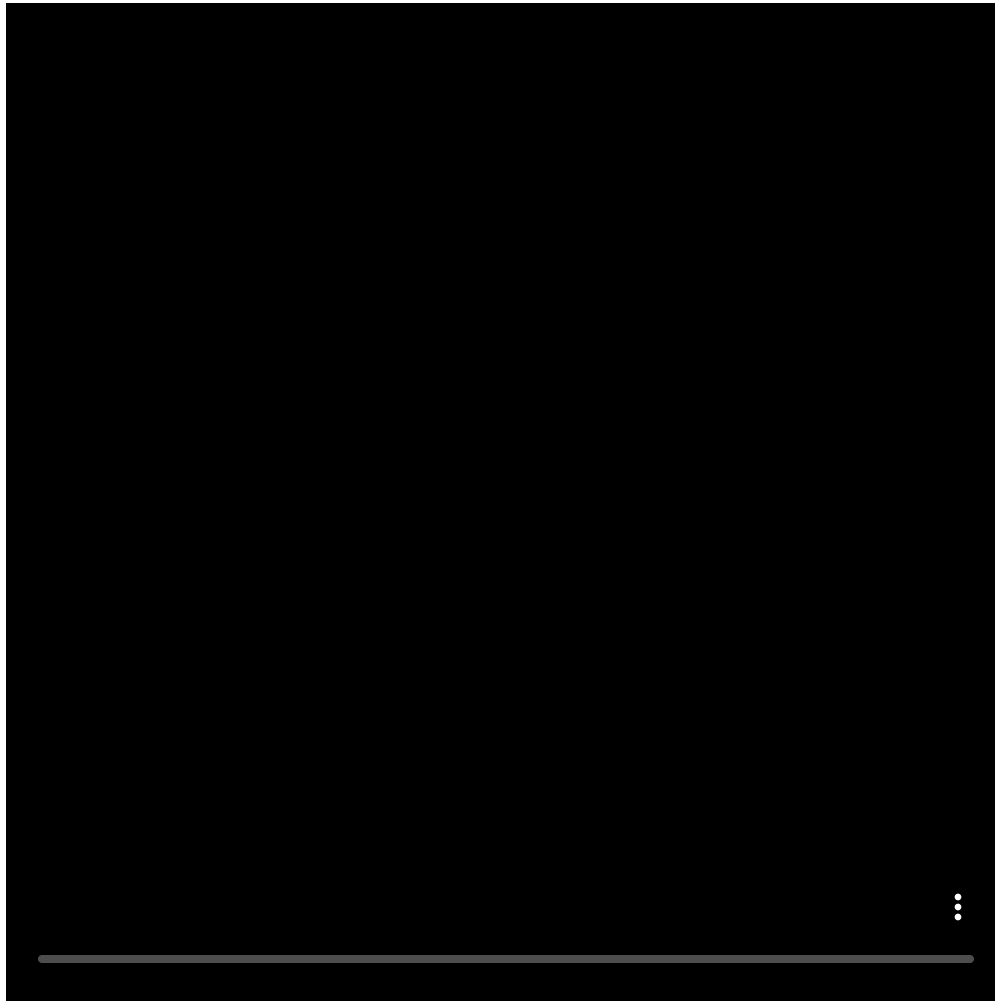
- Find model parameter with the smallest error
- Positive slope, reduce
- Negative slope, increase



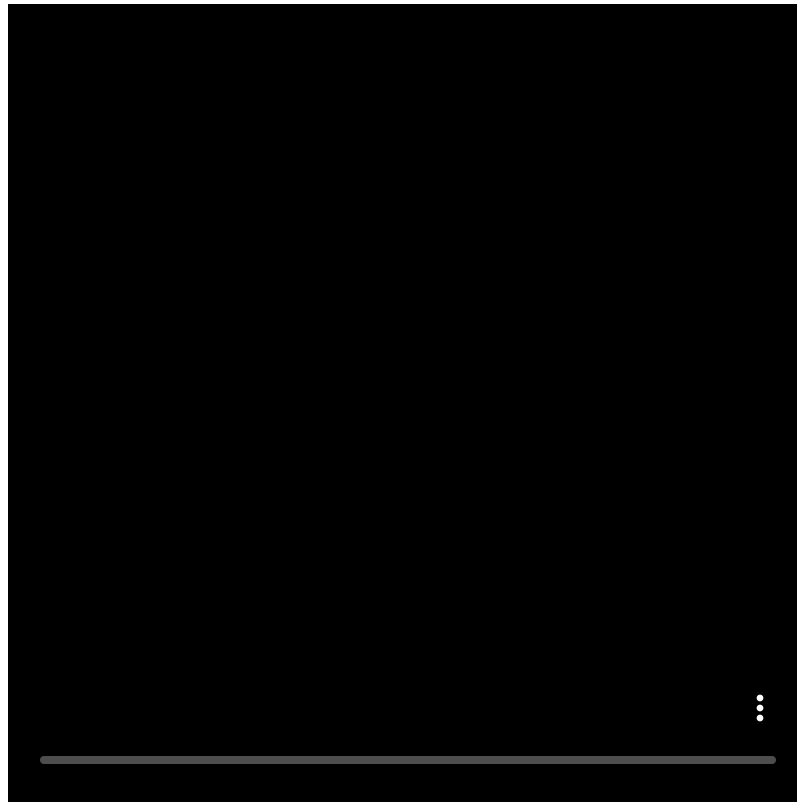
Gradient Descent



Gradient Descent



Adaptive Step Size Selection



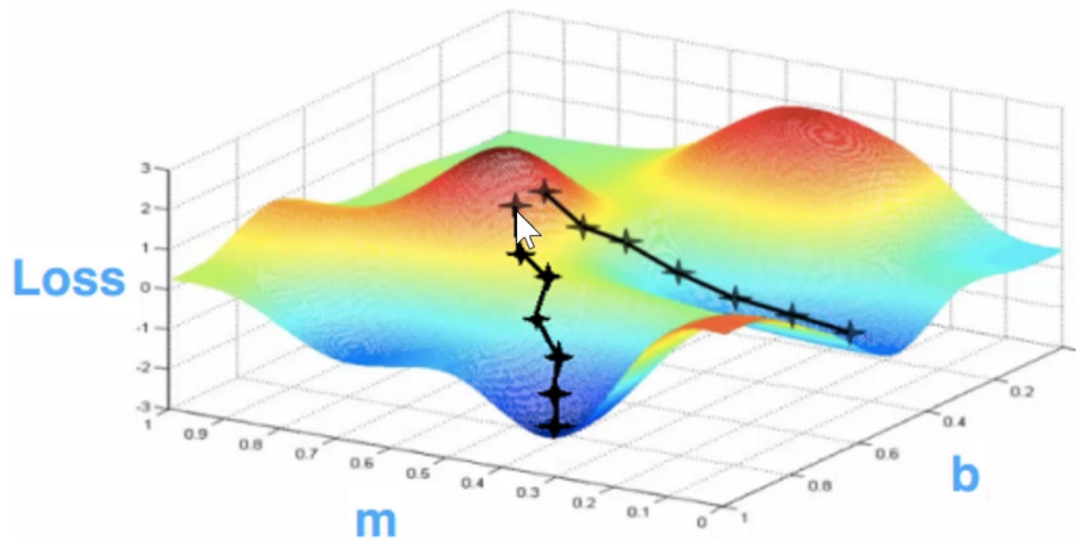
5) Parameter Tuning

Parameters affect model performance

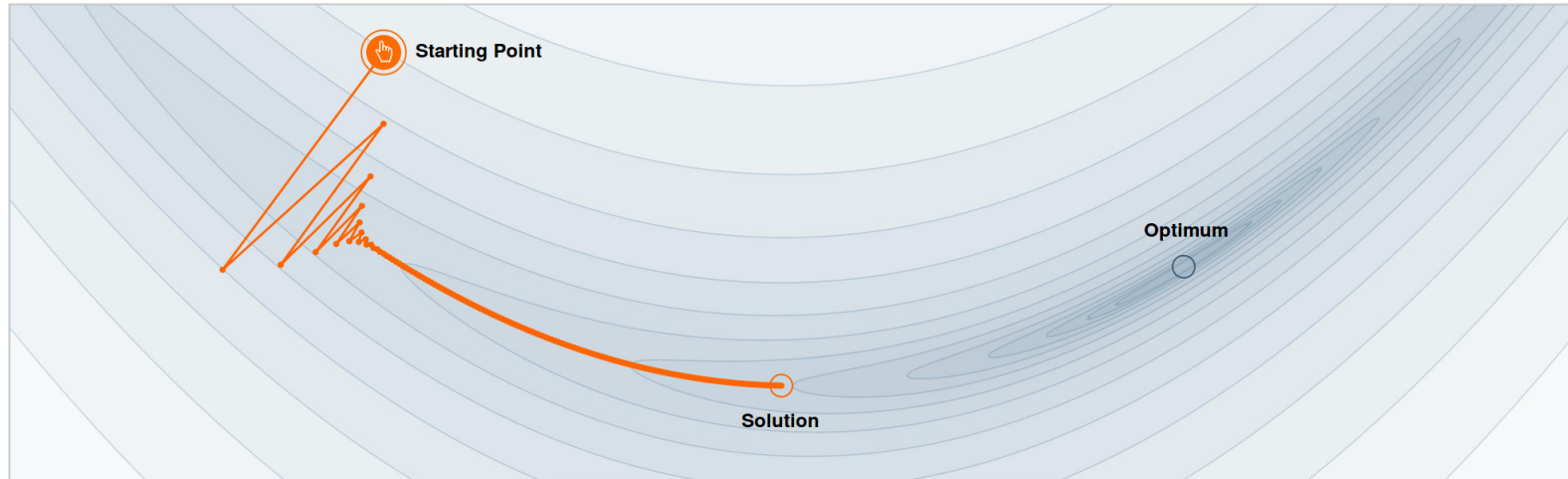
Situation is Complex in High Dimensions

Gradient Descent

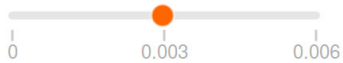
$f(x) = \text{nonlinear function of } x$



Adaptive Step Size Selection



Step-size $\alpha = 0.0030$



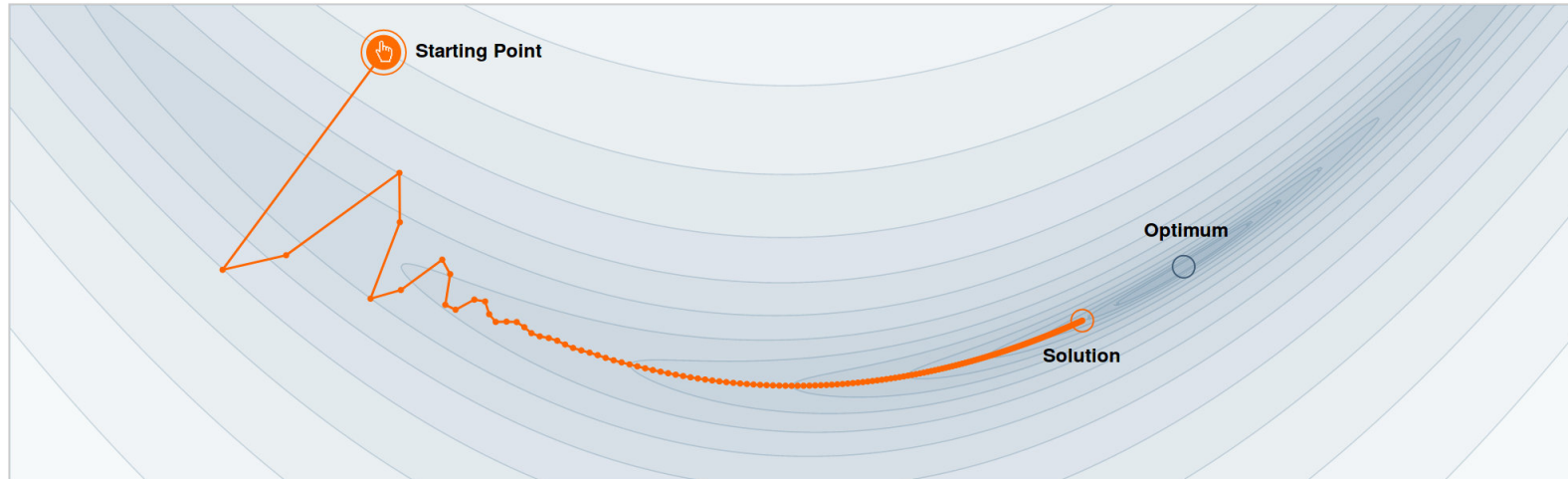
Momentum $\beta = 0.0$



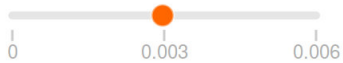
We often think of Momentum as a means of dampening oscillations and speeding up the iterations, leading to faster convergence. But it has other interesting behavior. It allows a larger range of step-sizes to be used, and creates its own oscillations. What is going on?

Miss the best

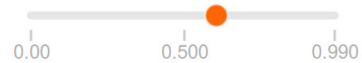
Adaptive Step Size Selection



Step-size $\alpha = 0.0030$



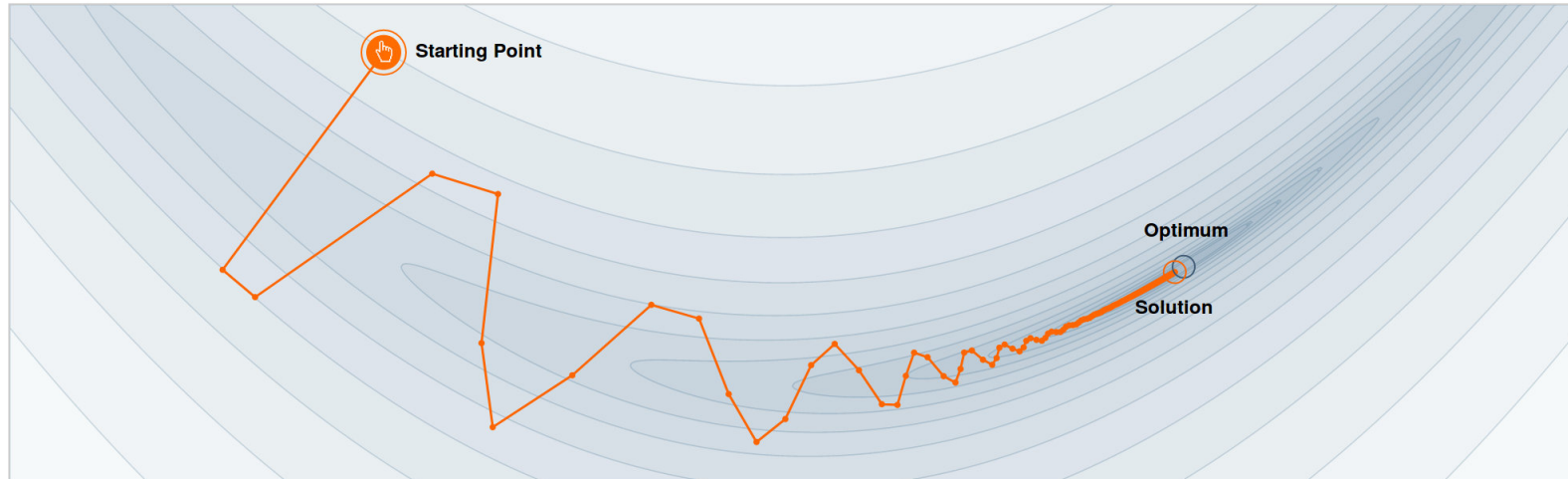
Momentum $\beta = 0.60$



We often think of Momentum as a means of dampening oscillations and speeding up the iterations, leading to faster convergence. But it has other interesting behavior. It allows a larger range of step-sizes to be used, and creates its own oscillations. What is going on?

Miss the best

Adaptive Step Size Selection



Step-size $\alpha = 0.0030$



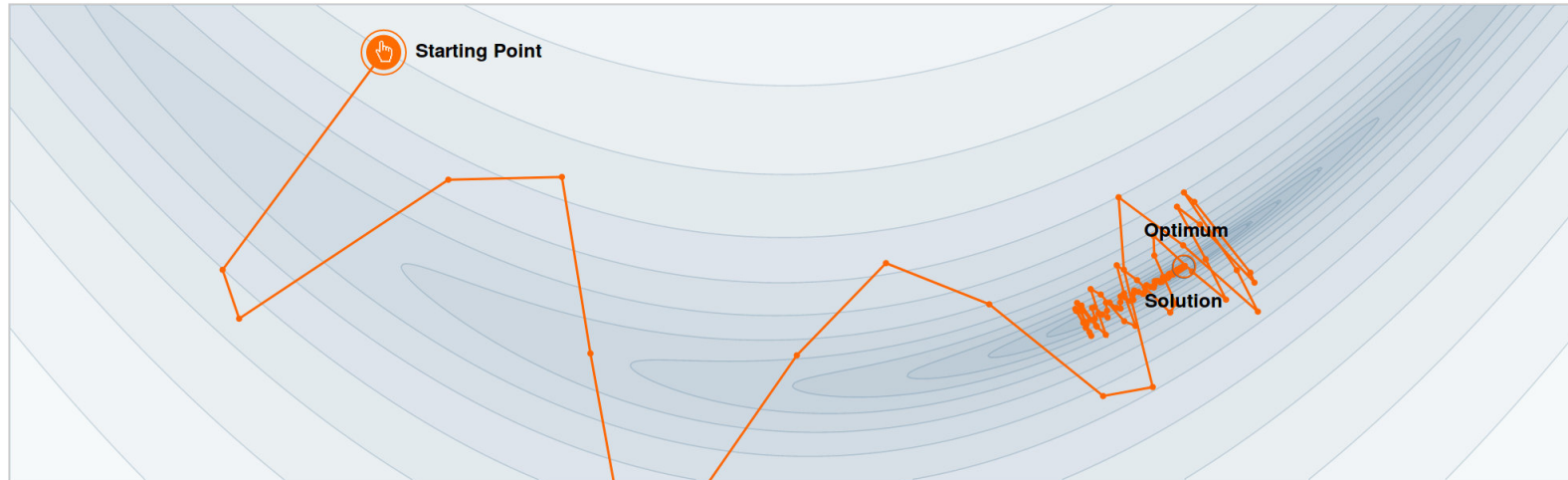
Momentum $\beta = 0.80$



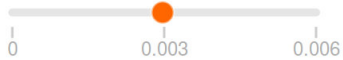
We often think of Momentum as a means of dampening oscillations and speeding up the iterations, leading to faster convergence. But it has other interesting behavior. It allows a larger range of step-sizes to be used, and creates its own oscillations. What is going on?

Reach the best

Adaptive Step Size Selection



Step-size $\alpha = 0.0030$



Momentum $\beta = 0.90$



We often think of Momentum as a means of dampening oscillations and speeding up the iterations, leading to faster convergence. But it has other interesting behavior. It allows a larger range of step-sizes to be used, and creates its own oscillations. What is going on?

Reached the best, but oscillate

Parameter Tuning

1. Randomly initialize model
2. Use this model to make predictions
3. Compare predictions with real results: if wrong, adjust model
4. Repeat steps 2-3 until performance cannot be improved
5. Validate on the validation set and choose the best model parameters

Quiz I

- What is supervised learning? What is unsupervised learning?
- Is image classification supervised or unsupervised?
- Is clustering supervised or unsupervised?
- Is the linear regression model a straight line or an S-curve?
- Is the logistic regression model a straight line or an S-curve?
- What are the two parts of a perceptron?

Quiz II

- What are the three most typical types of deep neural networks?
- The model is not capable enough. Will it overfit or underfit?
- The model is too powerful. Will it overfit or underfit?
- What is Occam's Razor Principle?